

# XAI for Graphs

Guest Lecture at Stanford CS 224W: Machine Learning with Graphs

**Rex Ying** 



- Readings are updated on the website (syllabus page)
- Readings:
  - **LIME** (local interpretation)
  - <u>SHAP</u> (attribution)
  - **GNNExplainer**
  - <u>GNN Explainability Taxonomy</u>
  - <u>Trustworthy Graph Neural Networks</u>
  - GraphFramEx Evaluation

### Trustworthy Graph Learning

#### • Trustworthy AI/GNN includes many components

- Explainability, fairness, robustness, privacy, ...
- Algorithms to tackle combination of these aspects

#### • Challenges

- Role of graph topology is previously unexplored in these problems
- Comprehensive quantiative evaluation

## Big Picture: Aspects of Trustworthy GNNs

- Robustness
- Explainability
- Privacy
- Fairness
- Accountability
- Environmental well-being
- Others

Each aspect can play a role in gaining trust from users of deep learning models

#### **Challenges in GNN context**

- Role of graph topology is previously unexplored in these problems
- Quantiative evaluation is often difficult

### Outline of Today's Lecture

#### **1. Explainability and its Problem Settings**

### 2. GNNExplainer

### **3. Explainability Evaluation**

### Outline of Today's Lecture

#### 1. Explainability and its Problem Settings Motivation, goals and settings

**2. GNNExplainer** 

### **3. Explainability Evaluation**

## Explainability

- The **black-box** nature of deep learning makes it a **major challenge** to:
  - Understand what is learned by the ML model
  - Extract insights of the underlying data we are trying to model
- Explainable Artificial Intelligence (XAI) is an umbrella term for any research trying to solve the black-box problem for AI
- Why is it useful?
  - Enable users to **understand the decision-making** of the model
  - Gain trust from human users of the deep learning system
- Simple-to-read guide: 2004.14545.pdf (arxiv.org)

What was explainable about previous ML models?

### Explainable Models: Linear regression

#### • Linear regression

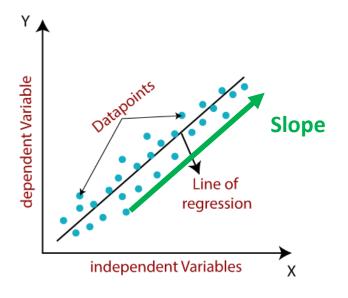
• Slope is explainable (how much does one variable affects a prediction)

• 
$$y = w_1 x_1 + w_2 x_2 + w_3 x_3 + \cdots$$

#### prediction

weights features

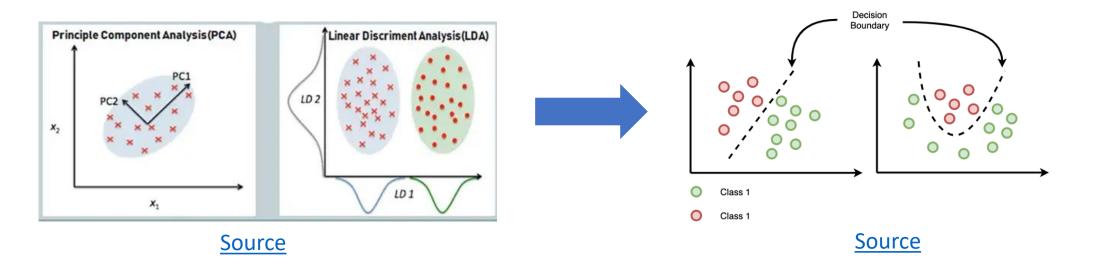
- Each feature has an associated weights, indicating its importance
  - "A change of  $\Delta x$  amount to feature  $x_1$  will result in increase of prediction by  $\Delta y$



### **Explainable Models: Dimension Reduction**

#### Dimension reduction

• Dimension reduction allows us to visualize the training data distribution

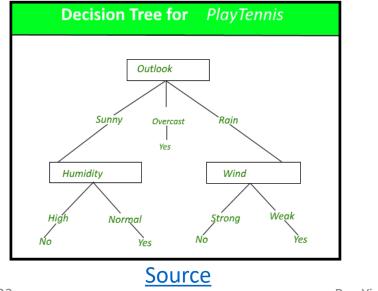


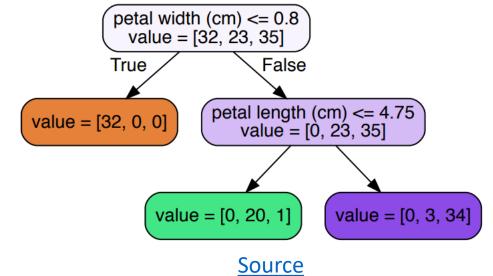
- Decision boundary can be visualized and understood
  - Instances at the boundary characterizes how different classes are different

### Explainable Models: Decision Tree

#### • **Decision trees** are very explainable!

- On every node of the decision tree, we understand a criteria for prediction
- We can perform statistics for each decision node
  - E.g. if the condition of the node is met, **80% of the instances will be classified as being positive**

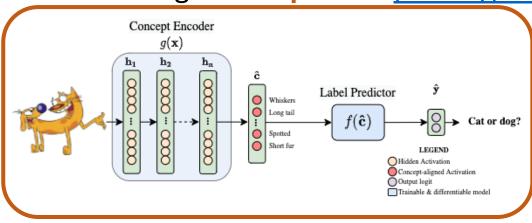


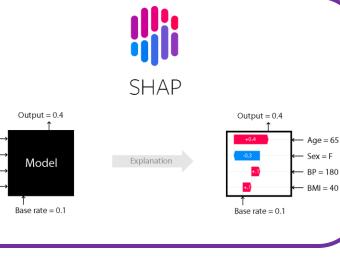


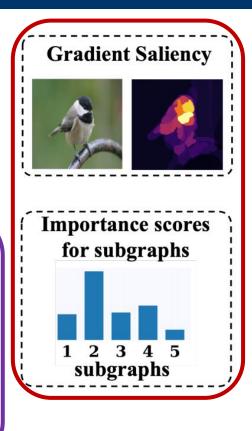
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### **Explainable Characteristics**

- What makes model explainable?
  - Importance values (for pixels, features, words, nodes in graphs ...)
  - Attributions: straightforward relationships between prediction and input features
  - Encourage concepts and prototypes







Age = 65

Sex = F

BP = 180

BMI = 40

### Example: Computer Vision

#### **Explanation in Computer Vision:**

A particular region of the image **displays the predicted class of objects** (cat / dog in this example)

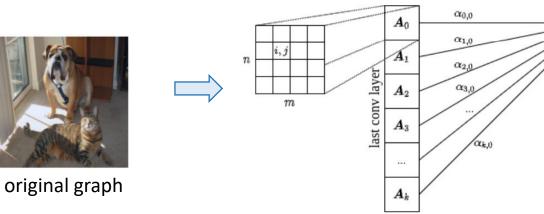
CAT

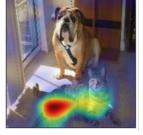
DOG

assi

 $y_N$ 







explanation of "cat"



computation process of **CNN** and the prediction

explanation of "dog"

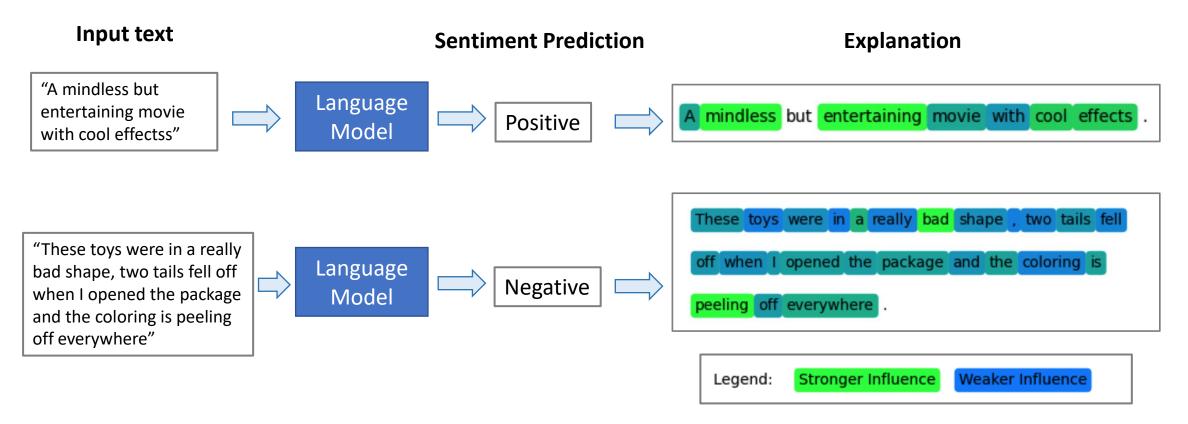
Selvaraju, Ramprasaath R., et al. "Grad-cam: Visual explanations from deep networks via gradient-based localization."

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Importance

### Example: Natural Language Processing

#### Explanation in Natural Language Processing: important tokens that lead to the prediction



Dunn, Andrew, Diana Inkpen, and Răzvan Andonie. "Context-Sensitive Visualization of Deep Learning Natural Language Processing Models."

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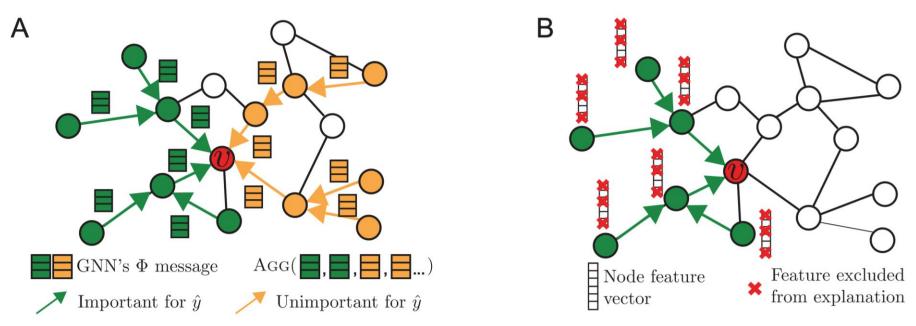
### Example: Graph Learning

**Explanation in Graph Learning:** an important **subgraph structure** and a small **subset of node features** that play a crucial role in GNNs prediction

**B: important subset of features** 

#### Explanations for prediction at node v

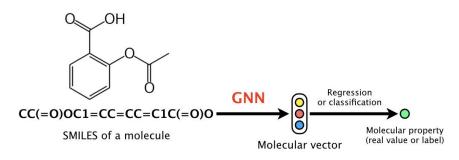
A: Import subgraph structure



Ying, et al. "Gnnexplainer: Generating explanations for graph neural networks." Rex Ying, Guest Lecture at Stanford CS 224W

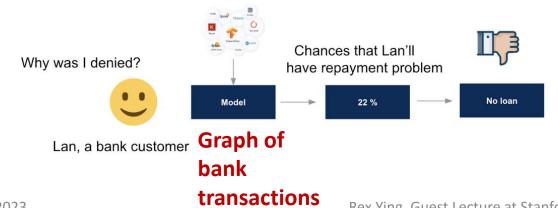
## Goal of GNN Explainability

- Model's behavior might be different from the underlying phenomenon
- Explaining ground truth phenomenon



What are the characteristics of toxic molecules?

Explaining model predictions



Why does the model recommend no loan for Person X?

## Deep Learning Explainability Methods: Examples

#### Proxy Model

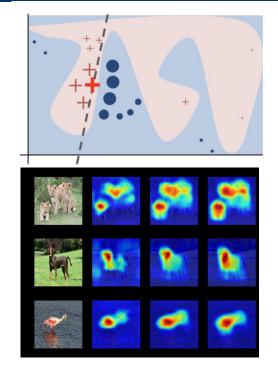
 Learn an interpretable model that locally approximates the original model. (Example: SHAP)

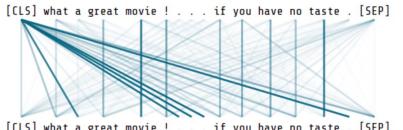
#### Saliency Maps

• Compute the gradients of outputs with respect to inputs (example: Grad-CAM)

#### Attention Mechanisms

 Visualize attention weights in attention models, such as transformer and GAT architectures.





[CLS] what a great movie ! . . . if you have no taste . [SEP]

### Reasons for Explainability

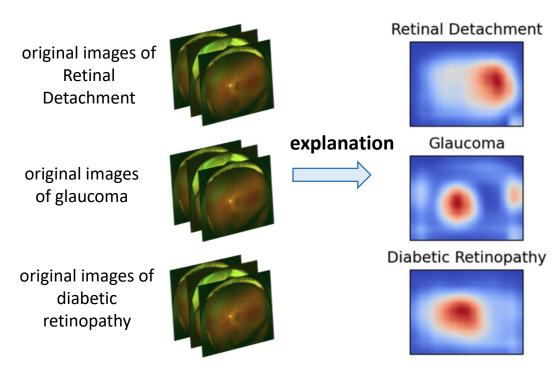
#### Why do we need Explainability?

- Trust: Explainability is a prerequisite for humans to trust and accept the model's prediction.
- **Causality:** Explainability can sometimes imply **causality** for the target prediction: attribute X causes the data to be Y
- **Transferability:** The model needs to convey an understanding of decisionmaking by humans before it can be **safely deployed to unseen data**.
- Fair and Ethical Decision Making: Knowing the reasons for a certain decision is a societal need, in order to perceive if the prediction conforms to ethical standards.

## Explainability Settings (1)

#### By target:

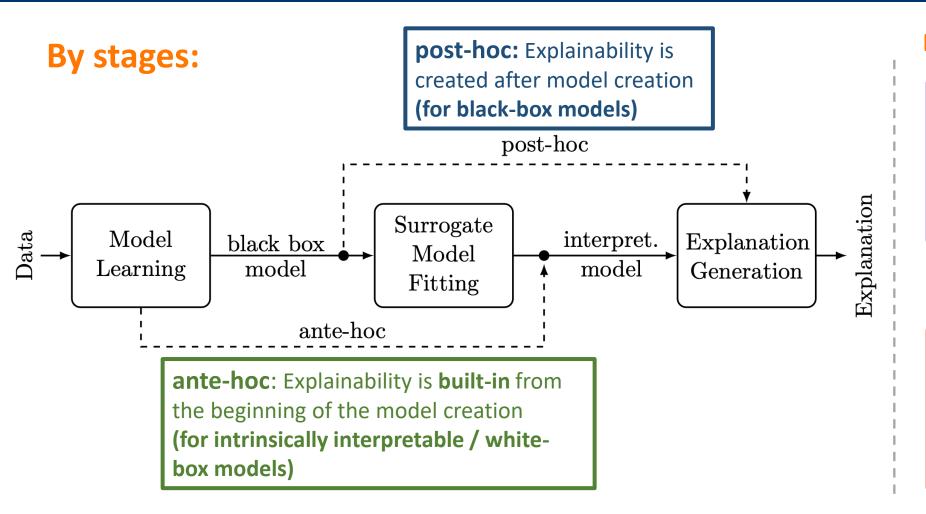
- Instance-level: a local explanation for a single input x and the prediction  $\hat{y}$ 
  - identify the important components of individual instances
- Model-level: a global explanation for a specific dataset *D* or classes of *D* 
  - provide high-level insights into the model's decision-making behaviors



#### **Example: model-level explanations for each class**

Engelmann, Justin, Amos Storkey, and Miguel O. Bernabeu. "Global explainability in aligned image modalities."

## Explainability Settings (2)



#### By applicability of the method:

**model-specific:** the machanism for generating explanation is **modeldependent** and works only for a specific model.

model-agnostic: the machanism for generating explnation is applicable for many or even all model classes

### Outline of Today's Lecture

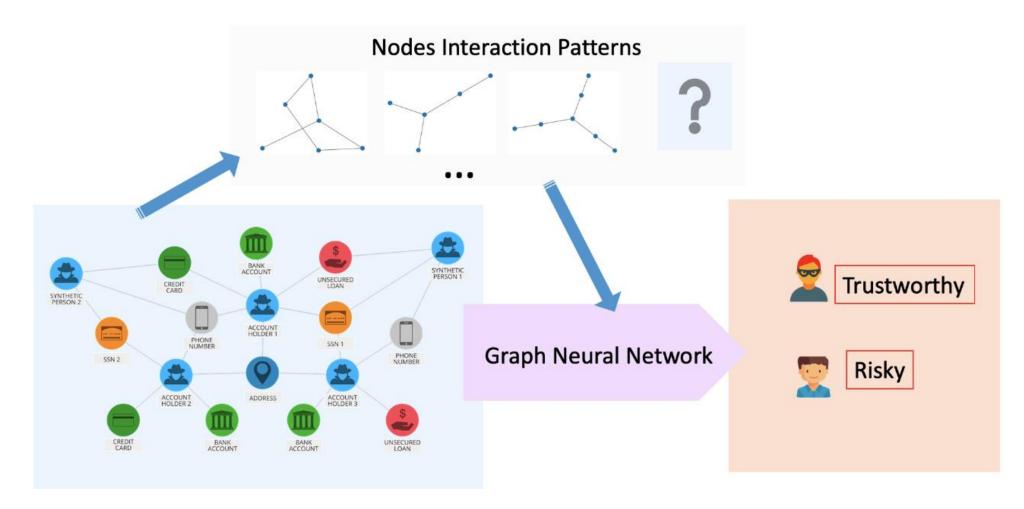
### **1. Explainability and its Problem Settings**

#### 2. GNNExplainer

The first and very commonly used GNN explainability method Reference: <u>GNNExplainer</u> (NeurIPS 2019)

#### **3. Explainability Evaluation**

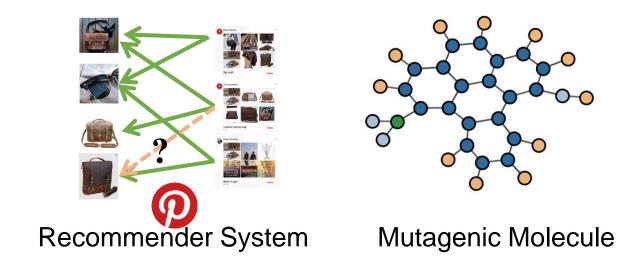
### Example: Financial markets as graphs

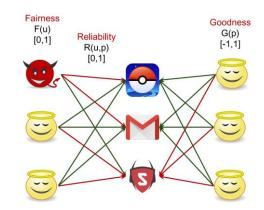


### GNN Explainability Use Cases

#### • Questions after training GNNs (post-hoc setting):

- Why is an item recommended to a user?
- Why is the molecule mutagenic?
- Why is the user classified as fraudulent?





**Fraudulent Detection** 

## Explainability: Motivation (2)

#### • Example questions after training GNNs:

- Why is an item recommended to a user?
- Why is the molecule mutagenic?

Recommender System

• Why is the user classified as fraudulent?

**Explain link prediction Explain graph classification Explain node classification** 

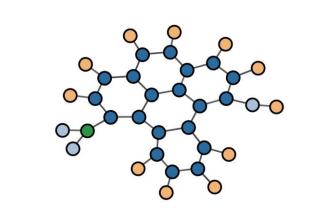
> Goodnes G(p)-1.11

#### Mutagenic Molecule

#### Fraudulent Detection

airnes

R(u,p)



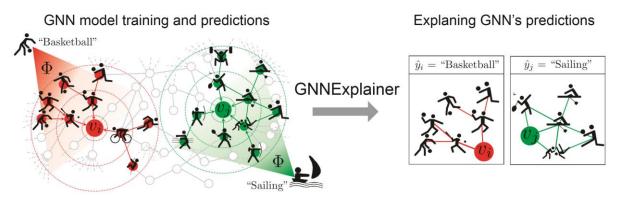
## **GNNExplainer** Pipeline

#### • Training time:

- Optimize GNN on training graphs
- Save the trained model

#### • Test time:

- Explain predictions made by the GNN
- On unseen instances (nodes, edges, graphs)



Ying, Rex, et al. "<u>Gnnexplainer: Generating explanations for graph neural networks</u>." *NeurIPS 2019* 



#### • Explain predictions for multiple tasks

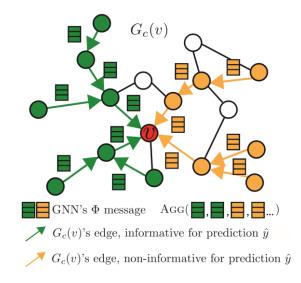
- Node classification
- Graph classification
- Link prediction

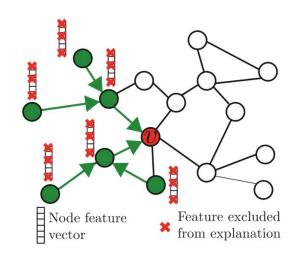
#### Model agnostic (post-hoc)

- Need to be applied to a variety of GNN models: GCN, GraphSAGE, GAT etc.
- Predictions on graphs are induced by a complex combination of nodes, edges between them, and even motifs / subgraph structures.
- Unlike in CV, gradient is a less reliable signal on real-world graphs due to the discrete nature of edges
  - In many cases (counterfactual explanation, model-level explanations), gradients cannot be used at all

### How to explain a GNN

- Consider the general message-passing framework
- The importance of node features

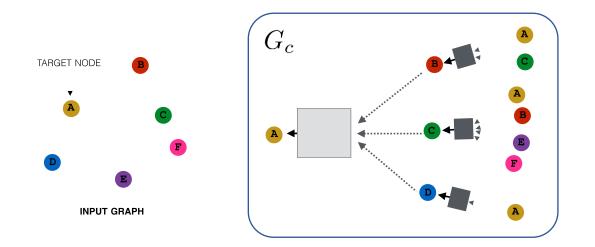




# Structural explanationFeature explanation• GNNExplainer explain both aspects simultaneously

## **GNNExplainer** Input

• Without loss of generality, consider node classification task:



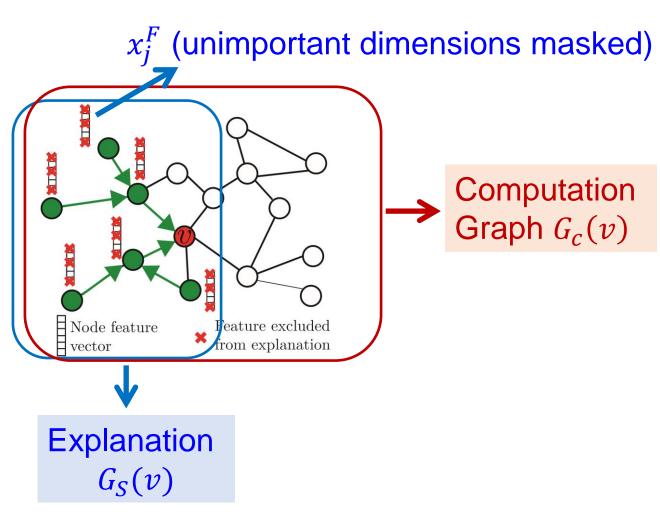
# Suppose GNN predicts label $\hat{y}$ for node v

- Input computation graph:  $G_c(v)$
- Adjacency matrix of  $G_c : A_c(v) \in \{0,1\}^{n \times n}$
- Node Feature:  $X_c(v) = \{x_j | v_j \in G_c(v)\}$

Ying, Rex, et al. "Gnnexplainer: Generating explanations for graph neural networks." NeurIPS 2019

## **GNNExplainer** Output

- GNN model  $\phi$ learns  $P_{\phi}(Y \mid A_c(v), X_c(v))$
- Y denotes predicted label of v
- **GNNExplainer** outputs  $(A_S, X_S^F)$
- Graph  $G_S$  with adjacency matrix  $A_S$  is a subgraph of graph with adjacency matrix  $A_c(v)$  (omit v)
- $X_S^F = \{x_j^F | v_j \in G_S\}$  are features for  $G_S$
- Mask F masks out unimportant dimensions



Ying, Rex, et al. "Gnnexplainer: Generating explanations for graph neural networks." NeurIPS 2019

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### Explain by Mutual Information

#### • Mutual information (MI)

- A measure of the mutual correlation between the two random variables.
- Good explanation should have high correlation with model prediction
- Relation to entropy:

MI(X;Y) = H(X) - H(X|Y) = H(Y) - H(Y|X)

- GNNExplainer **Objective**:
  - Maximize MI between label and explanation  $\max_{G_S} MI(Y; (A_S, X_S)) = H(Y) - H(Y|A = A_S, X = X_S^F)$

Ying, Rex, et al. "Gnnexplainer: Generating explanations for graph neural networks." NeurIPS 2019

## Explain by Optimization

• By relation to entropy, the objective is equivalent to minimization of conditional entropy:

$$\max_{A_S} MI(Y|(A_S, X_S)) = \min_{A_S} H(Y|A = A_S, X = X_S^F)$$
  
Subgraph Feature subset

- Finding A<sub>S</sub> that minimizes the conditional entropy is computationally expensive!
  - Issue: Exponentially many possible A<sub>S</sub>
- Solution: Treat explanation as a distribution of "plausible explanations", instead of a single graph
  - Optimize the expected explanation
  - Benefit 1: captures multiple possible explanations for the same node
  - Benefit 2: turns discrete optimization to continuous

#### Continuous relaxation

• Optimize the expected adjacency matrix A<sub>S</sub>

 $\min_{\mathcal{A}} \mathbb{E}_{A_{S} \sim \mathcal{A}} H(Y | A = A_{S}, X = X_{S}) \quad \text{expectation of explanations}$ 

- View  $\mathbb{E}_{A_S \sim \mathcal{A}}$  as an adjacency matrix where entries are continuous
- Approximation

$$\min_{\mathcal{A}} H(Y|A = \mathbb{E}_{\mathcal{A}}[A_{S}], X = X_{S})$$

continuous

Optimize the expectation by masking

Element-wise multiply

- Use  $A_C \odot Mask$  to represent  $\mathbb{E}_{\mathcal{A}}[A_S]$
- If  $Mask_{ij}$  close to 1, keep edge (i, j); if close to 0, drop edge (i, j).

- Let  $Mask = \sigma(M)$  be the adjacency mask
  - Continuous relaxation:  $\sigma(M) \in \mathbb{R}$  instead of binary
  - Sigmoid function  $\sigma$  squashes M into [0, 1]
  - Masking: Element-wise multiply  $\sigma(M)$  by  $A_c$
- Objective:

$$\min_{M} -H(P_{\phi}(Y = y | G = A_{\mathcal{C}} \odot \sigma(M), X = X_{\mathcal{S}}))$$

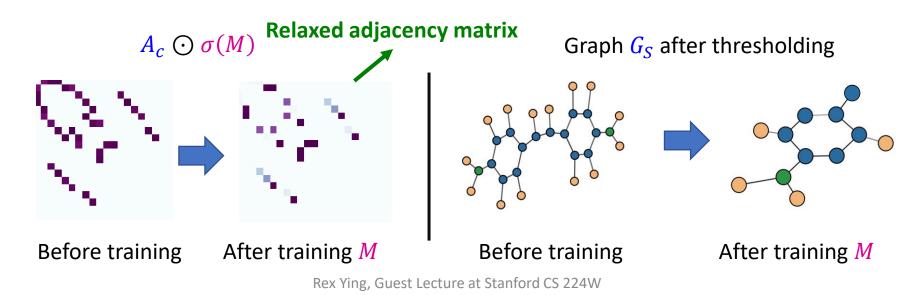
• Optimize *M* :

$$\min_{M} -H(P_{\phi}(Y = y | A = A_c \odot \sigma(M), X = X_S))$$

•  $A_c \odot \sigma(M)$  is the relaxed adjacency matrix

Prediction probability distribution by the GNN with parameters  $\phi$ 

- Entries are real-values in [0, 1], instead of being binary
- Threshold  $A_c \odot \sigma(M)$  to get  $G_S$ . Example:



### Feature Explanation

• Similarly select features by optimizing for feature mask F $X_S^F = \{x_j^F | v_j \in G_S\}, \quad x_j^F = [x_{j,t_1}, \dots, x_{j,t_k}]$ 

For the selected dimensions,  $\sigma(F_{t_i}) \rightarrow 1$ 

- Problem: Zero value could be important!
- Solution: Measure feature importance by how much drop in model confidence when features are replaced with explainability **baselines**.
- Concept: explainability <u>baseline</u> is the "null model" of a feature, such as the mean of the marginal distribution of each feature.

### **Regularization Constraints**

- Optimize feature and adjacency masks jointly with regularization
- Concise explanation • Mask size:  $Sum(\sigma(M))$ • Feature size:  $Sum(\sigma(F))$ • Final Objective  $\min_{M} -H(P_{\phi}(Y = y | G = A_{c} \odot \sigma(M), X = X_{S}^{F}) + \lambda_{1} Sum(\sigma(M)) + \lambda_{2} Sum(\sigma(F))$ Sum of entries in feature and adjacency masks
- Threshold  $A_c \odot \sigma(M)$  to get the explanation  $G_S$
- The optimization is performed when explaining every instance

#### • Explain different tasks

- Node classification: optimize mask (M, F) on the node's neighborhood (computation graph)
- Link prediction: optimize mask (M, F) on union of 2 node neighborhoods
- Graph classification: optimize mask (*M*, *F*) on the entire graph

#### • Can adapt to different architectures

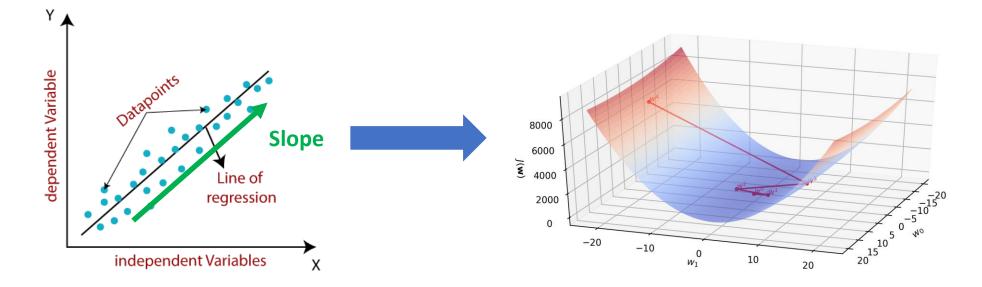
- Graph Attention Networks
- Gated Graph Sequence
- Graph Networks
- GraphSAGE

• ...

We replace  $P_{\phi}$  with the respective architecture

# Experiments: Alternative Approaches (1)

• GNN saliency map based on gradients of output score with respect to inputs

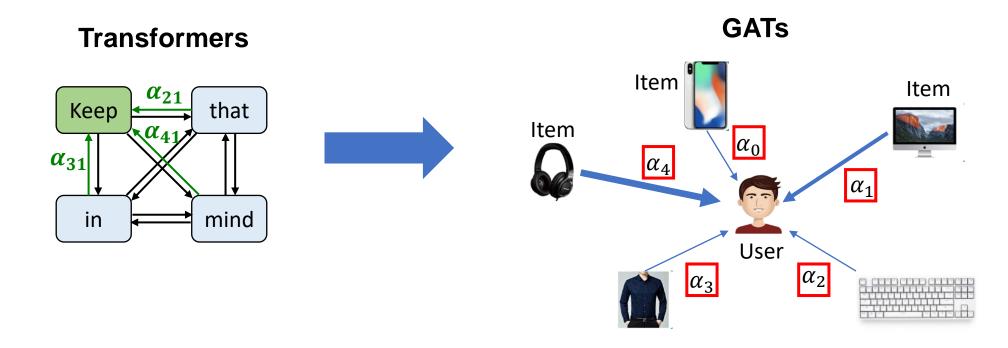


- Gradient is a **local approximation** of the slope
- We compute gradient of objective with respect to the edges and features

# Experiments: Alternative Approaches (2)

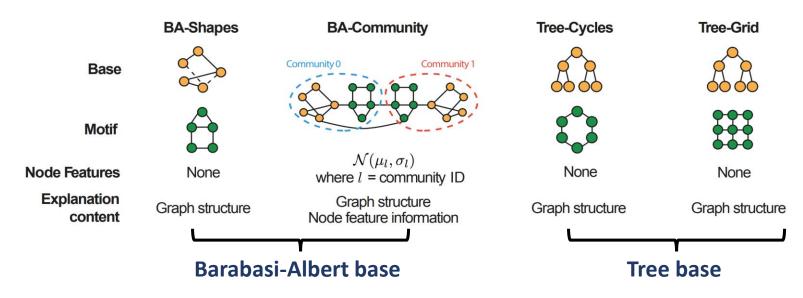
#### • Attention values based on Graph Attention Networks (GAT)

- Edge importance indicated by average attention weights across layers for each edge
- Attention-based importance is available for edges



### Experiments: Datasets (1)

- Synthetic task: is a node part of a given motif?
  - 100 Motifs are randomly attached to nodes in base graphs (500 nodes)
  - Node classification (structural roles)



# Experiments: Datasets (2)

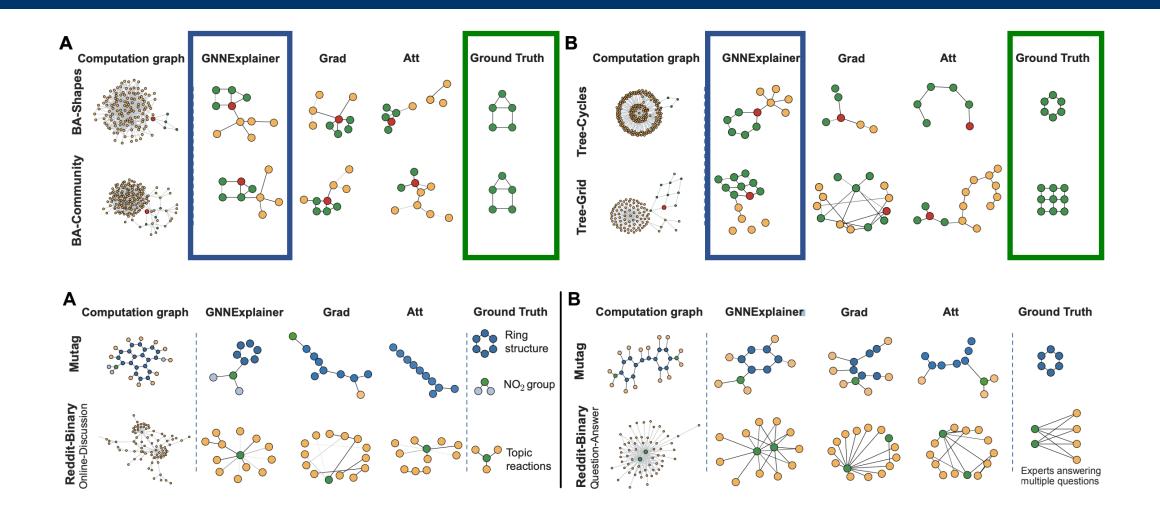
- Real-world tasks
  - Social networks (Reddit-binary dataset)
    - Reddit community prediction
  - Chemistry (Mutagenic molecule dataset)
    - Chemical property prediction
  - Graph classification

### Results: Quantiative Analysis

- Node classification with ground-truth
- Measures accuracy of explanation with respect to ground-truth

	<b>BA-House</b>	BA-Comm	Tree-Cycle	Tree-Grid
Grad	88.2	73.9	82.4	61.2
Att	81.5	75.0	90.5	66.7
GNN-Explainer	92.5	83.6	94.8	87.5

### Results: Qualitative Analysis



### Outline of Today's Lecture

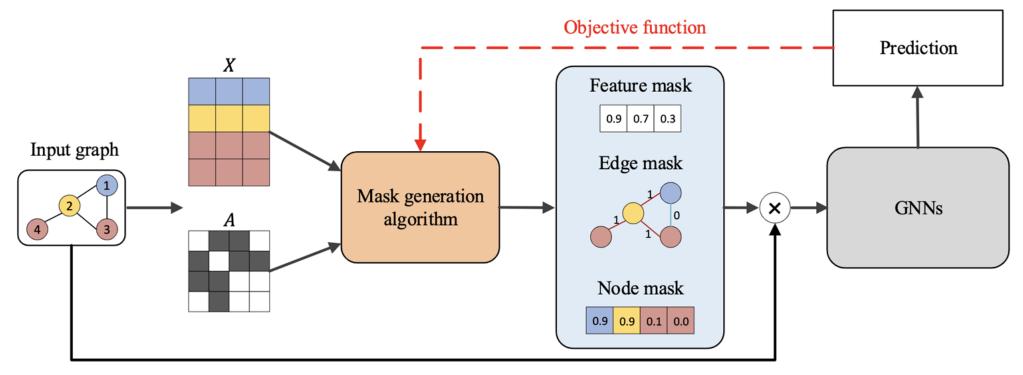
### **1. Explainability and its Problem Settings**

### 2. GNNExplainer

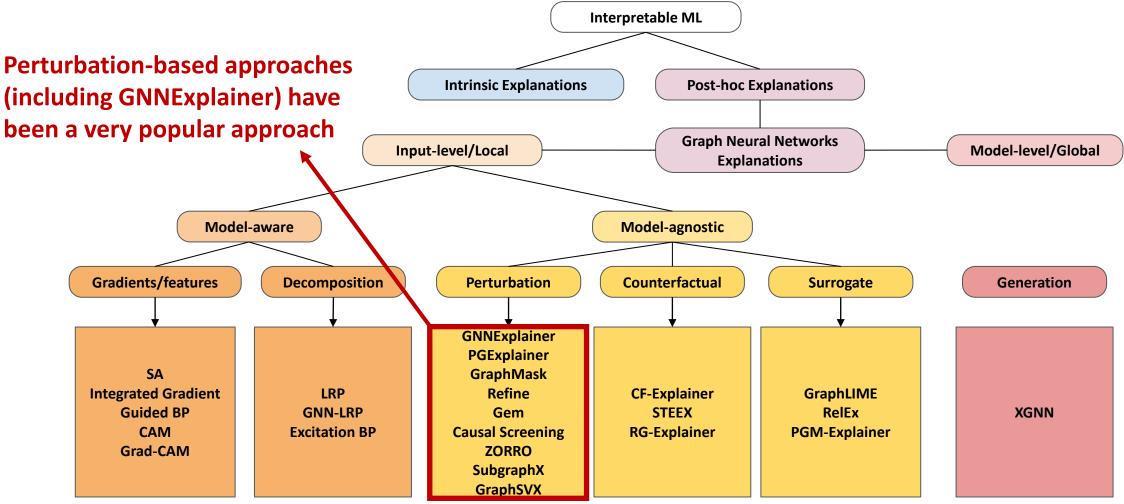
### **3. Explainability Evaluation GNN Explainability Taxonomy and Evaluation** Reference: <u>GraphFramEx</u> (LoG 2022)

### **GNN** Post-hoc Explanation Pipeline

• Goal recap: identify important subgraph structures and node features (masks)



# Taxonomy of GNN Explainability Methods



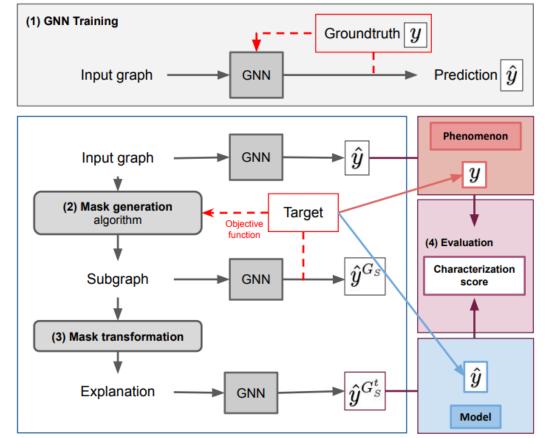
Amara, Kenza, et al. "GraphFramEx: Towards Systematic Evaluation of Explainability Methods for Graph Neural Networks.", LoG 2022

# Explainability Method Evaluation

- Challenge: groundtruth might not always be available
- Evaluation is multi-dimensional
- Goal (phenomenon vs. model)
- Masking strategy
- Type (sufficiency vs. necessity)

#### • GraphFramEx

Benchmarks and evaluation criteria for graph explainability



### **Explanation Goal**

#### • Phenomenon Explanation

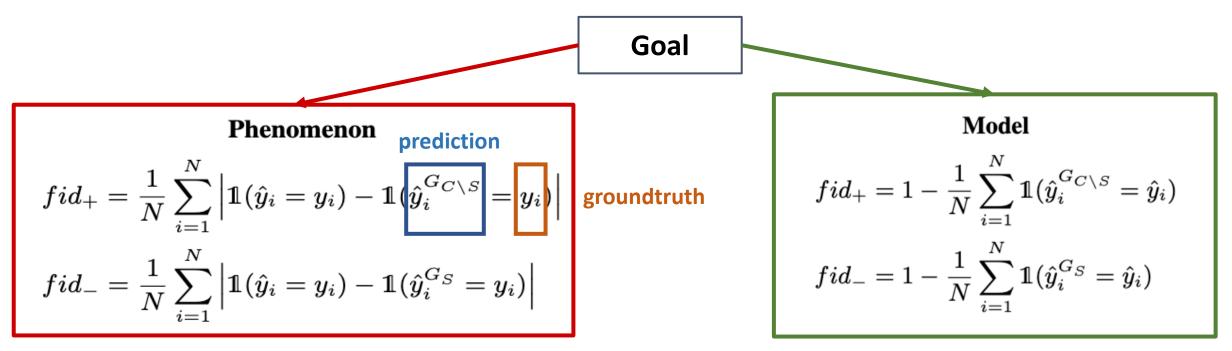
• Explain the underlying reasons for the ground truth phenomenon

#### Model Explanation

- Explain why model makes a particular prediction
- We will explain the **fidelity** metric in both cases:

# Explanation Goal: Fidelity Metric

- Define 2 fidelity metrics:  $fid_+$  and  $fid_-$  to capture different aspects of **explanation quality**
- The formula of fidelity depends on the goal:
  - Goal 1: explain phenomenon of the data
  - Goal 2: explain what has the model learned



### Fidelity Metric Details

#### Characteristics of a good explanation

- *fid*<sub>+</sub>: removal important subgraph will result in dramatic decrease of the confidence
- *fid\_*: Using only the important subgraph will result in similar confidence

#### Phenomenon

$$fid_{+} = \frac{1}{N} \sum_{i=1}^{N} \left| \mathbb{1}(\hat{y}_{i} = y_{i}) - \mathbb{1}(\hat{y}_{i}^{G_{C \setminus S}} = y_{i}) \right| \frac{\text{Removal of important subgraph}}{\text{important subgraph}}$$

$$fid_{-} = \frac{1}{N} \sum_{i=1}^{N} \left| \mathbb{1}(\hat{y}_{i} = y_{i}) - \mathbb{1}(\hat{y}_{i}^{G_{S}} = y_{i}) \right| \frac{\text{Keeping only the important subgraph}}{\text{original prediction probability / confidence}}$$

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### **Explanation Evaluation Criteria**

- Notably, the explanation evaluation criteria are multi-dimensional
- Explanation quality
  - High fidelity / characterization scores
  - Sufficiency and necessity aspects (see the previous slide)

#### • Explanation stability

• Explanations are consistent across random optimization seeds (measure variance)

#### • Explanation complexity

• The explanation should be concise and easy to understand by human (measure size)

# Types of Explanations

#### Sufficiency

• An explanation is sufficient if it leads by its own to the initial prediction of the model explanation.  $(fid_- \rightarrow 0)$ 

#### • Necessity

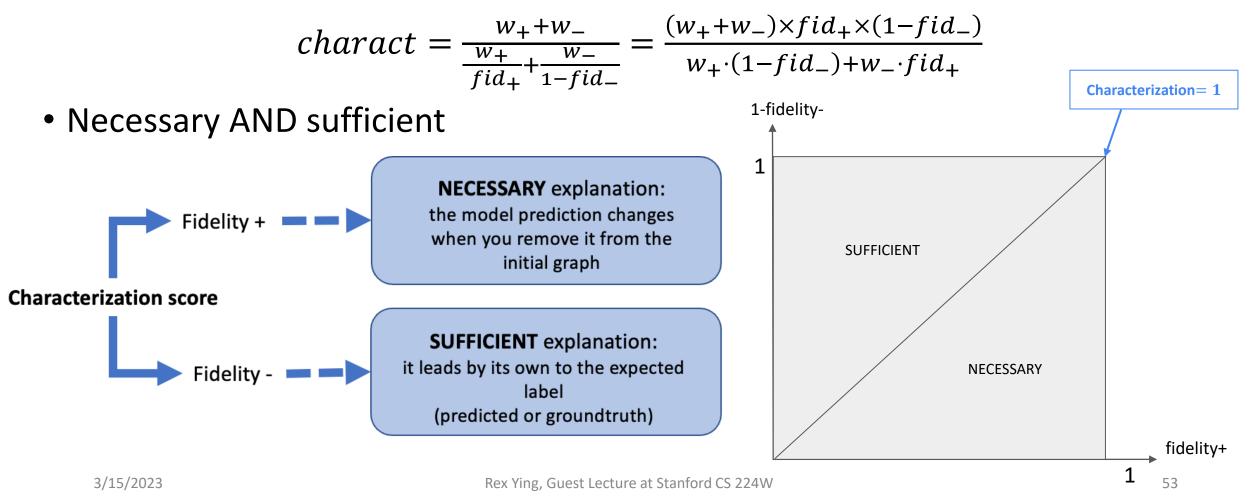
- An explanation is necessary if the model prediction changes when removing it from the initial graph. ( $fid_+ \rightarrow 1$ )
- Use the **Characterization** score to summarize the explanation quality

$$charact = \frac{w_{+} + w_{-}}{\frac{w_{+}}{fid_{+}} + \frac{w_{-}}{1 - fid_{-}}} = \frac{(w_{+} + w_{-}) \times fid_{+} \times (1 - fid_{-})}{w_{+} \cdot (1 - fid_{-}) + w_{-} \cdot fid_{+}}$$

Where  $w_+$  and  $w_-$  are the weights of both fidelity metrics (commonly set  $w_+ = w_- = 1$ )

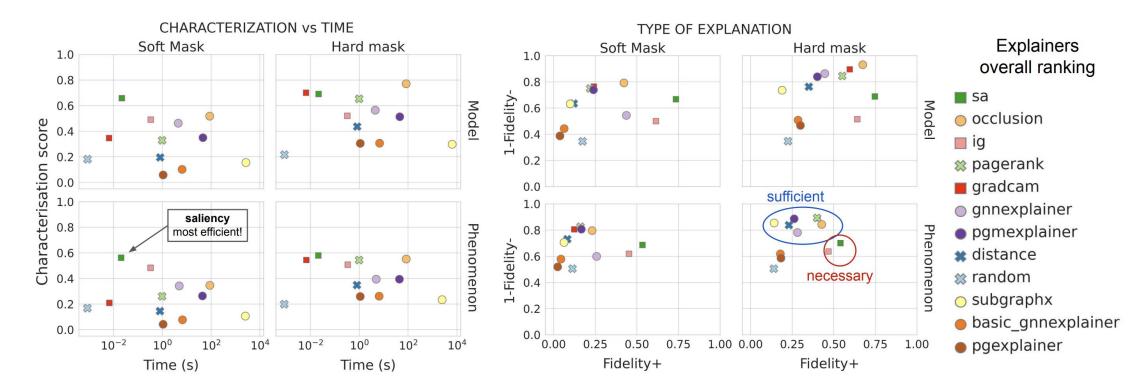
### **Characterization Score**

• Characterization score to summarize the explanation quality



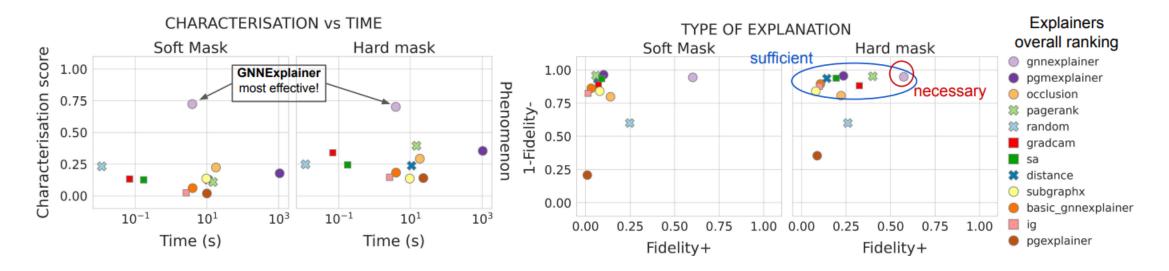
### Results: Explain Efficiency vs. Characterization Score

- Multi-dimensional performance comparison of explainability methods
- Explanations have k = 10 edges



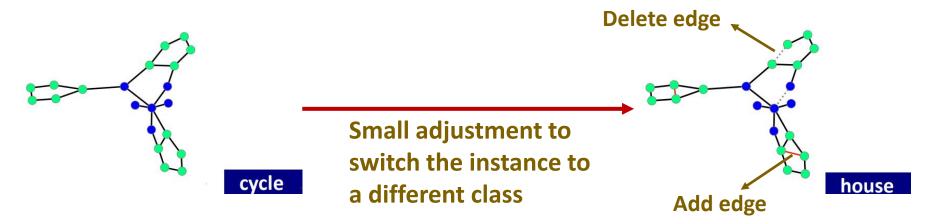
### Explainability on Large-scale Real-world Graphs

- The conclusion can be very different depending on datasets and tasks
- Experiment on the e-commerce graph at eBay
- GNNExplainer achieves the highest metric in both necessity and sufficiency aspects



### Other Types of Explanations (1)

 Counterfactual explanations: what makes an instance belonging to a different class (than the predicted / ground-truth class)?



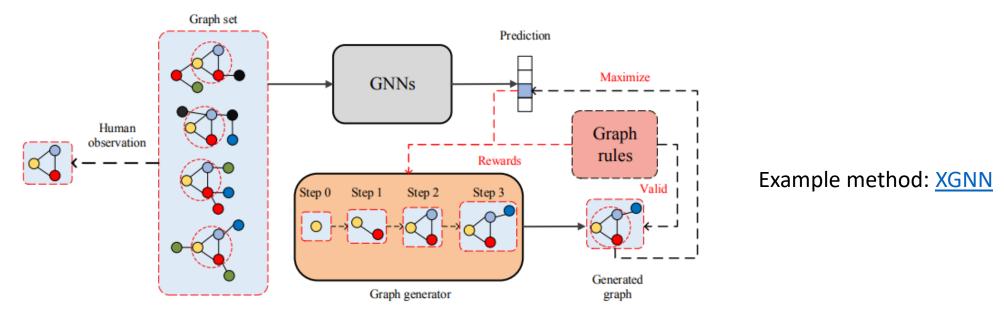
Useful in understanding distinctions between classes

Example method: <u>CF-GNNExplainer</u>

• For example, real-world applications often wants to know what does it take to convert a user from "inactive / churn" class to "active / premium" class

# Other Types of Explanations (2)

• Model-level explanations: what are the general characteristics of ALL instances belonging to a certain class?



• Useful in extracting general insights for all instances of a class

### Summary of the Lecture

#### Trustworthy GNN

 Robustness, explainability, privacy, fairness, accountability, efficiency and environmental well-being,...

#### GNNExplainer

- Perturbation-based approach
- Optimize for masks that indicate important substructure and node features

#### Explainability evaluation of GNN

- Explainability evaluation is **multi-dimensional** in nature
- Fidelity and characterization scores
- Other types of explanations: counterfactual, model-level explanations