

Probabilistic Contagion and Models of Influence

CS224W: Social and Information Network Analysis

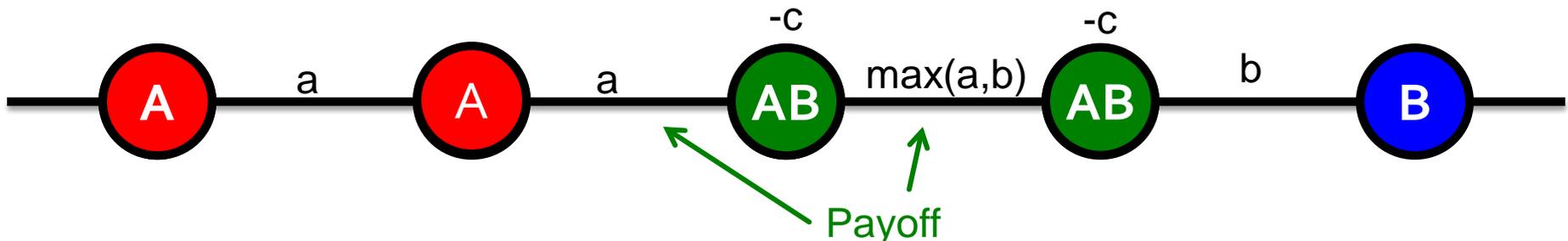
Jure Leskovec, Stanford University

<http://cs224w.stanford.edu>



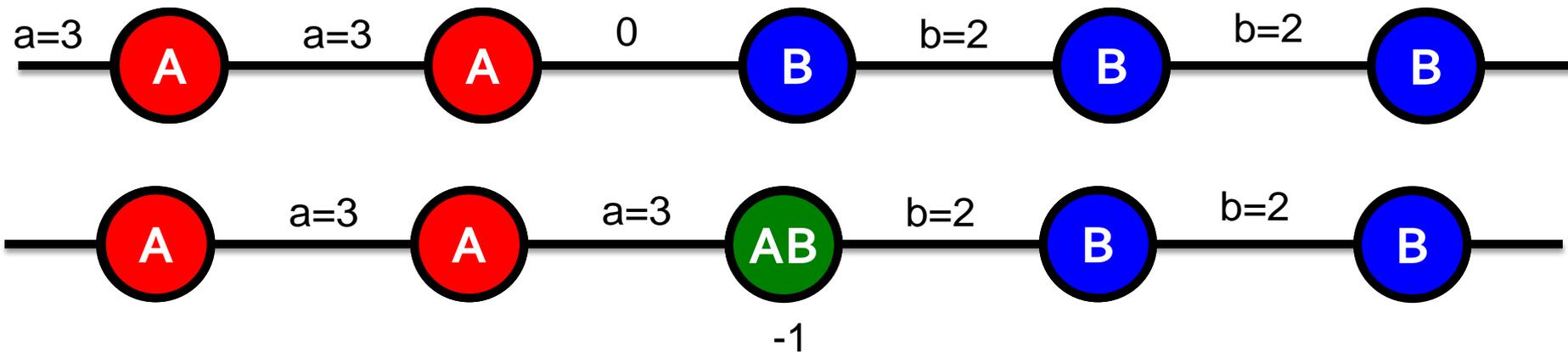
RECAP: Cascades & Compatibility

- **Setting from the last class:**
 - **AB-A** : gets a
 - **AB-B** : gets b
 - **AB-AB** : gets $\max(a, b)$
 - **Also: Cost c** for maintaining both strategies
 - Each node selects behavior that will optimize payoff (given what its neighbors did in at time $t-1$)
- **How will nodes switch from B to A or AB ?**



RECAP: Path Graph (1)

- **Path graph:** Start with all **B**s, $a > b$ (**A** is better)
- **One node switches to A – what happens?**
 - With just **A, B**: **A** spreads if $a > b$
 - With **A, B, AB**: Does **A** spread?
- **Example: $a=3, b=2, c=1$**

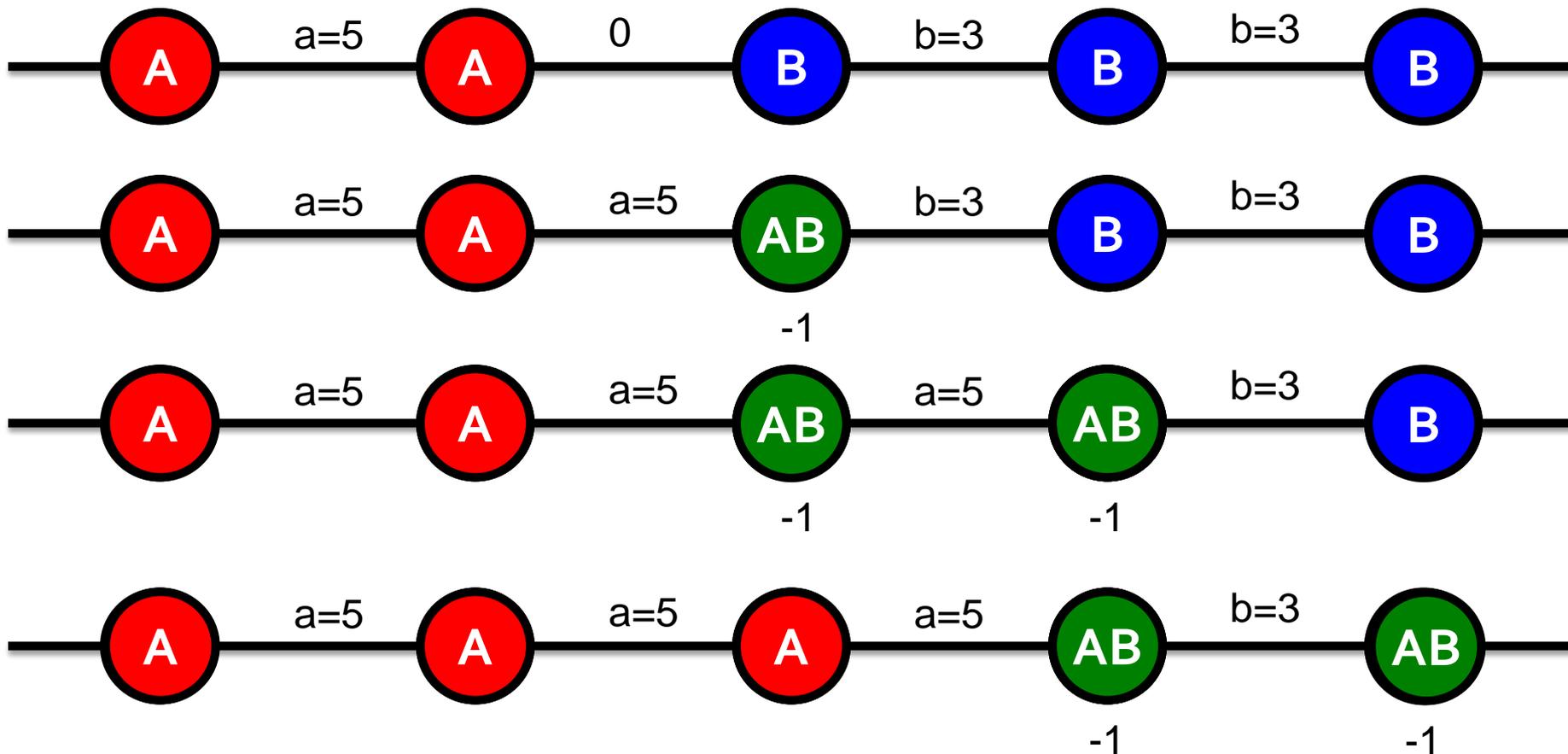


Cascade stops

So even if A is better, not everyone adopts it

Example: Path Graph (2)

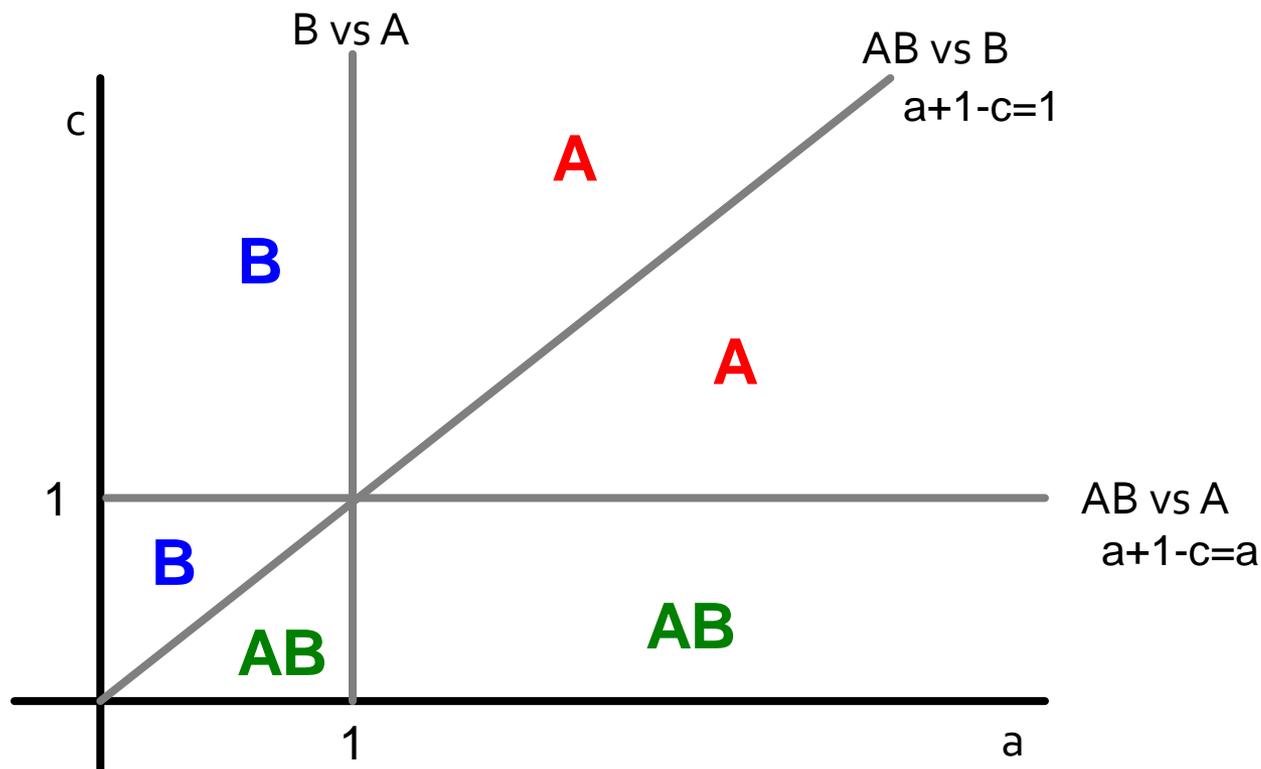
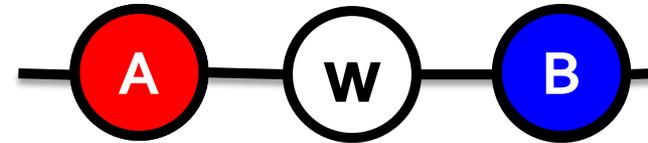
- Example: $a=5$, $b=3$, $c=1$



Cascade never stops!

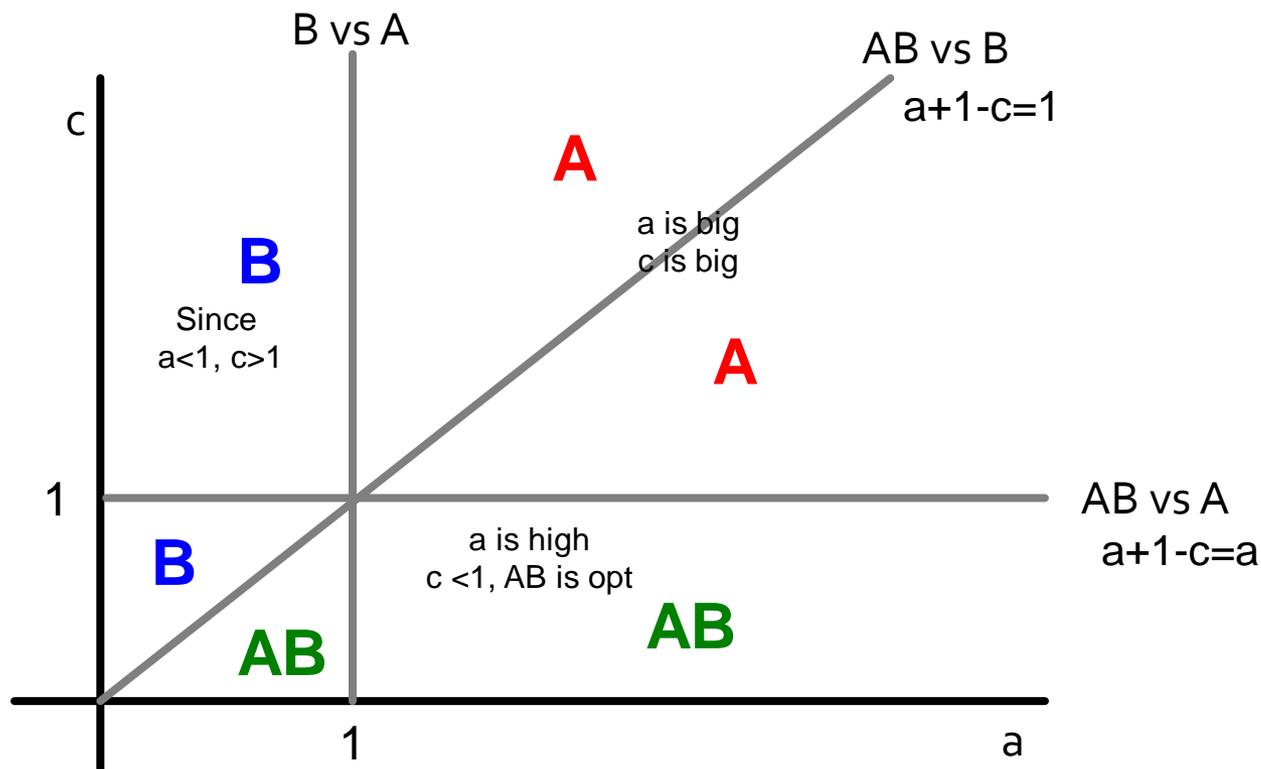
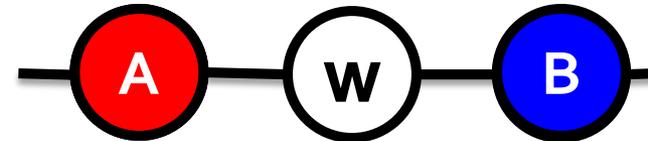
For what pairs (c, a) does A spread?

- Infinite path, start with all Bs
- **Payoffs for w : A: a , B: 1 , AB: $a+1-c$**
- What does node w in A- w -B do?



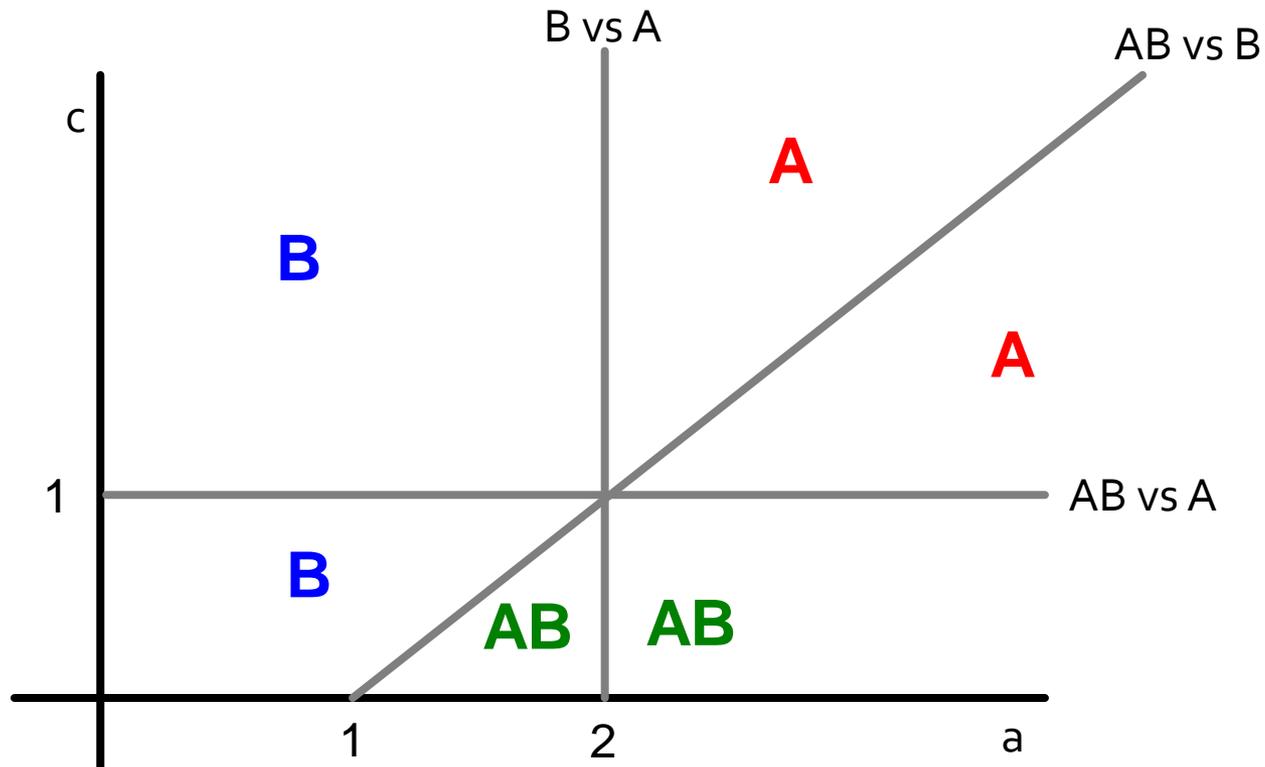
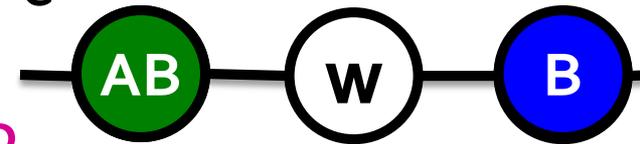
For what pairs (c,a) does A spread?

- Infinite path, start with all Bs
- Payoffs for w : A: a , B: 1 , AB: $a+1-c$
- What does node w in A- w -B do?



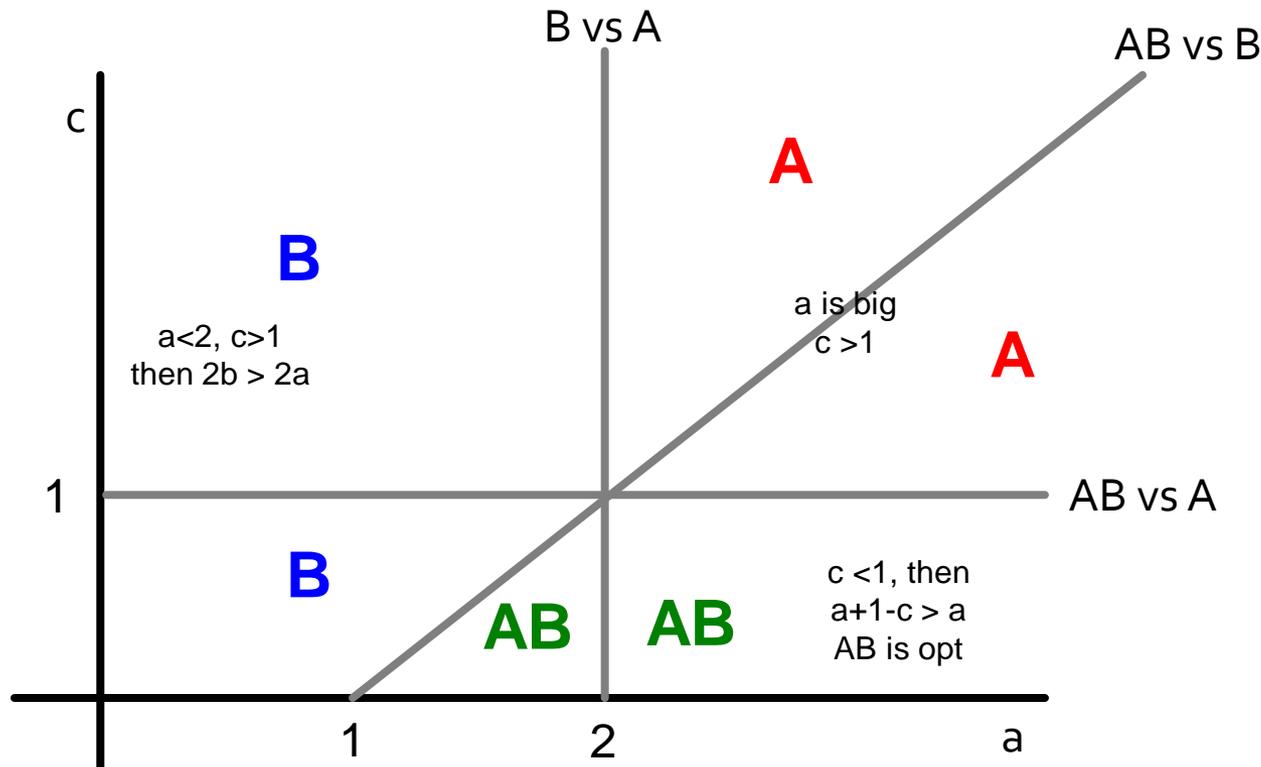
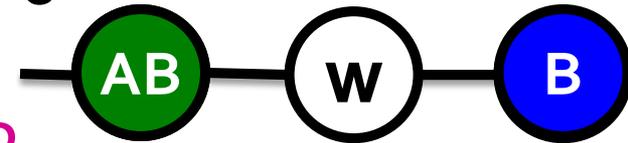
For what pairs (c, a) does A spread?

- Same reward structure as before but now payoffs for w change: **A**: a , **B**: $1+1$, **AB**: $a+1-c$
- Notice: Now also **AB** spreads
- What does node w in **AB-w-B** do?



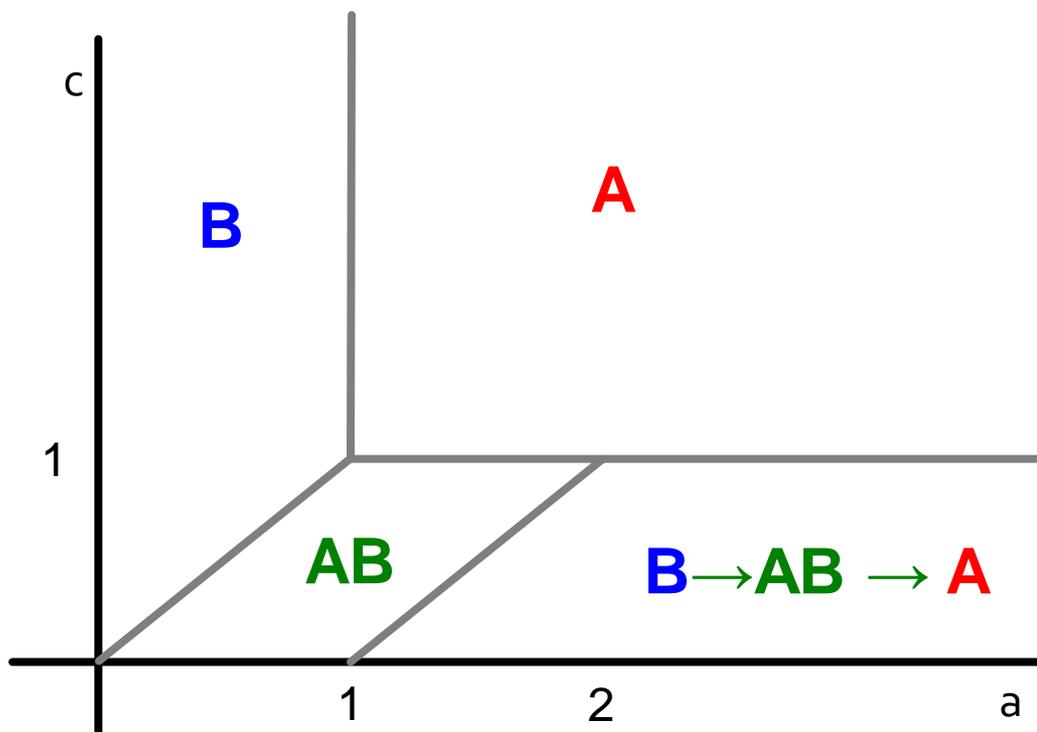
For what pairs (c, a) does A spread?

- Same reward structure as before but now payoffs for w change: **A**: a , **B**: $1+1$, **AB**: $a+1-c$
- Notice: Now also **AB** spreads
- What does node w in **AB-w-B** do?



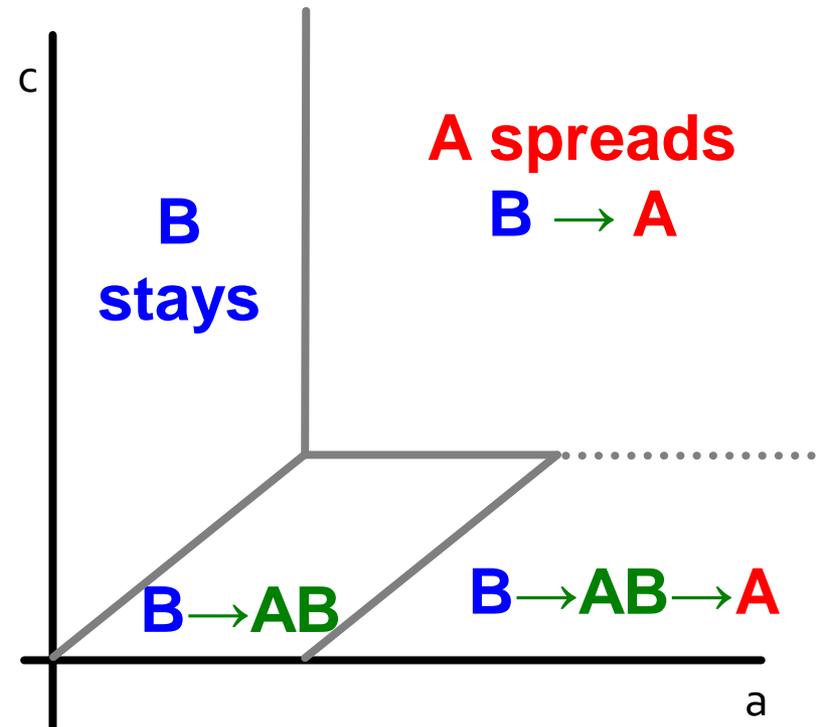
For what pairs (c,a) does A spread?

- **Joining the two pictures:**



Lesson

- **B is the default throughout the network until new/better A comes along. What happens?**
 - **Infiltration:** If **B** is **too compatible** then people will take on both and then drop the worse one (**B**)
 - **Direct conquest:** If **A** makes itself **not compatible** – people on the border must choose. They pick the better one (**A**)
 - **Buffer zone:** If you choose an optimal level then you keep a static “buffer” between **A** and **B**

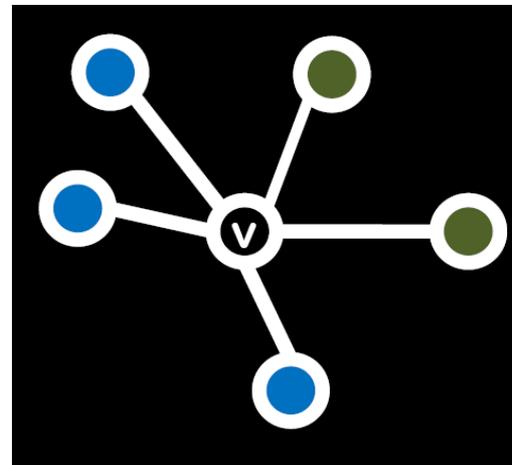


Models of Cascading Behavior

- **So far:**

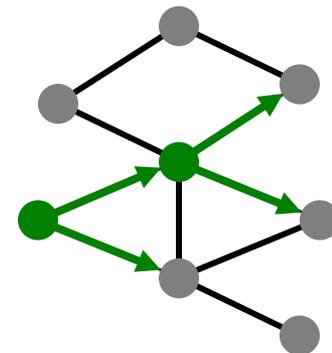
- Decision Based Models**

- Utility based
 - Deterministic
 - “Node” centric: A node observes decisions of its neighbors and makes its own decision
 - Require us to know too much about the data



- **Next: Probabilistic Models**

- Let's you do things by observing data
 - We lose “why people do things”



Epidemic Model Based on Trees

Simple probabilistic model of
cascades where we will learn about
the **reproductive number**

Probabilistic Spreading Models

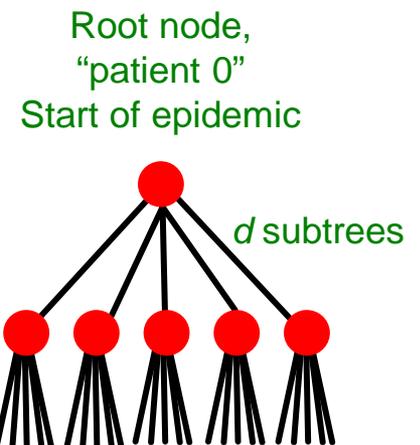
■ Epidemic Model based on Random Trees

- (a variant of branching processes)
- A patient meets d other people
- With probability $q > 0$ infects each of them

■ Q: For which values of d and q does the epidemic run forever?

- Run forever: $\lim_{h \rightarrow \infty} P \left[\begin{array}{l} \text{At least 1 infected} \\ \text{node at depth } h \end{array} \right] > 0$

- Die out: $\lim_{h \rightarrow \infty} P \left[\begin{array}{l} \text{At least 1 infected} \\ \text{node at depth } h \end{array} \right] = 0$



Probabilistic Spreading Models

- p_h = prob. there is an infected node at depth h
- **We need:** $\lim_{h \rightarrow \infty} p_h = ?$ (based on q and d)

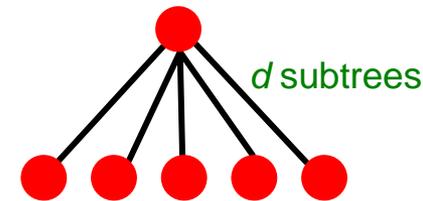
- **Need recurrence for p_h**

$$p_h = 1 - \underbrace{(1 - q \cdot p_{h-1})^d}_{\substack{\text{No infected node} \\ \text{at depth } h \text{ from the root}}}$$

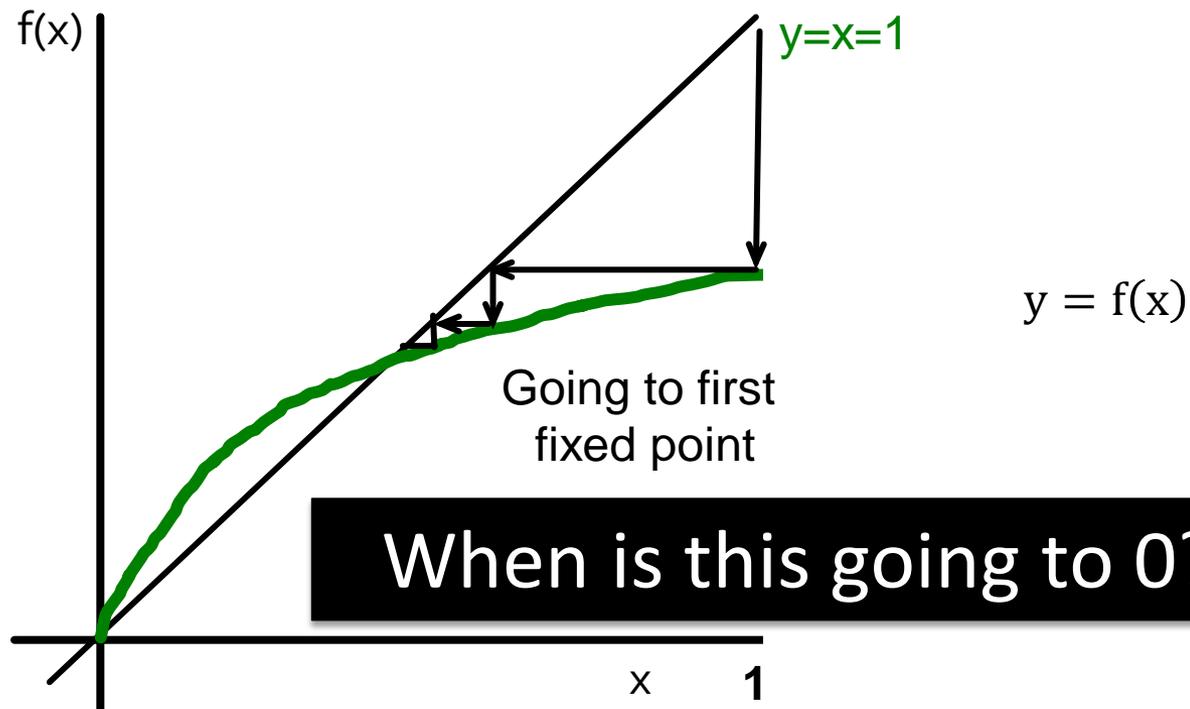
- **$\lim_{h \rightarrow \infty} p_h$ = result of iterating**

$$f(x) = 1 - (1 - q \cdot x)^d$$

- Starting at $x = 1$ (since $p_1 = 1$)



Fixed Point: $f(x) = 1 - (1 - qx)^d$



What do we know about $f(x)$?

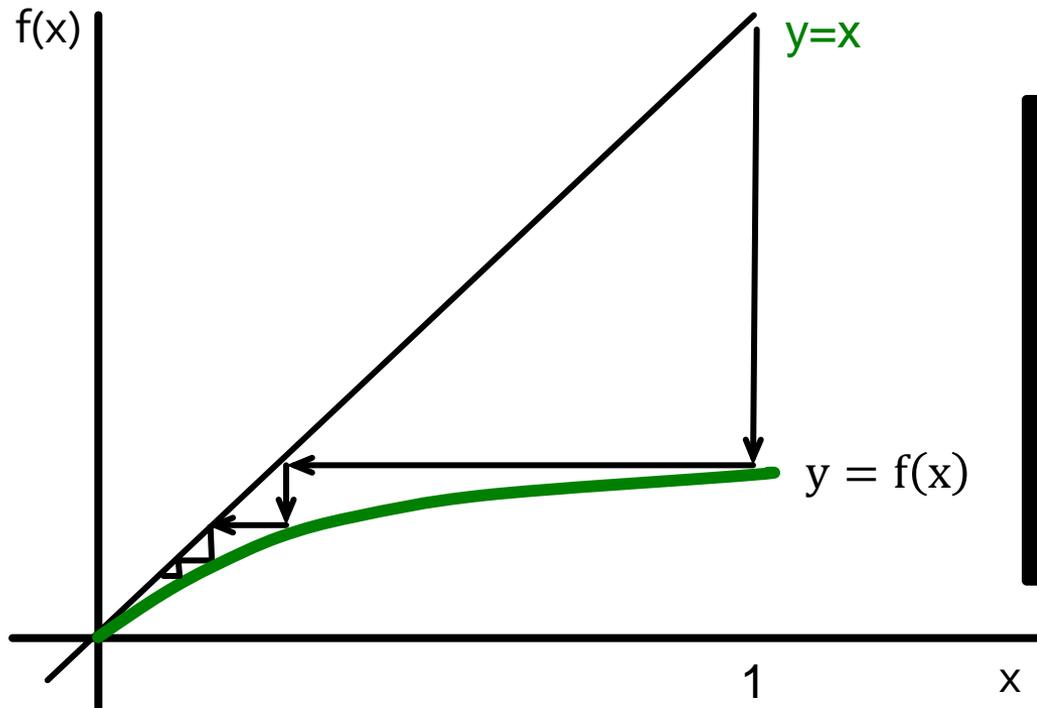
$$f(0) = 0$$

$$f(1) = 1 - (1 - q)^d < 1$$

$$f'(x) = q \cdot d(1 - qx)^{d-1}$$

$f'(0) = q \cdot d$ **so $f'(x)$ is monotone decreasing on $[0,1]$!**

Fixed Point: When is this zero?



**Reproductive
number**

$$R_0 = q \cdot d:$$

There is an
epidemic if

$$R_0 \geq 1$$

**For the epidemic to die out
we need $f(x)$ to be below $y=x$!**

$$\text{So: } f'(0) = q \cdot d < 1$$

$$\lim_{h \rightarrow \infty} p_h = 0 \text{ when } q \cdot d < 1$$

$q \cdot d$ = expected # of people at we infect

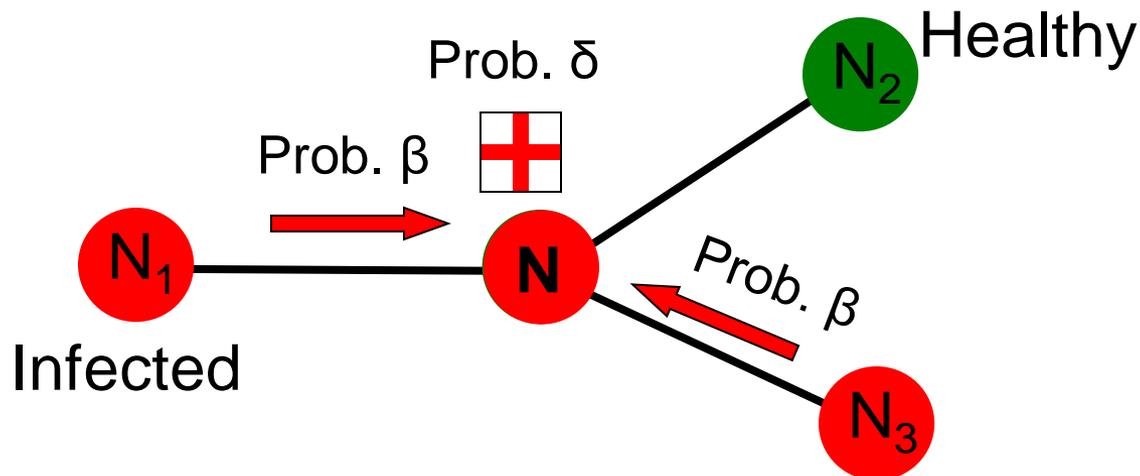
Models of Disease Spreading

We will learn about the
epidemic threshold

Spreading Models of Viruses

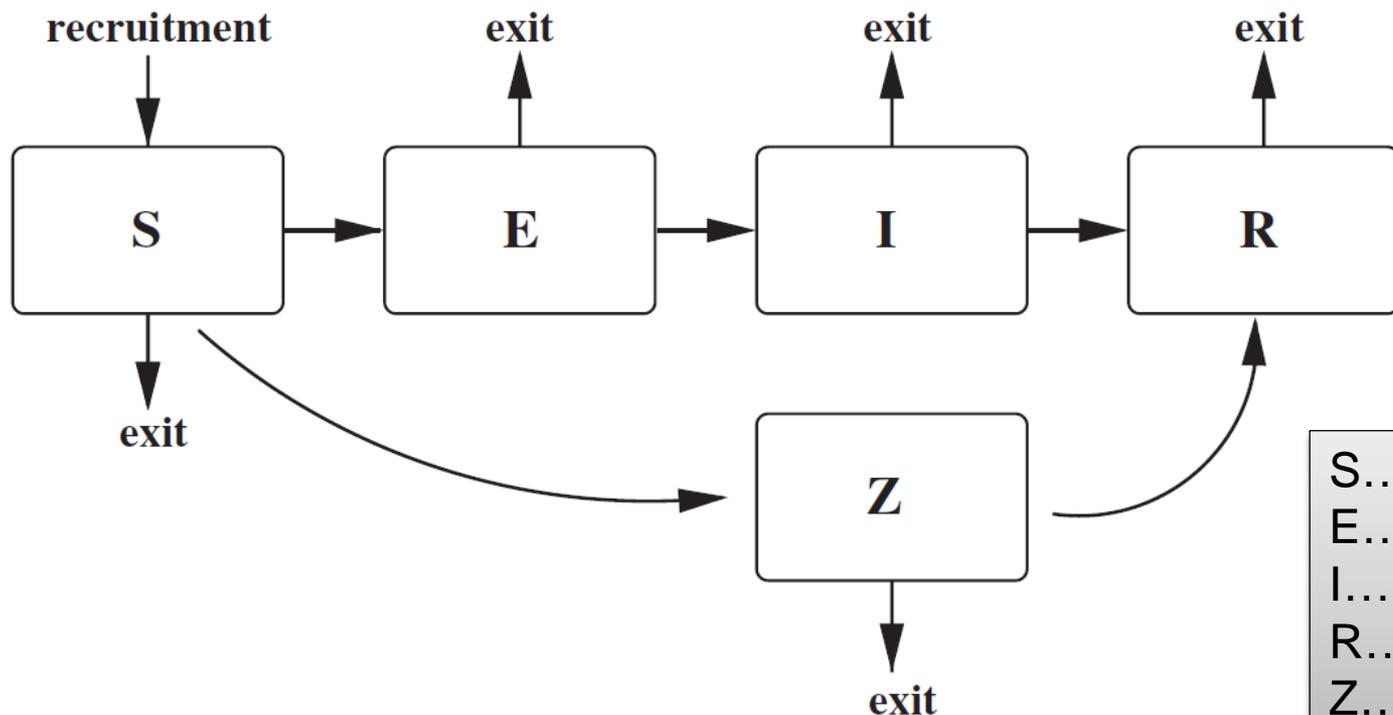
Virus Propagation: 2 Parameters:

- **(Virus) Birth rate β :**
 - probability that an infected neighbor attacks
- **(Virus) Death rate δ :**
 - Probability that an infected node heals



More Generally: S+E+I+R Models

- **General scheme for epidemic models:**
 - **Each node can go through phases:**
 - Transition probs. are governed by the model parameters



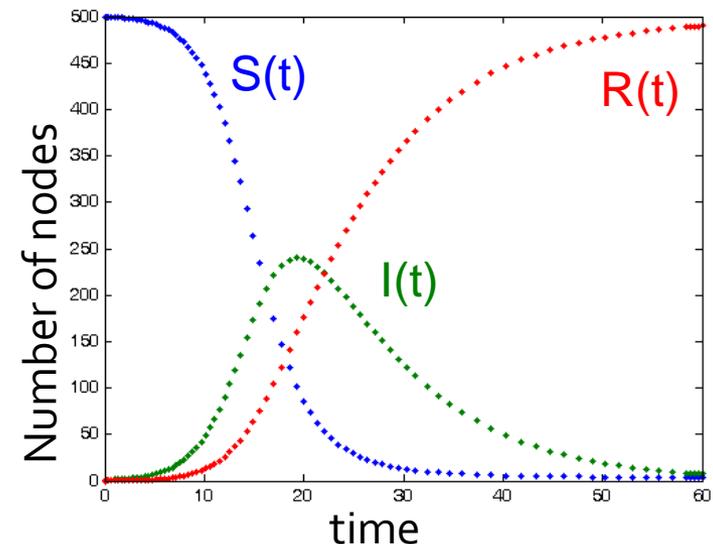
SIR Model

- **SIR model:** Node goes through phases



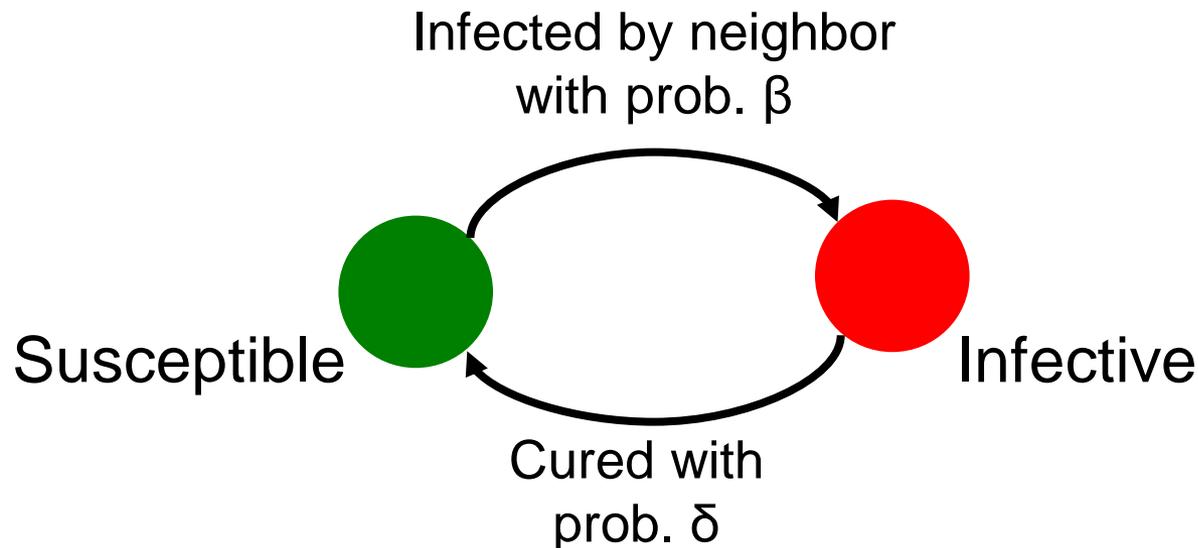
- Models chickenpox or plague:
 - Once you heal, you can never get infected again
- **Assuming perfect mixing** (The network is a complete graph) **the model dynamics is:**

$$\begin{aligned}\frac{dS}{dt} &= -\beta SI & \frac{dR}{dt} &= \delta I \\ \frac{dI}{dt} &= \beta SI - \delta I\end{aligned}$$

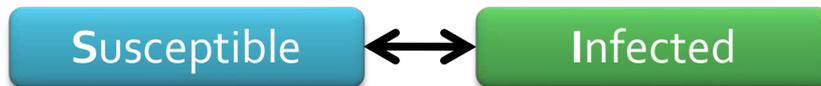
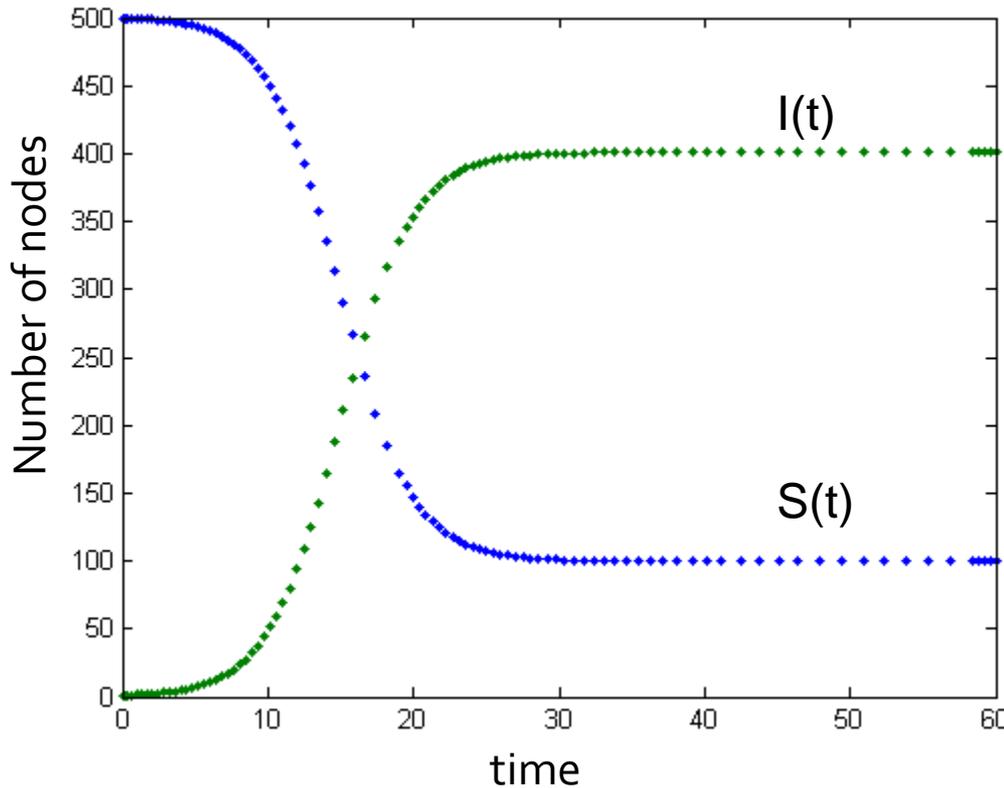


SIS Model

- **Susceptible-Infective-Susceptible (SIS) model**
- Cured nodes immediately become susceptible
- **Virus “strength”**: $s = \beta / \delta$
- **Node state transition diagram:**



SIS Model



- **Models flu:**
 - Susceptible node becomes infected
 - The node then heals and become susceptible again
- **Assuming perfect mixing (complete graph):**

$$\frac{dS}{dt} = -\beta SI + \delta I$$

$$\frac{dI}{dt} = \beta SI - \delta I$$

Question: Epidemic threshold t

- **SIS Model:**

Epidemic threshold of an arbitrary graph G is τ , such that:

- **If virus strength $s = \beta / \delta < \tau$
the epidemic can not happen
(it eventually dies out)**

- **Given a graph what is its epidemic threshold?**

Epidemic Threshold in SIS Model

- We have no epidemic if:

(Virus) Death rate

Epidemic threshold

$$\beta/\delta < \tau = 1/\lambda_{1,A}$$

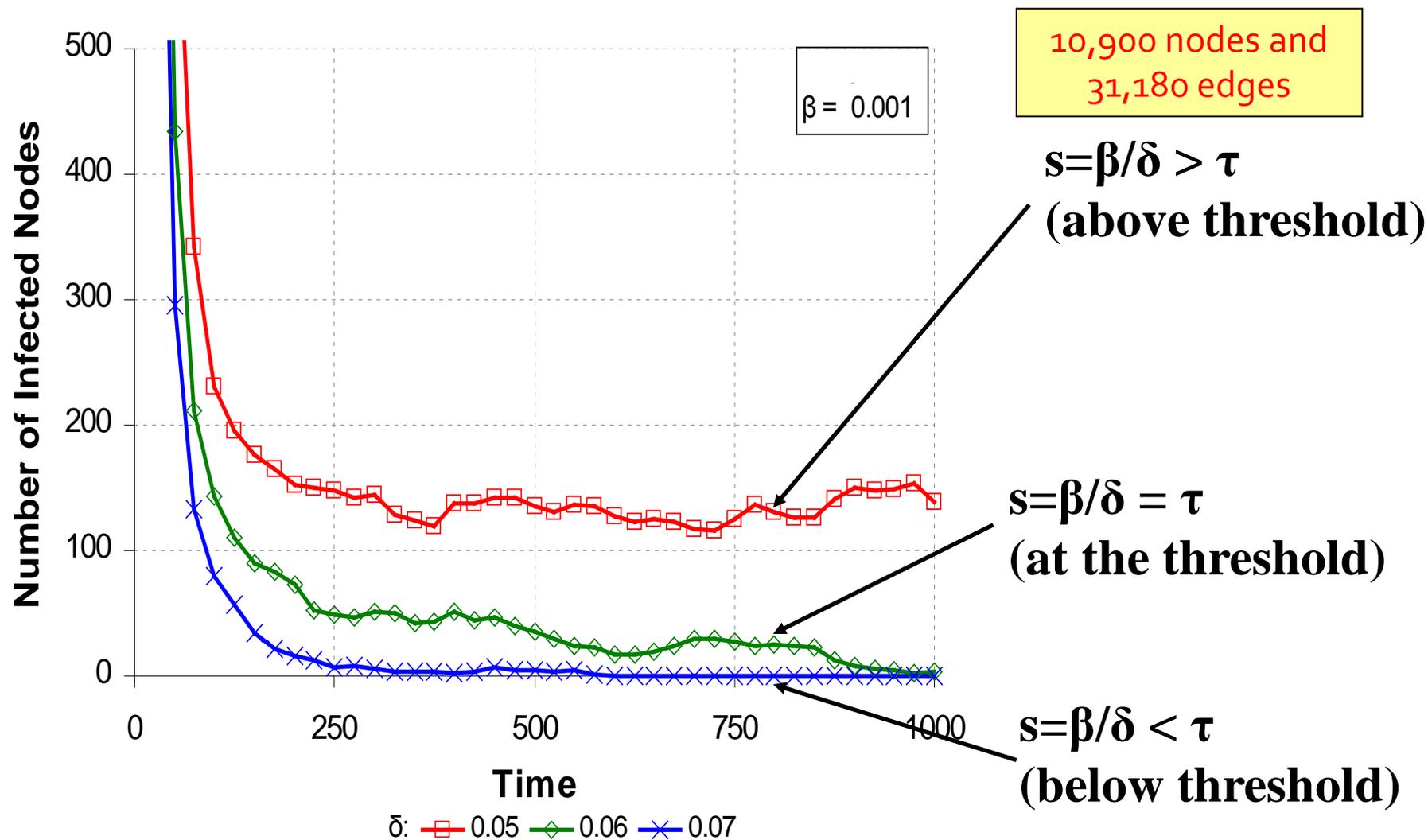
(Virus) Birth rate

largest eigenvalue of adj. matrix A

The diagram shows the equation $\beta/\delta < \tau = 1/\lambda_{1,A}$ enclosed in a red rectangular box. Three arrows point to parts of the equation: one from '(Virus) Death rate' to δ , one from 'Epidemic threshold' to τ , and one from 'largest eigenvalue of adj. matrix A ' to $\lambda_{1,A}$. Another arrow points from '(Virus) Birth rate' to β .

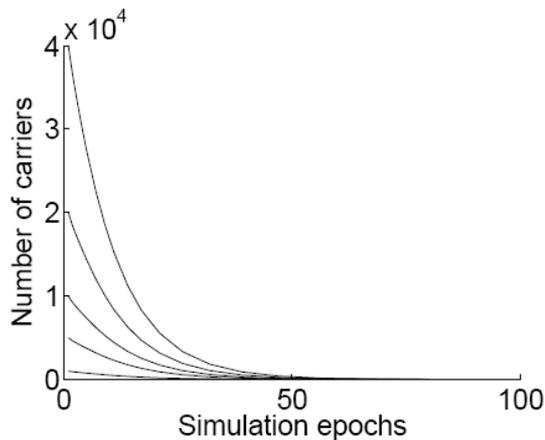
- ▶ $\lambda_{1,A}$ alone captures the property of the graph!

Experiments (AS graph)

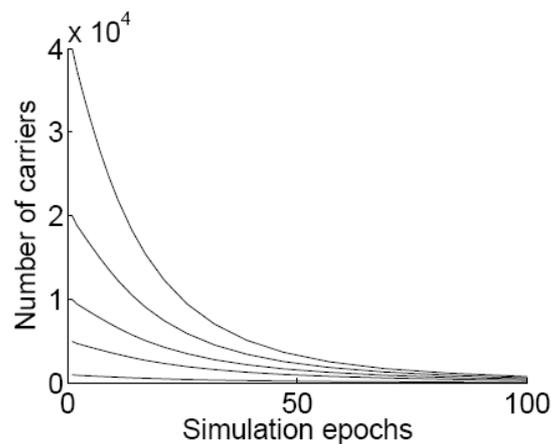


Experiments

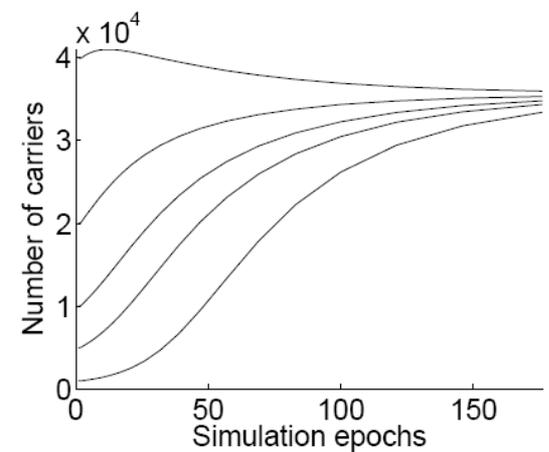
- Does it matter how many people are initially infected?



(a) Below the threshold,
 $s=0.912$

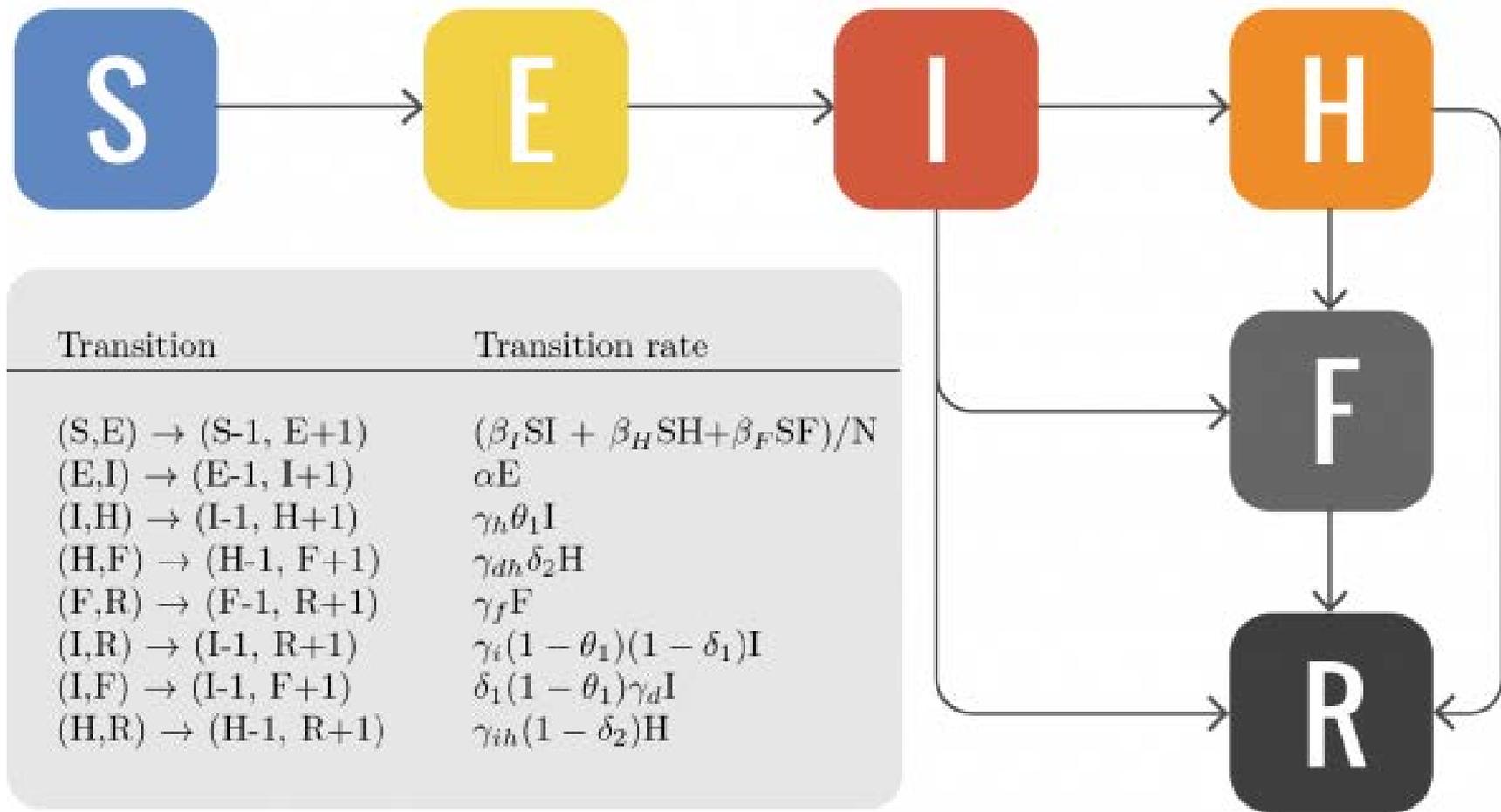


(b) At the threshold,
 $s=1.003$



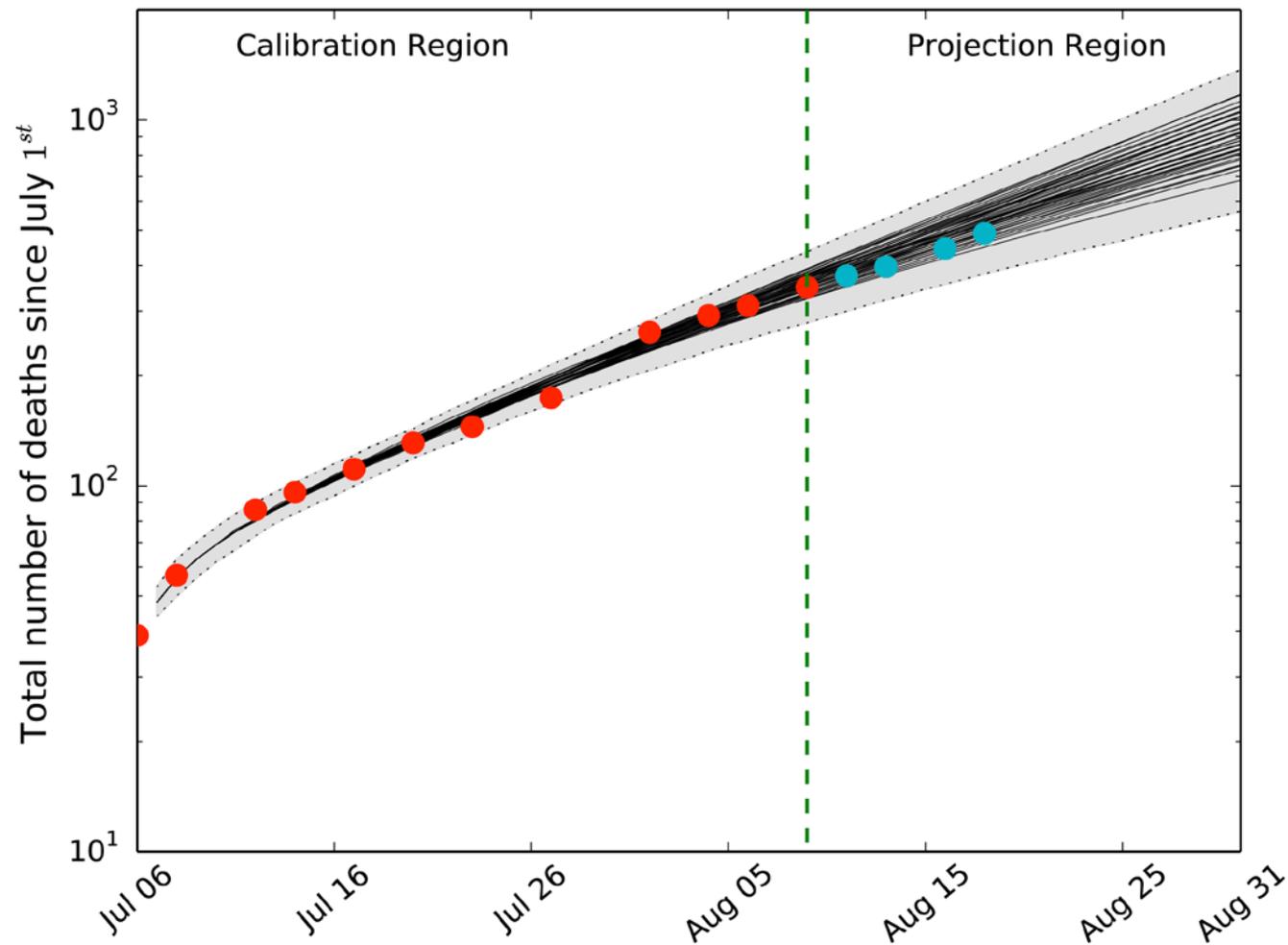
(c) Above the threshold,
 $s=1.1$

Example: Ebola

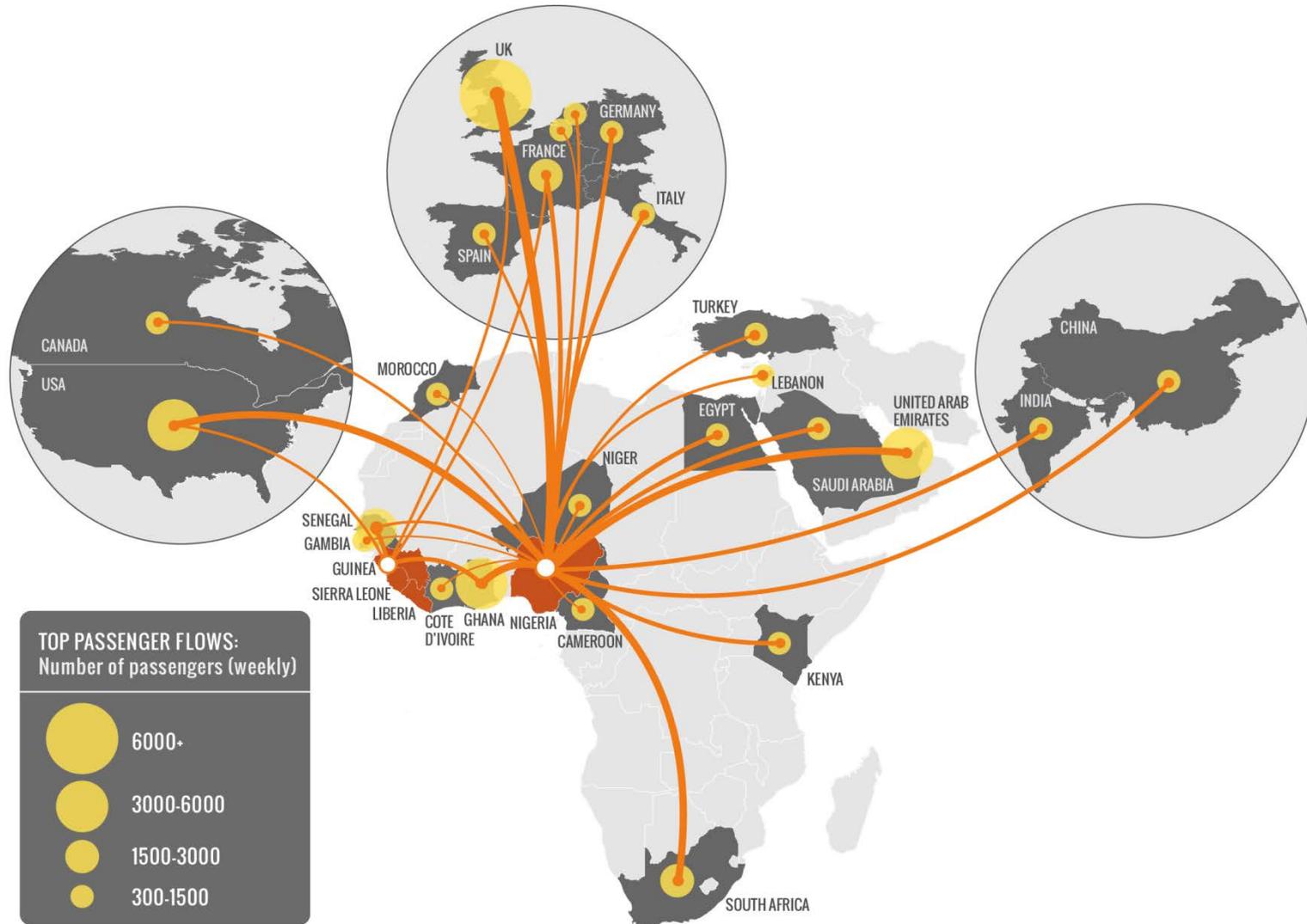


[Gomes et al., Assessing the International Spreading Risk Associated with the 2014 West African Ebola Outbreak, *PLOS Current Outbreaks*, 2014]

Example: Ebola



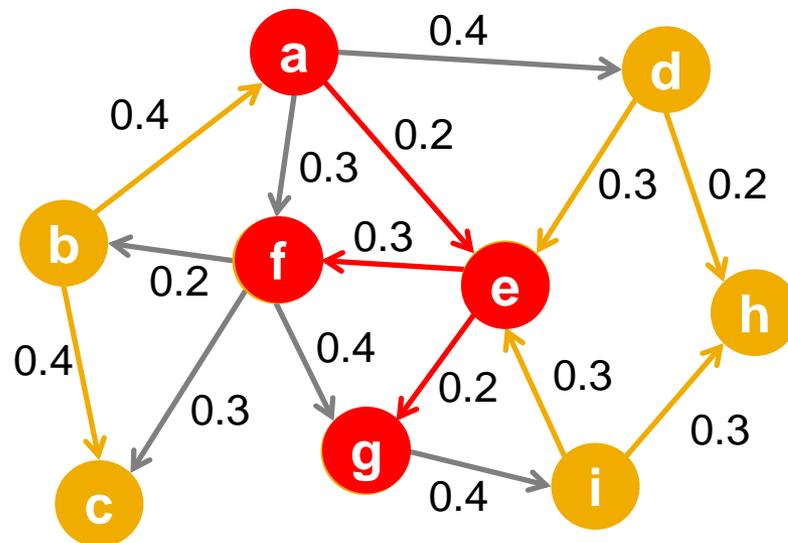
Example: Ebola



Independent Cascade Model

Independent Cascade Model

- Initially some nodes S are active
- Each edge (u,v) has probability (weight) p_{uv}



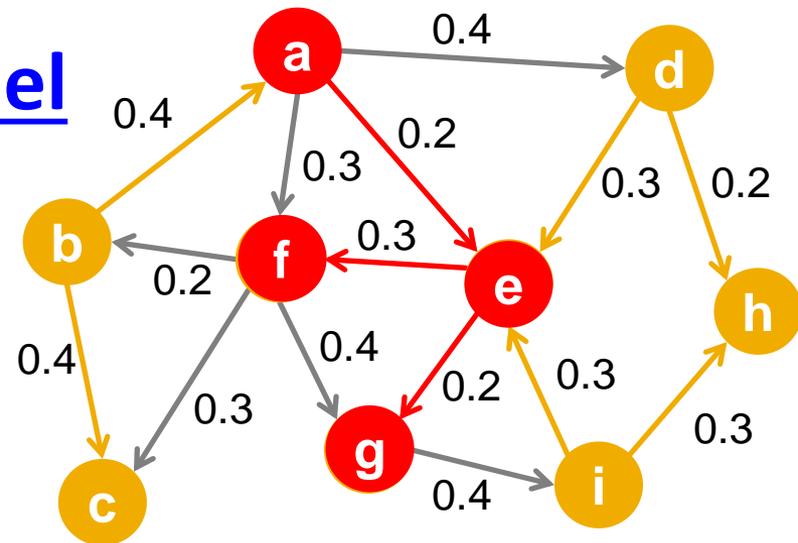
- When node u becomes active/infected:
 - It activates each out-neighbor v with prob. p_{uv}
- Activations spread through the network!

Independent Cascade Model

- Independent cascade model is simple but requires many parameters!

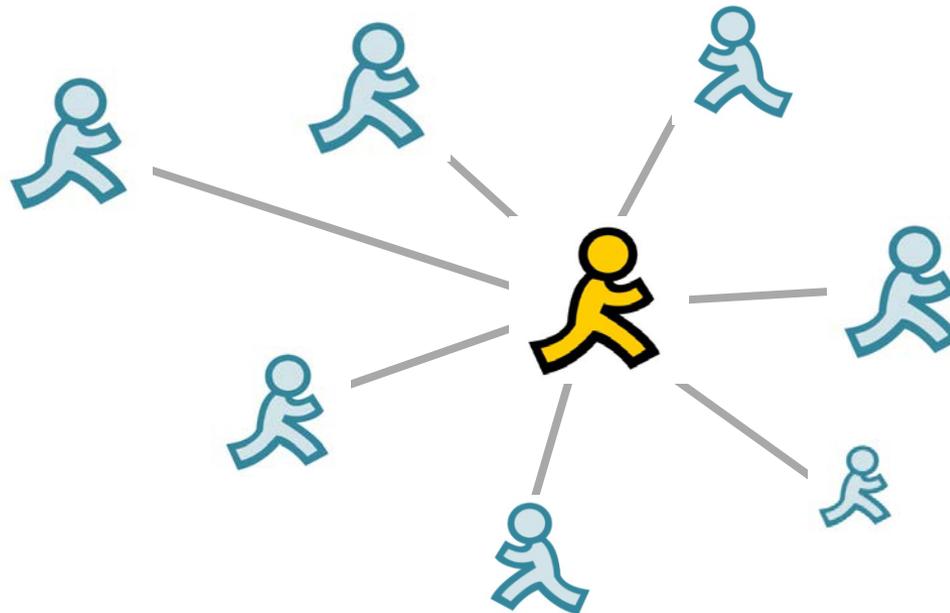
- Estimating them from data is very hard
[Goyal et al. 2010]

- **Solution:** Make all edges have the same weight (which brings us back to the SIR model)
 - Simple, but too simple
- **Can we do something better?**



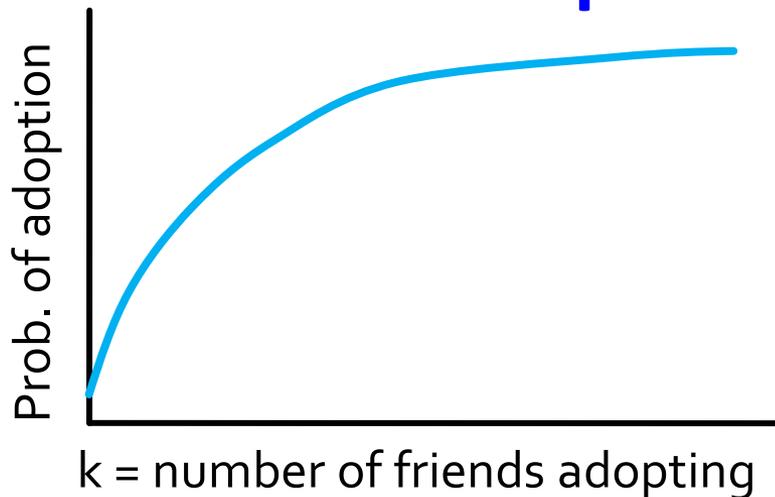
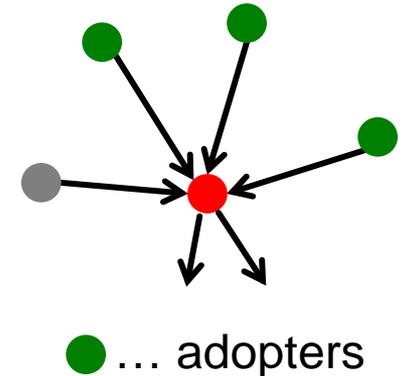
Exposures and Adoptions

- **From exposures to adoptions**
 - **Exposure:** Node's neighbor exposes the node to the contagion
 - **Adoption:** The node acts on the contagion

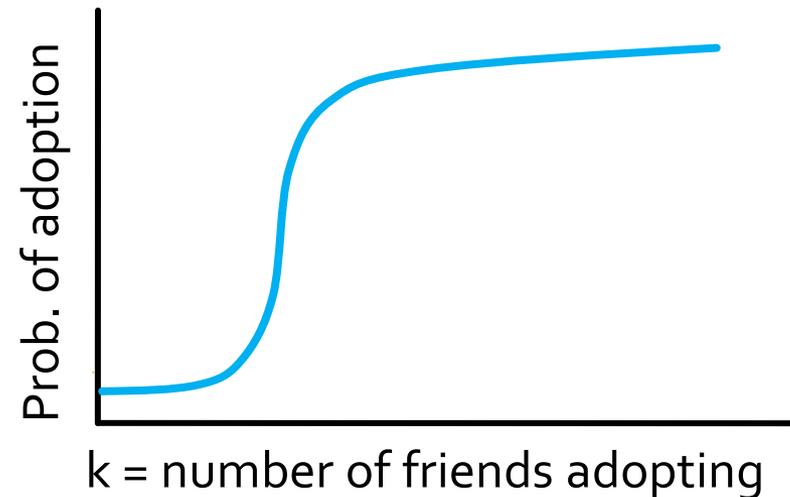


Exposure Curves

- Exposure curve:
 - Probability of adopting new behavior depends on the total number of friends who have already adopted
- **What's the dependence?**



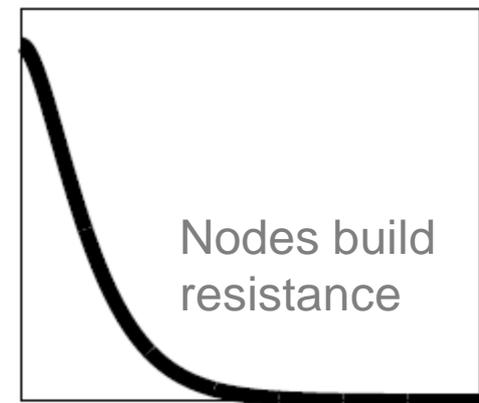
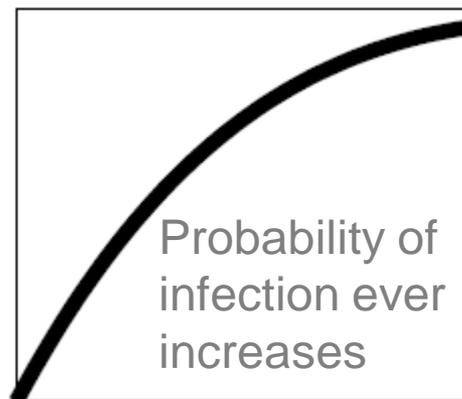
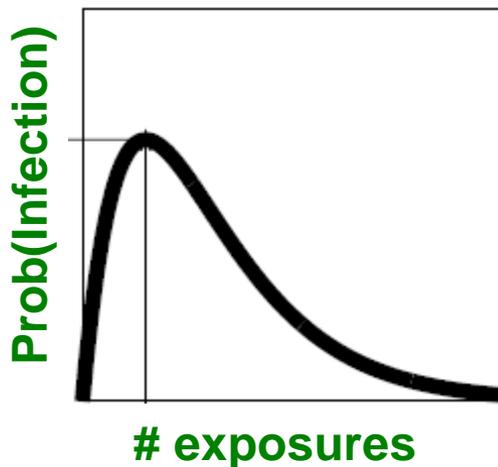
**Diminishing returns:
Viruses, Information**



**Critical mass:
Decision making**

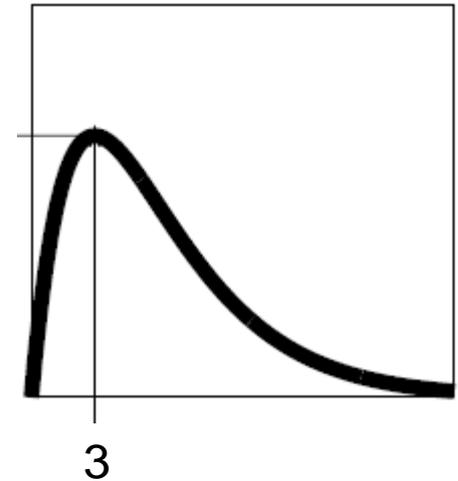
Exposure Curves

- **From exposures to adoptions**
 - **Exposure**: Node's neighbor exposes the node to information
 - **Adoption**: The node acts on the information
- **Adoption curve:**



Example Application

- **Marketing agency** would like you to adopt/buy product X
- They estimate the adoption curve
- **Should they expose you to X three times?**
- **Or, is it better to expose you X , then Y and then X again?**



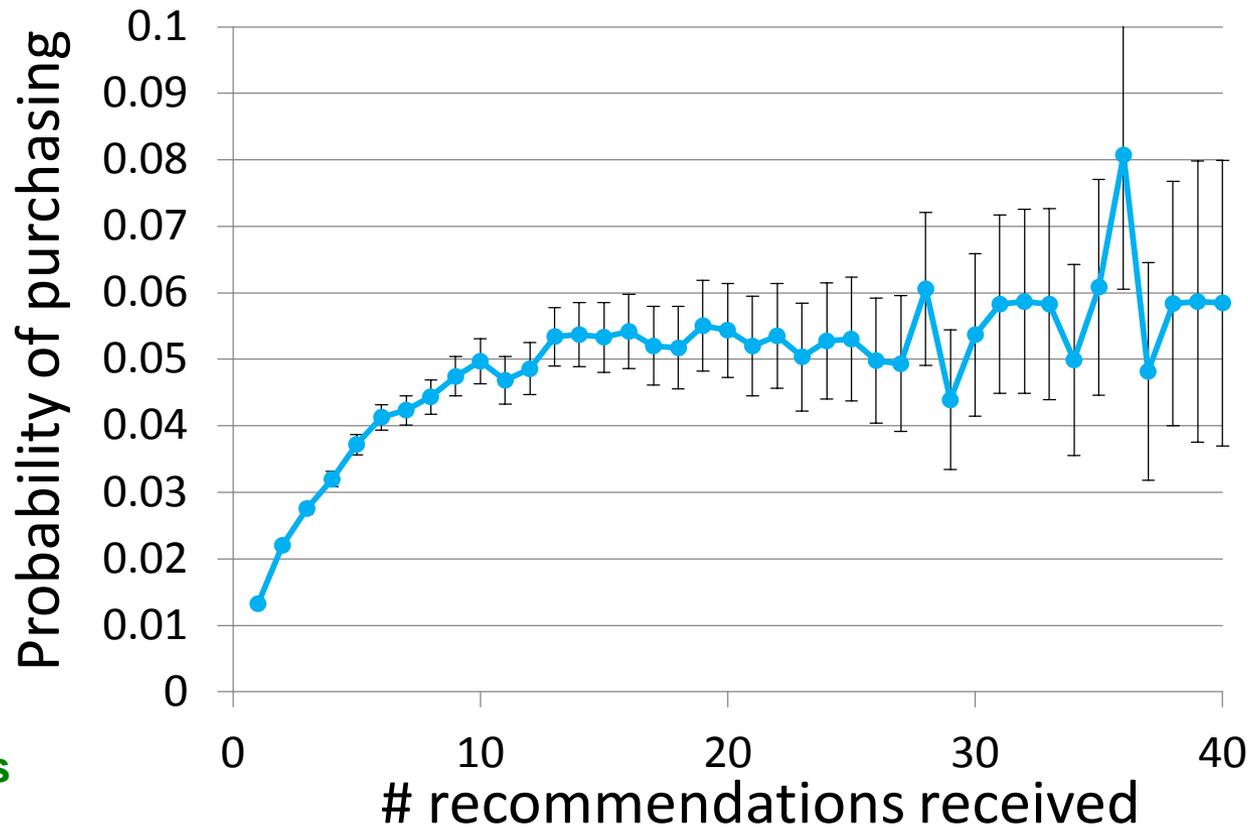
Diffusion in Viral Marketing

- Senders and followers of recommendations receive discounts on products

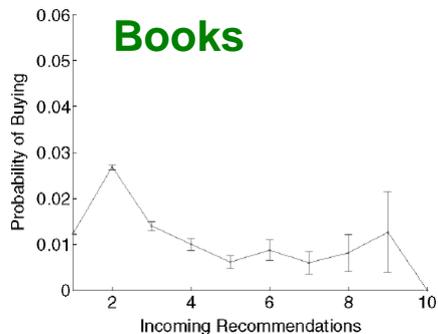


- Data: Incentivized Viral Marketing program**
 - 16 million recommendations
 - 4 million people, 500k products
 - [Leskovec-Adamic-Huberman, 2007]

Exposure Curve: Validation



DVD recommendations
(8.2 million observations)



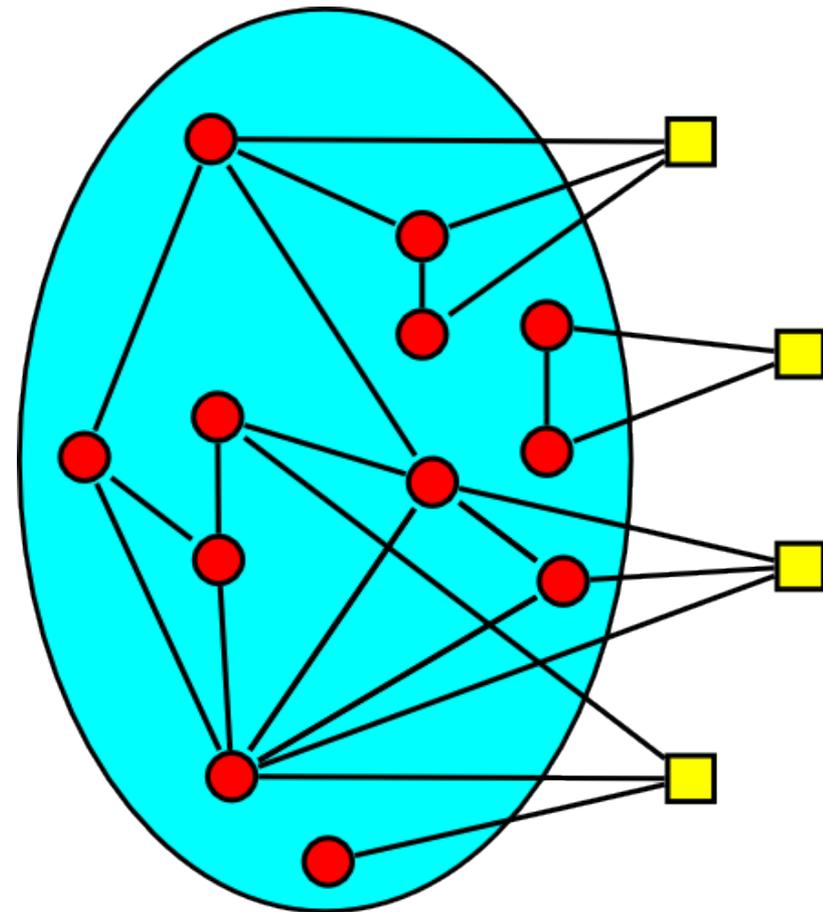
Exposure Curve: LiveJournal

- **Group memberships spread over the network:**

- **Red** circles represent existing group members
- **Yellow** squares may join

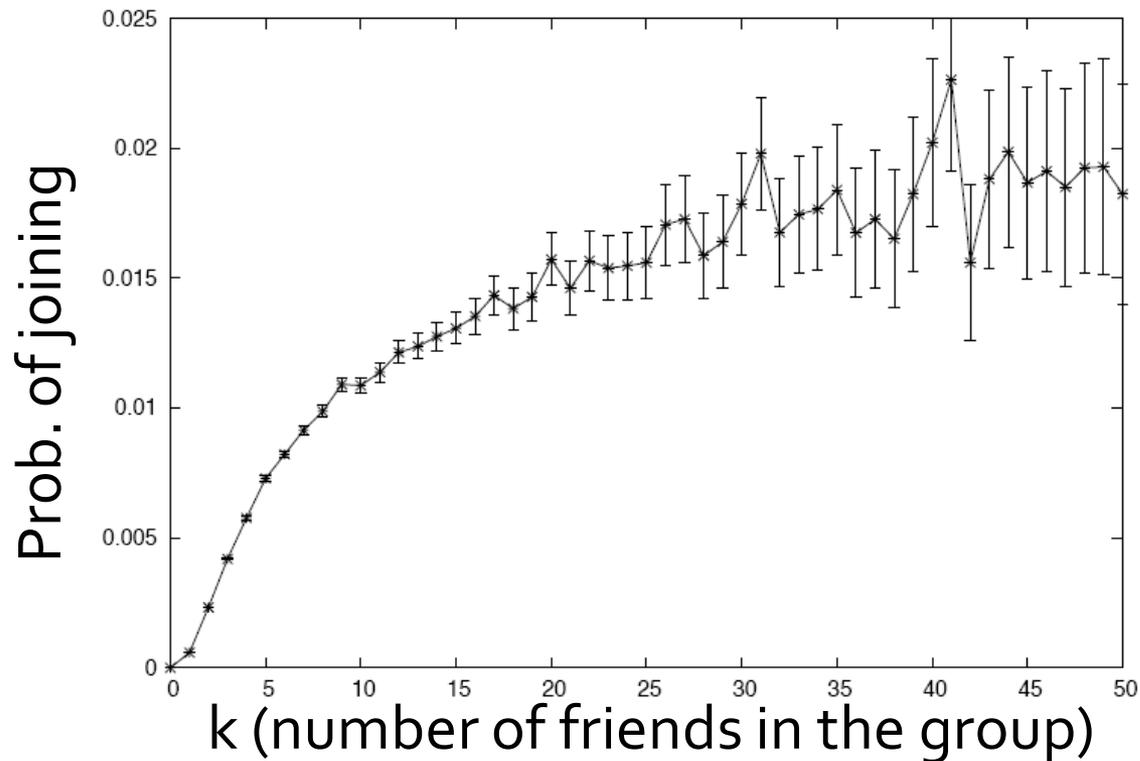
- **Question:**

- How does prob. of joining a group depend on the number of friends already in the group?



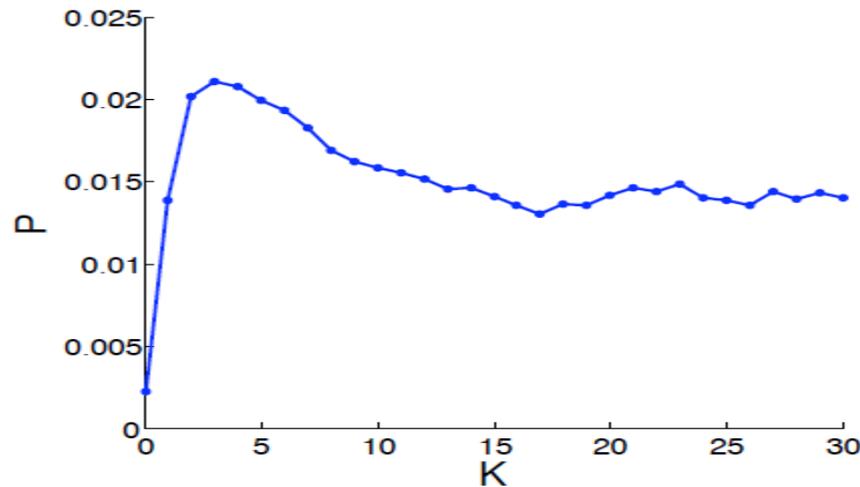
Exposure Curve: LiveJournal

- LiveJournal group membership



Exposure Curve: Information

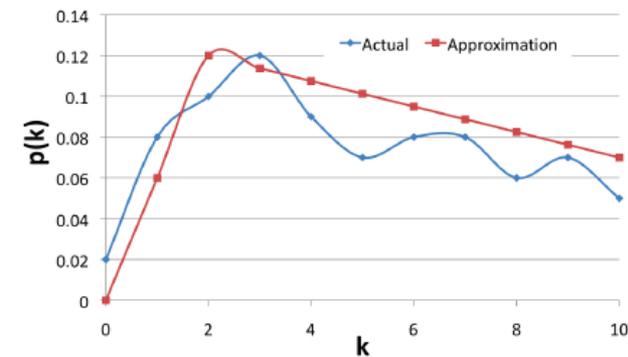
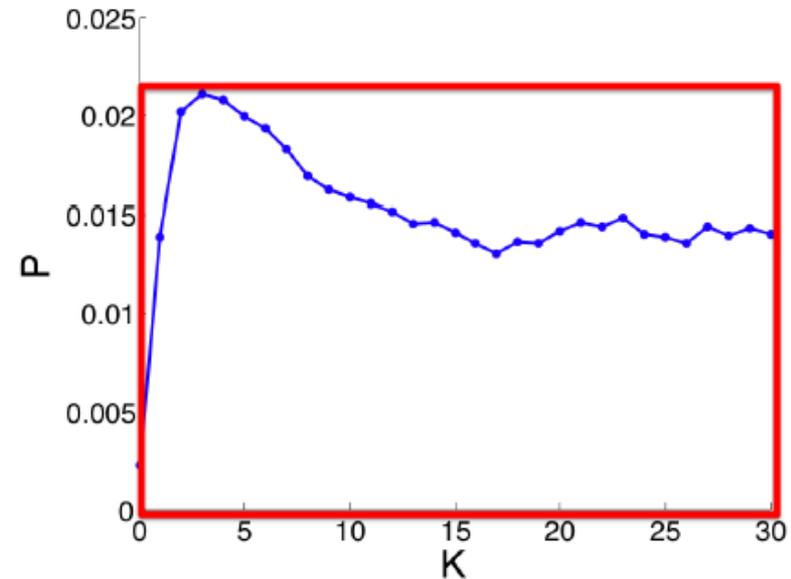
- **Twitter** [Romero et al. '11]
 - Aug '09 to Jan '10, 3B tweets, 60M users



- **Avg. exposure curve for the top 500 hashtags**
- **What are the most important aspects of the shape of exposure curves?**
- **Curve reaches peak fast, decreases after!**

Modeling the Shape of the Curve

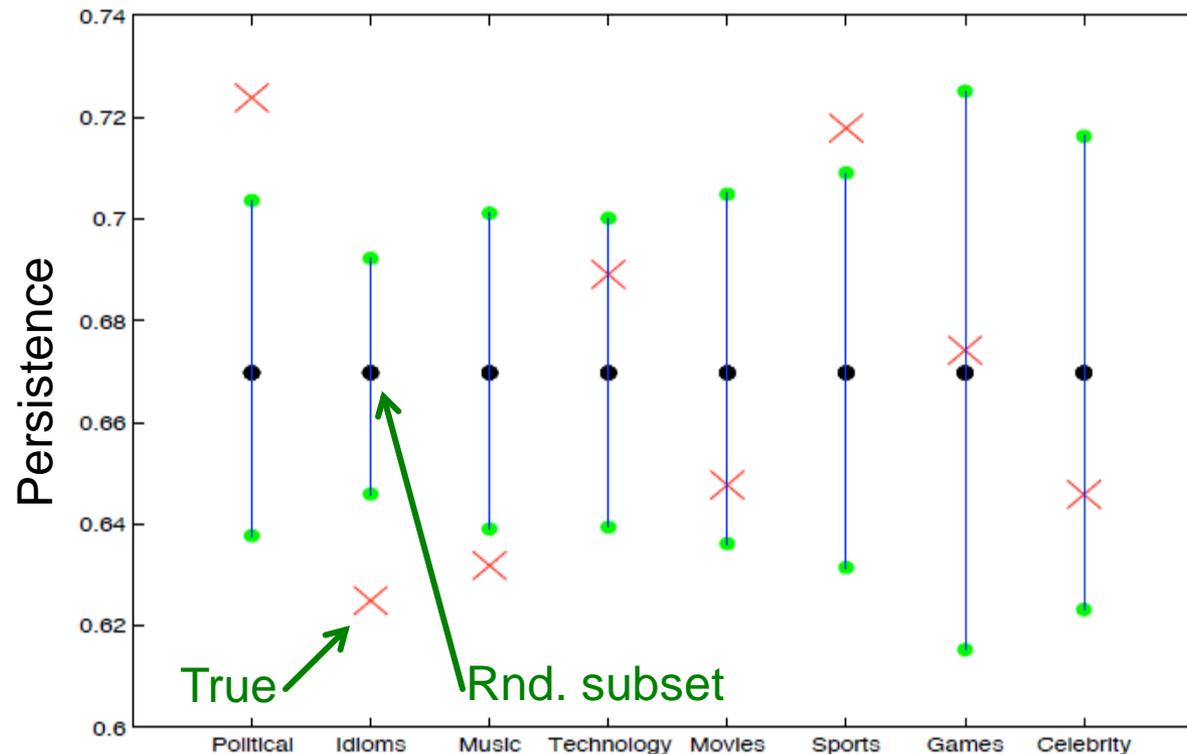
- **Persistence of P** is the ratio of the area under the curve P and the area of the rectangle of length $\max(P)$, width $\max(D(P))$
 - $D(P)$ is the domain of P
 - Persistence measures the decay of exposure curves
- **Stickiness of P** is $\max(P)$
 - Stickiness is the probability of usage at the most effective exposure



Exposure Curve: Persistence

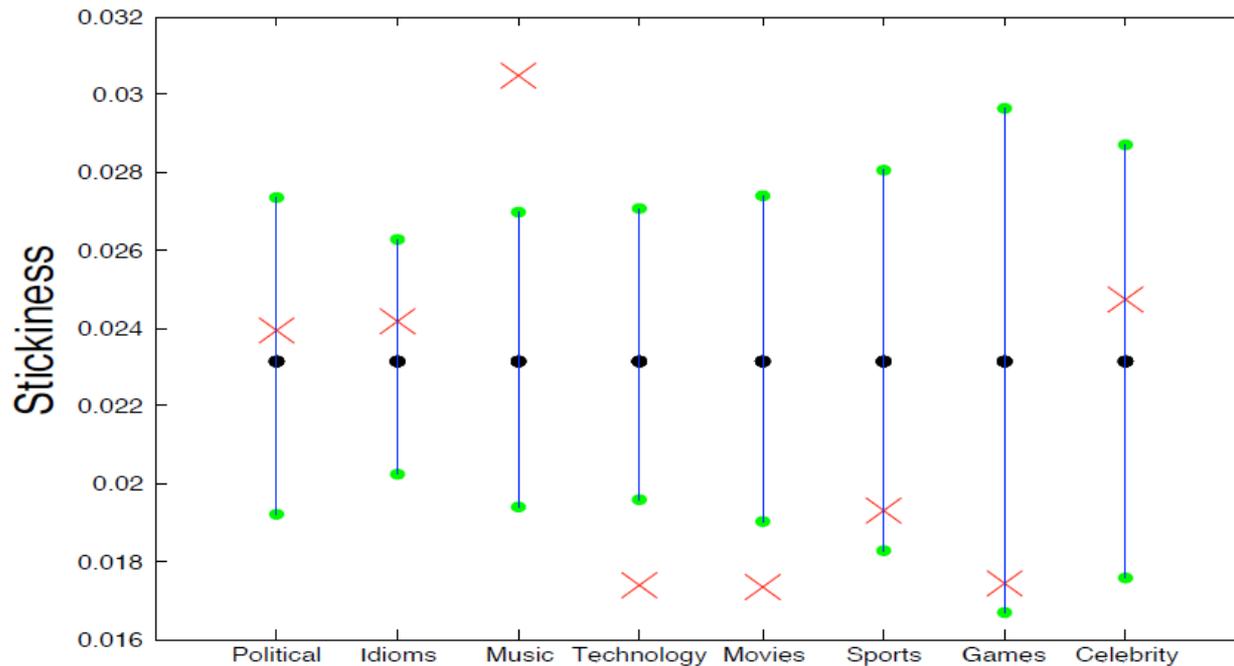
- Manually identify 8 broad categories with at least 20 HTs in each

Category	Examples
Celebrity	mj, brazilwantsjb, regis, iwantpeterfacinelli
Music	thisiswar, mj, musicmonday, pandora
Games	mafiawars, spymaster, mw2, zyngapirates
Political	tcot, glennbeck, obama, hcr
Idiom	cantlivewithout, dontyouhate, musicmonday
Sports	golf, yankees, nhl, cricket
Movies/TV	lost, glennbeck, bones, newmoon
Technology	digg, iphone, jquery, photoshop



- Idioms and Music have lower persistence than that of a random subset of hashtags of the same size
- Politics and Sports have higher persistence than that of a random subset of hashtags of the same size

Exposure Curve: Stickiness



- Technology and Movies have lower stickiness than that of a random subset of hashtags
- Music has higher stickiness than that of a random subset of hashtags (of the same size)

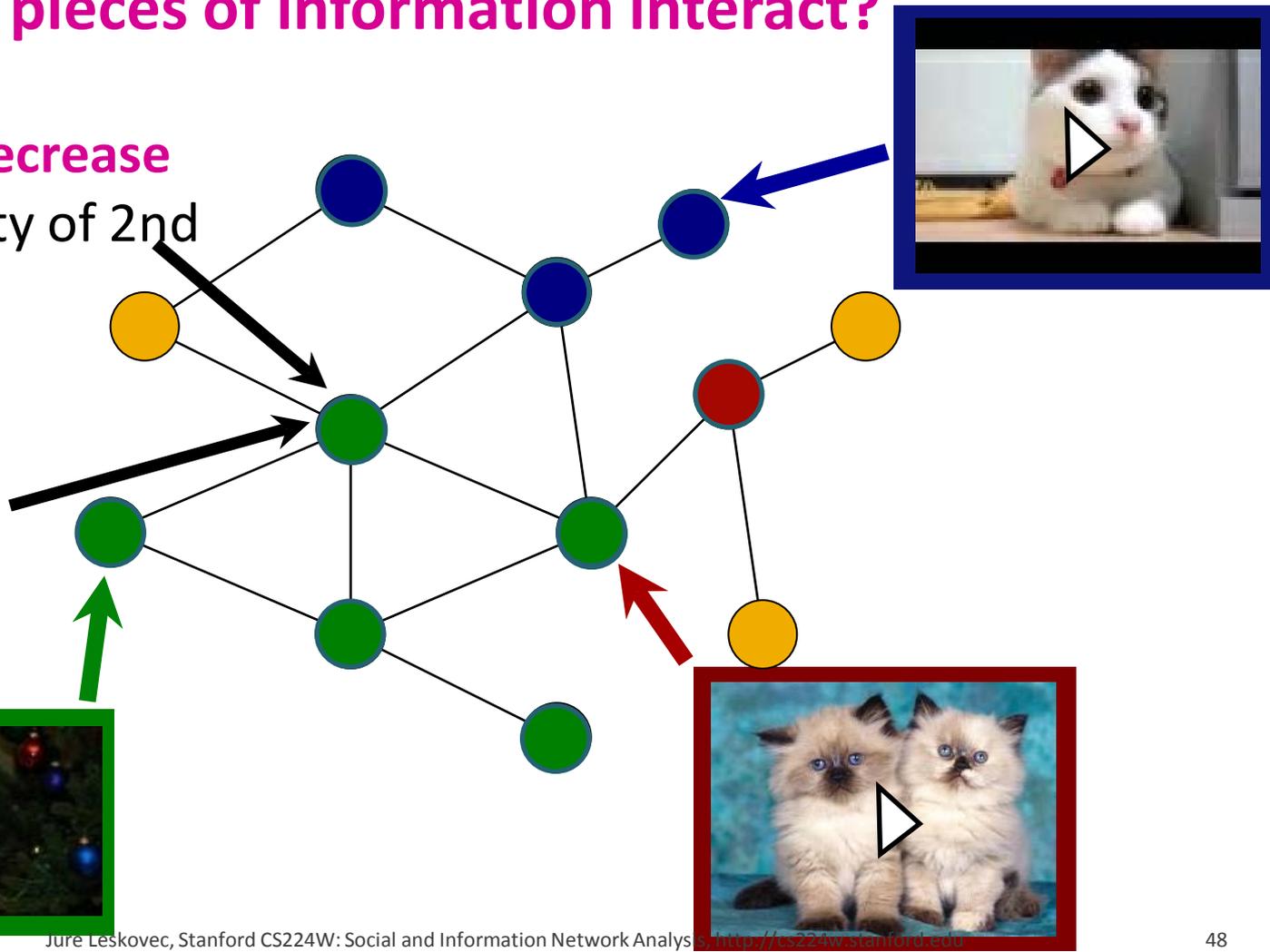
Modeling Interactions Between Contagions

Information Diffusion

So far we considered pieces of information as **independently** propagating. **Do pieces of information interact?**

Did 1st cat video **decrease** adoption probability of 2nd cat video?

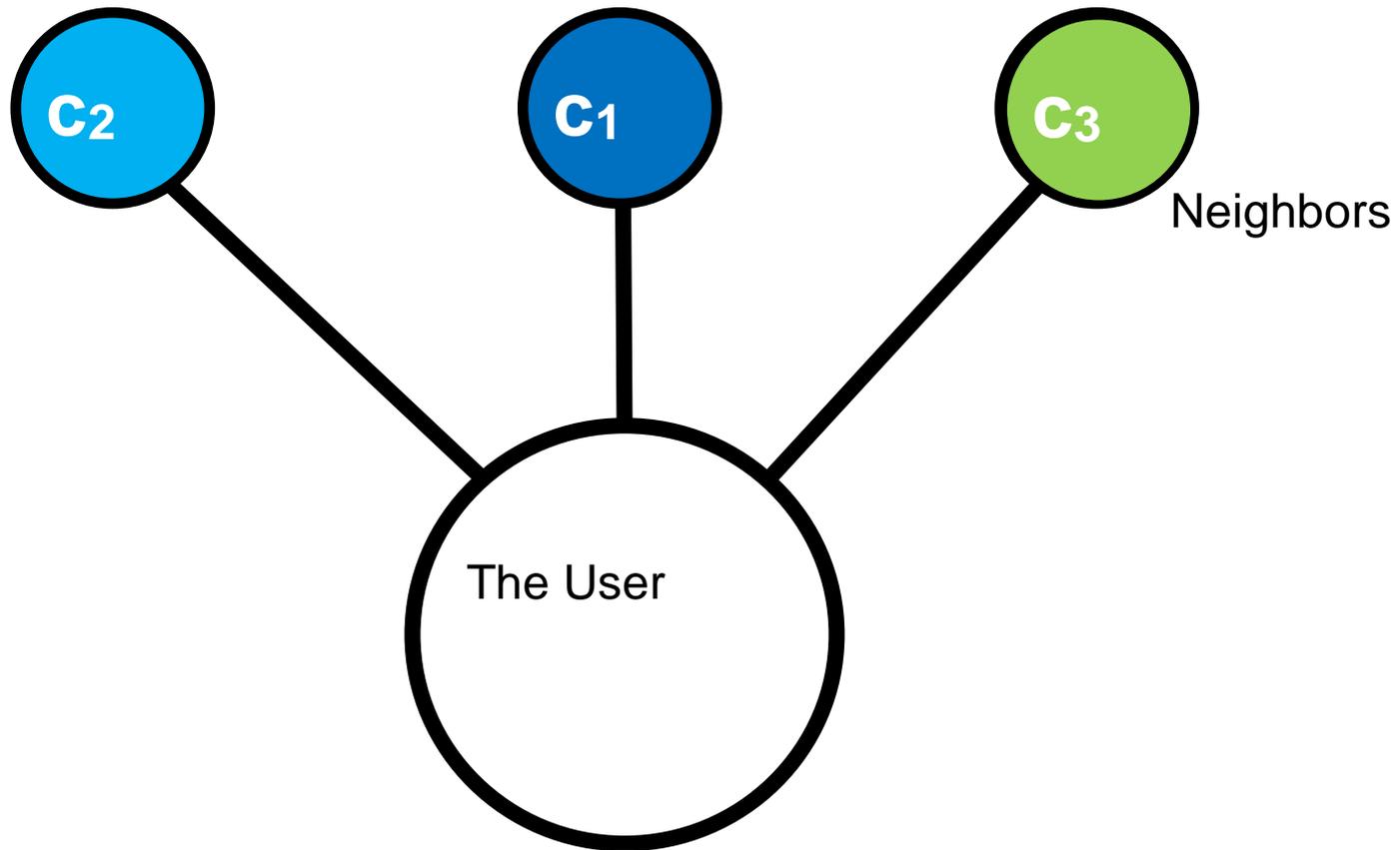
Did cat videos **increase** adoption probability of dog video?



Modeling Interactions

- **Goal: Model interaction between many pieces of information**
 - Some pieces of information may help each other in adoption
 - Other may compete for attention

The Model

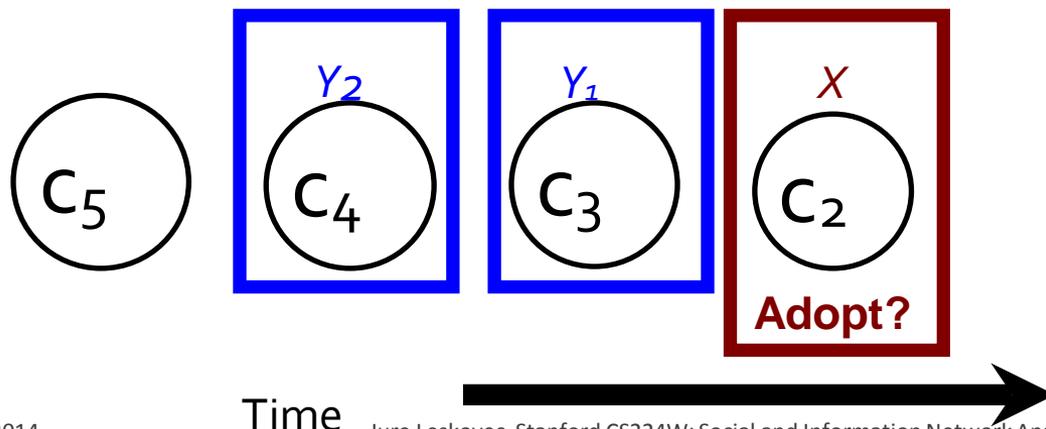


$$P(\text{adopt } c_3 \mid \text{exposed to } c_2, c_1, c_0)$$

The Model

- You are reading posts on Twitter:
 - You examine posts one by one
 - Currently you are examining X
 - How does your probability of reposting X depend on what you have seen in the past?

Contagions adopted by neighbors:



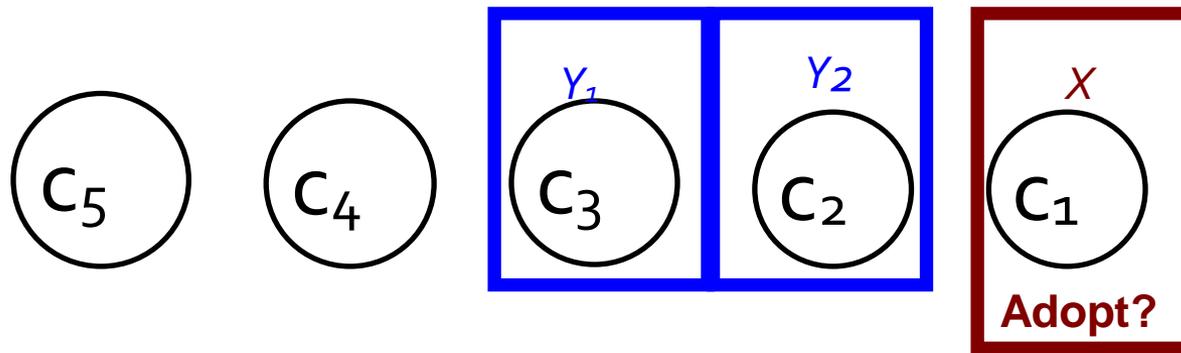
The Model

- We assume K most recent exposures effect a user's adoption:
- $P(\text{adopt } X=c_0 \mid \text{exposed } Y_1=c_1, Y_2=c_2, \dots, Y_K=c_k)$

Contagion the user is viewing now.

Contagions the user previously viewed.

Contagions adopted by neighbors:



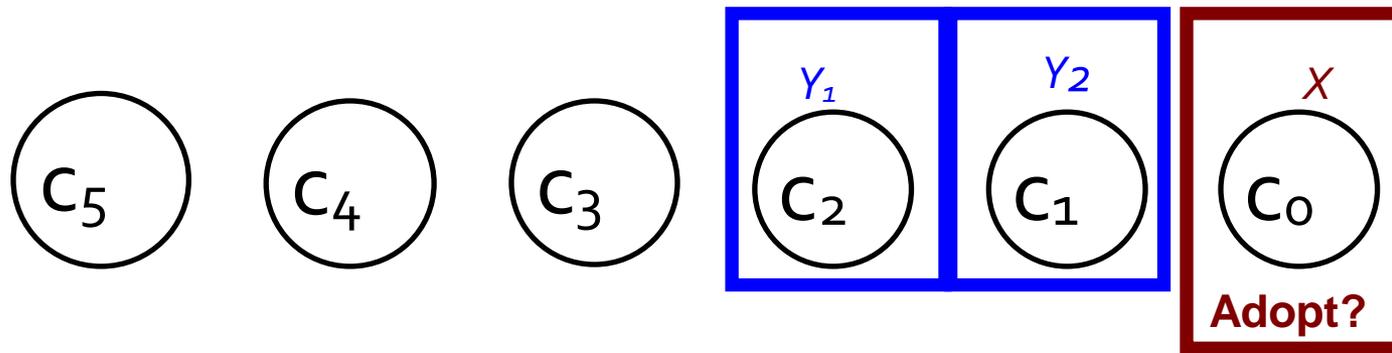
The Model

- We assume K most recent exposures effect a user's adoption:
- $P(\text{adopt } X=c_0 \mid \text{exposed } Y_1=c_1, Y_2=c_2, \dots, Y_K=c_k)$

Contagion the user is viewing now.

Contagions the user previously viewed.

Contagions adopted by neighbors:



The Model: Problem

- Imagine we want to estimate: $P(X | Y_1, \dots, Y_5)$
- **What's the problem?**
 - What's the size of probability table $P(X | Y_1, \dots, Y_5)$?
= (Num. Contagions)⁵ $\approx 1.9 \times 10^{21}$
- Simplification: Assume Y_i is independent of Y_j

$$P(X|Y_1, \dots, Y_K) = \frac{1}{P(X)^{K-1}} \prod_{k=1}^K P(X|Y_k)$$

- **How many parameters?** $K \cdot w^2$ **Too many!**
 - K ... history size
 - w ... number of contagions

The Model

- **Goal:** Model $P(\text{adopt } X \mid Y_1, \dots, Y_K)$
- **First, assume:**

$$P(X = u_j \mid Y_k = u_i) \approx \underbrace{P(X = u_j)}_{\text{Prior infection prob.}} + \underbrace{\Delta_{cont.}^{(k)}(u_i, u_j)}_{\text{Interaction term (still has } w^2 \text{ entries!)}}$$

- **Next, assume “topics”:**

$$\begin{bmatrix} \Delta_{cont.}^{(k)} \end{bmatrix} = \begin{bmatrix} \mathbf{M} \end{bmatrix} \times \begin{bmatrix} \Delta_{clust}^{(k)} \end{bmatrix} \times \begin{bmatrix} \mathbf{M}^T \end{bmatrix}$$

- **Goal:** Model $P(\text{adopt } X \mid Y_1, \dots, Y_K)$
- **First, assume:**

$$P(X = u_j \mid Y_k = u_i) \approx \underbrace{P(X = u_j)}_{\text{Prior infection prob.}} + \underbrace{\Delta_{cont.}^{(k)}(u_i, u_j)}_{\text{Interaction term (still has } w^2 \text{ entries!)}}$$

- **Next, assume “topics”:**

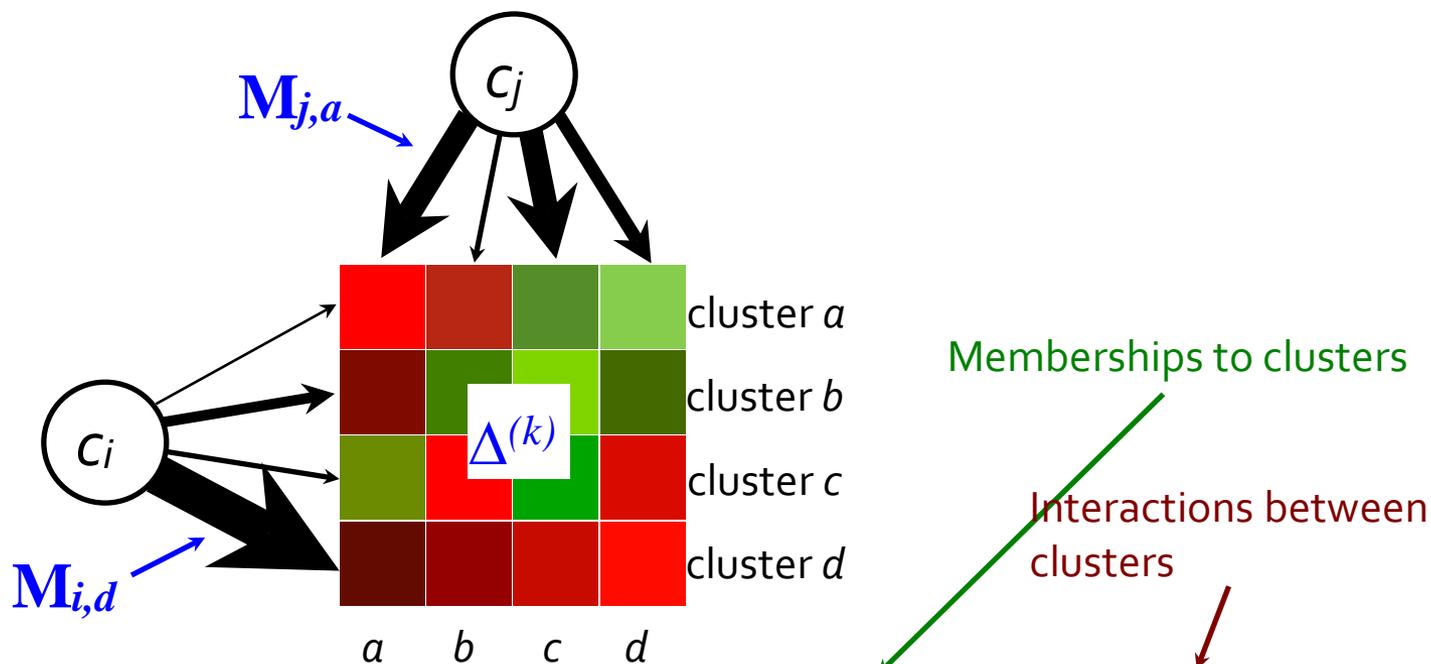
$$\Delta_{cont.}^{(k)}(u_i, u_j) = \sum_t \sum_s \mathbf{M}_{j,t} \cdot \Delta_{clust}^{(k)}(c_t, c_s) \cdot \mathbf{M}_{i,s}$$

- Each contagion \mathbf{u}_i has a vector \mathbf{M}_i
 - Entry $\mathbf{M}_{i,s}$ models how much \mathbf{u}_i belongs to topic s
- $\Delta_{clust}^{(k)}(s, t)$ models the change in infection prob. given that \mathbf{u}_i is on topic s and exposure k -steps ago was on topic t

The Model

Details

$$P(X = u_j | Y_k = u_i) = P(X = u_j) + \sum_t \sum_s \mathbf{M}_{i,t} \cdot \Delta_{t,s}^{(k)} \cdot \mathbf{M}_{j,s}$$



$$P(X = c_i | Y_k = c_j) = P(X = c_i) + \sum_{a,b} \mathbf{M}_{i,a} \times \mathbf{M}_{j,b} \times \Delta^{(k)}(a,b)$$

- **Model parameters:**

- Δ^k ... topic interaction matrix
- $M_{i,t}$... topic membership vector
- $P(X)$... Prior infection prob.

- **Maximize data likelihood:**

$$\arg \max_{P(x), M, \Delta} \prod_{X \in R} P(X|X, Y_1 \dots Y_K) \prod_{X \notin R} 1 - P(X|X, Y_1 \dots Y_K)$$

- R ... contagions X that resulted in infections
- **Solve using stochastic coordinate ascent:**
 - Alternate between optimizing Δ and M

Dataset: Twitter

- **Data from Twitter**

- *Complete* data from Jan 2011: 3 billion tweets
- All URLs tweeted by at least 50 users: 191k

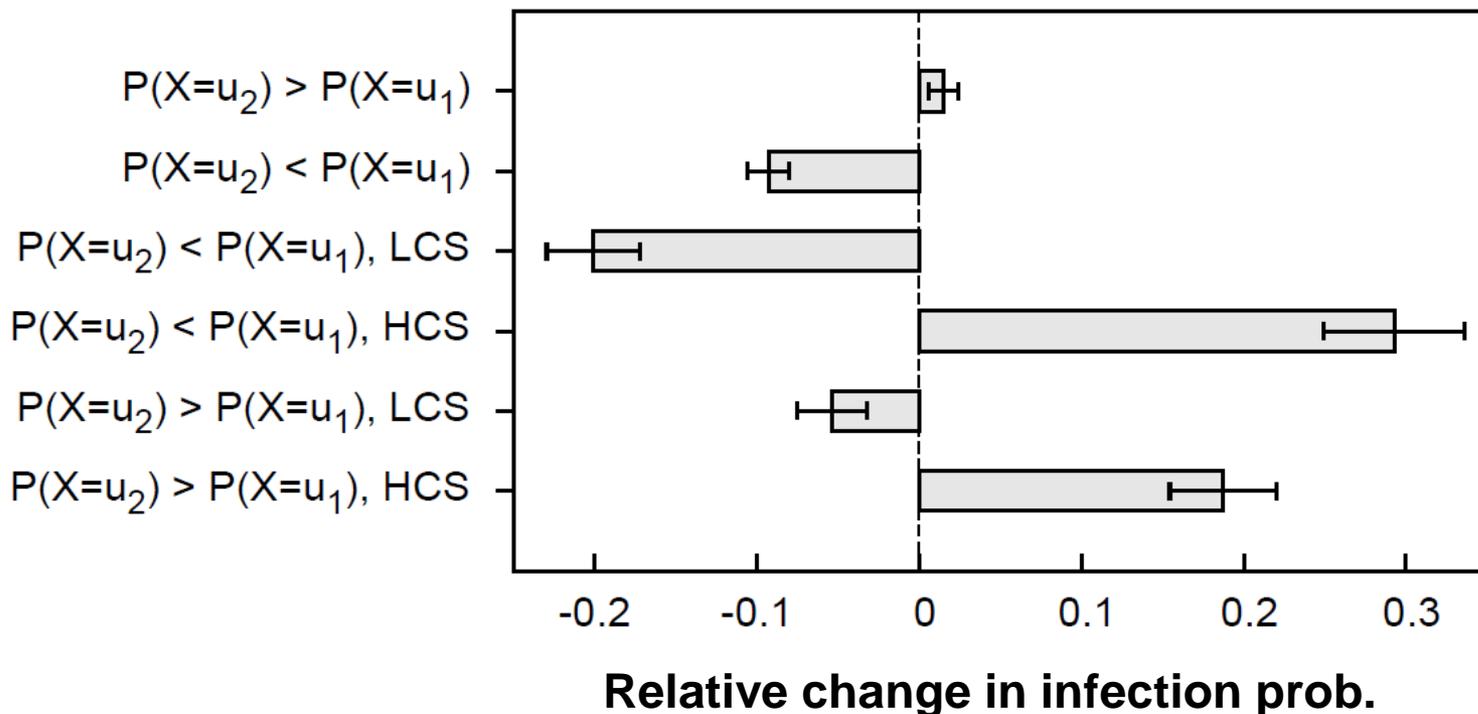
- **Task:**

Predict whether a user will post URL X

- **What do we learn from the model?**

How do Tweets Interact?

- How $P(\text{post } u_2 / \text{exp. } u_1)$ changes if ...
 - u_2 and u_1 are similar/different in the content?
 - u_1 is highly viral?



Observations:

- If u_1 is not viral, this boost u_2
- If u_1 is highly viral, this kills u_2

BUT:

Only if u_1 and u_2 are of low content similarity (LCS) else, u_1 helps u_2

Final Remarks

- **Modeling contagion interactions**
 - 71% of the adoption probability comes from the topic interactions!
 - Modeling user bias does not matter