Community Structure in Networks

CS224W: Social and Information Network Analysis

Jure Leskovec, Stanford University

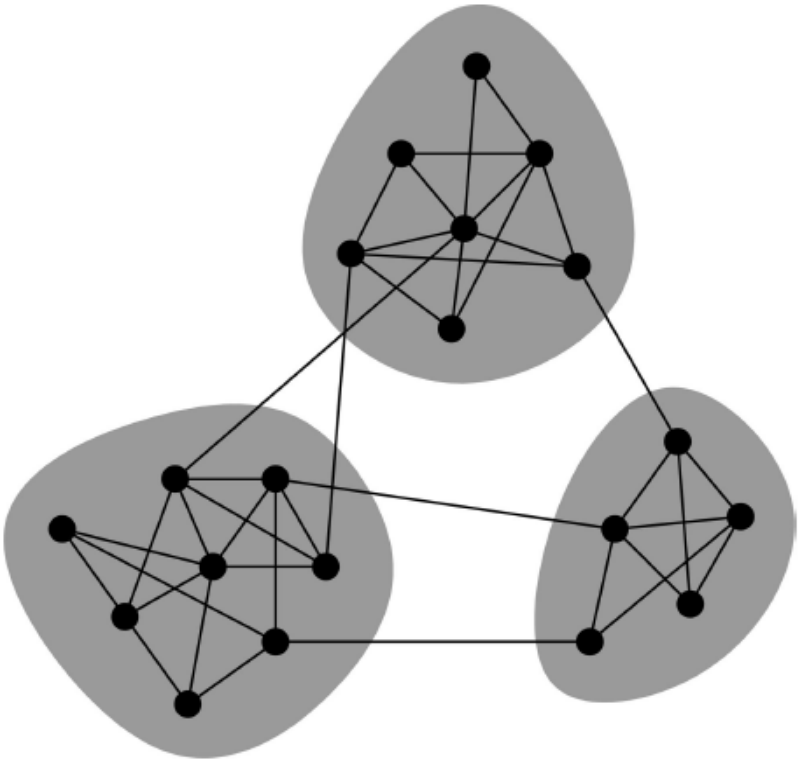
http://cs224w.stanford.edu

How the Class Fits Together

Observations	Models	Algorithms
Small diameter, Edge clustering	Erdös-Renyi model, Small-world model	Decentralized search
Patterns of signed edge creation	Structural balance, Theory of status	Models for predicting edge signs
Viral Marketing, Blogosphere, Memetracking	Independent cascade model, Game theoretic model	Influence maximization, Outbreak detection, LIM
Scale-Free	Preferential attachment, Copying model	PageRank, Hubs and authorities
Densification power law, Shrinking diameters	Microscopic model of evolving networks	Link prediction, Supervised random walks
Strength of weak ties, Core-periphery	Kronecker Graphs	Community detection: Girvan-Newman, Modularity

Networks & Communities

- **We often think of networks "looking" like this:**



- **What lead to such conceptual picture?**

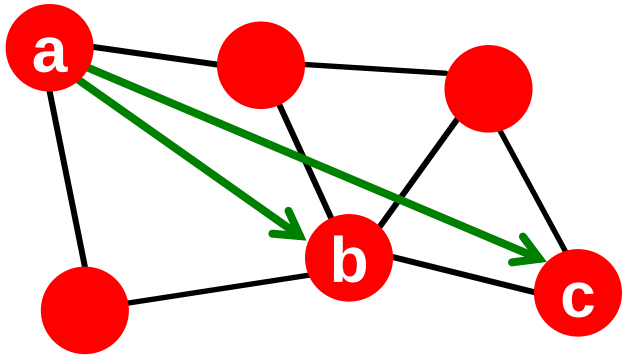
Networks: Flow of Information

- **How information flows through the network?**
  - **What structurally distinct roles do nodes play?**
  - **What roles do different links (short vs. long) play?**
- **How people find out about new jobs?**
  - Mark Granovetter, part of his PhD in 1960s
  - People find the information through personal contacts
- **But:** Contacts were often **acquaintances** rather than close friends
  - **This is surprising:** One would expect your friends to help you out more than casual acquaintances
- **Why is it that acquaintances are most helpful?**

[Granovetter '73]

Granovetter's Answer

- **Two perspectives on friendships:**
  - **Structural:** Friendships span different parts of the network
  - **Interpersonal:** Friendship between two people is either **strong** or **weak**
- **Structural role: Triadic Closure**

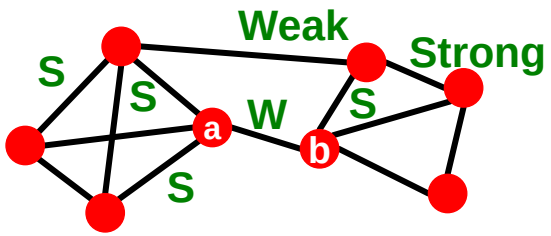


Which edge is more likely a-b or a-c?

If two people in a network have a friend in common, then there is an increased likelihood they will become friends themselves.

Granovetter's Explanation

- **Granovetter makes a connection between social and structural role of an edge**
- **First point: Structure**
  - Structurally embedded edges are also socially strong
  - Long-range edges spanning different parts of the network are socially weak
- **Second point: Information**
  - Long-range edges allow you to gather information from different parts of the network and get a job
  - Structurally embedded edges are heavily redundant in terms of information access

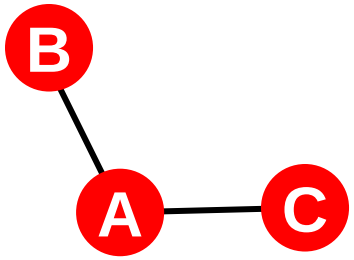


Triadic Closure

- **Triadic closure == High clustering coefficient**

Reasons for triadic closure:

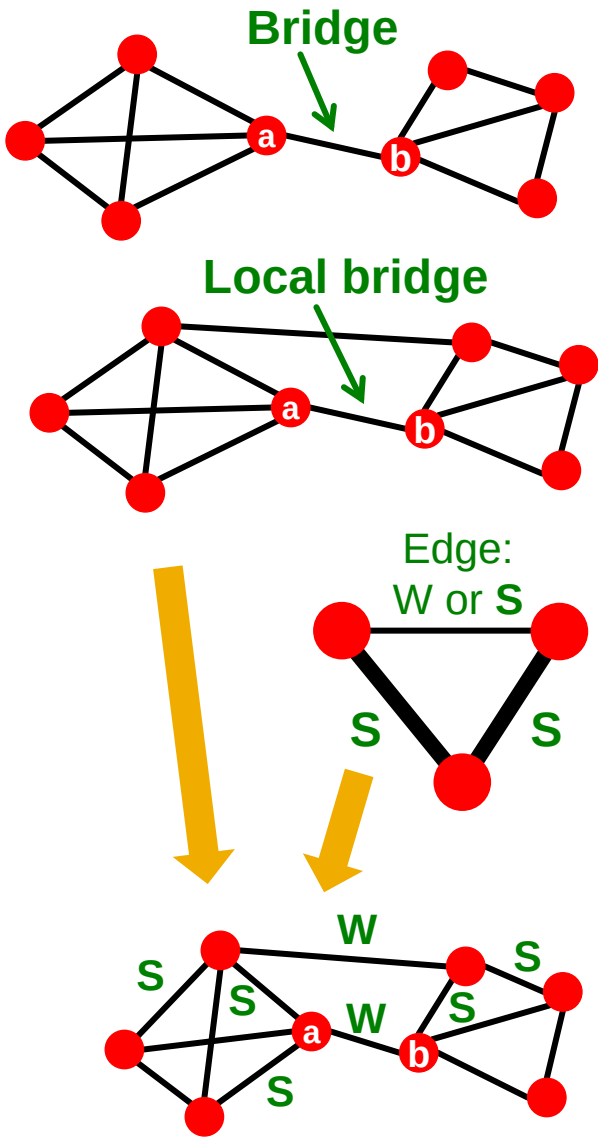
- If B and C have a friend A in common, then:
  - B is **more likely to meet** C
    - (since they both spend time with A)
  - B and C **trust** each other
    - (since they have a friend in common)
  - A has **incentive** to bring B and C together
    - (as it is hard for A to maintain two disjoint relationships)



- **Empirical study by Bearman and Moody:**
  - Teenage girls with low clustering coefficient are more likely to contemplate suicide

Granovetter's Explanation

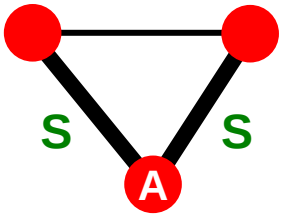
- Define: **Bridge edge**
  - If removed, it disconnects the graph
- Define: **Local bridge**
  - Edge of **Span > 2**
    (**Span** of an edge is the distance of the edge endpoints if the edge is deleted. Local bridges with long span are like real bridges)
- Define: Two types of edges:
  - **Strong** (friend), **Weak** (acquaintance)
- Define: **Strong triadic closure:**
  - Two strong ties imply a third edge
- **Fact:** If strong triadic closure is satisfied then **local bridges are weak ties!**

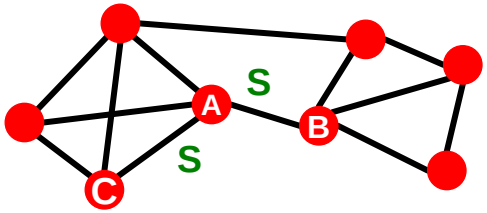


Local Bridges and Weak ties

- **<u>Claim:</u>** If node A satisfies **Strong Triadic Closure** and is involved in at least **two strong ties**, then any **local bridge** adjacent to A must be a **weak tie**.

- **Proof by contradiction:**
  - A satisfies **Strong Triadic Closure** and has **2 strong ties**
  - Let $A - B$ be **local bridge** and a **strong** tie
  - Then $B - C$ must exist because of **Strong Triadic Closure**
  - But then $A - B$ is **not a bridge!** (since **B-C** must be connected due to Strong Triadic Closure property)





Tie strength in real data

- **For many years the Granovetter's theory was not tested**
- But, today we have large who-talks-to-whom graphs:
  - Email, Messenger, Cell phones, Facebook
- **Onnela et al. 2007:**
  - Cell-phone network of 20% of country's population
  - **Edge strength:** # phone calls

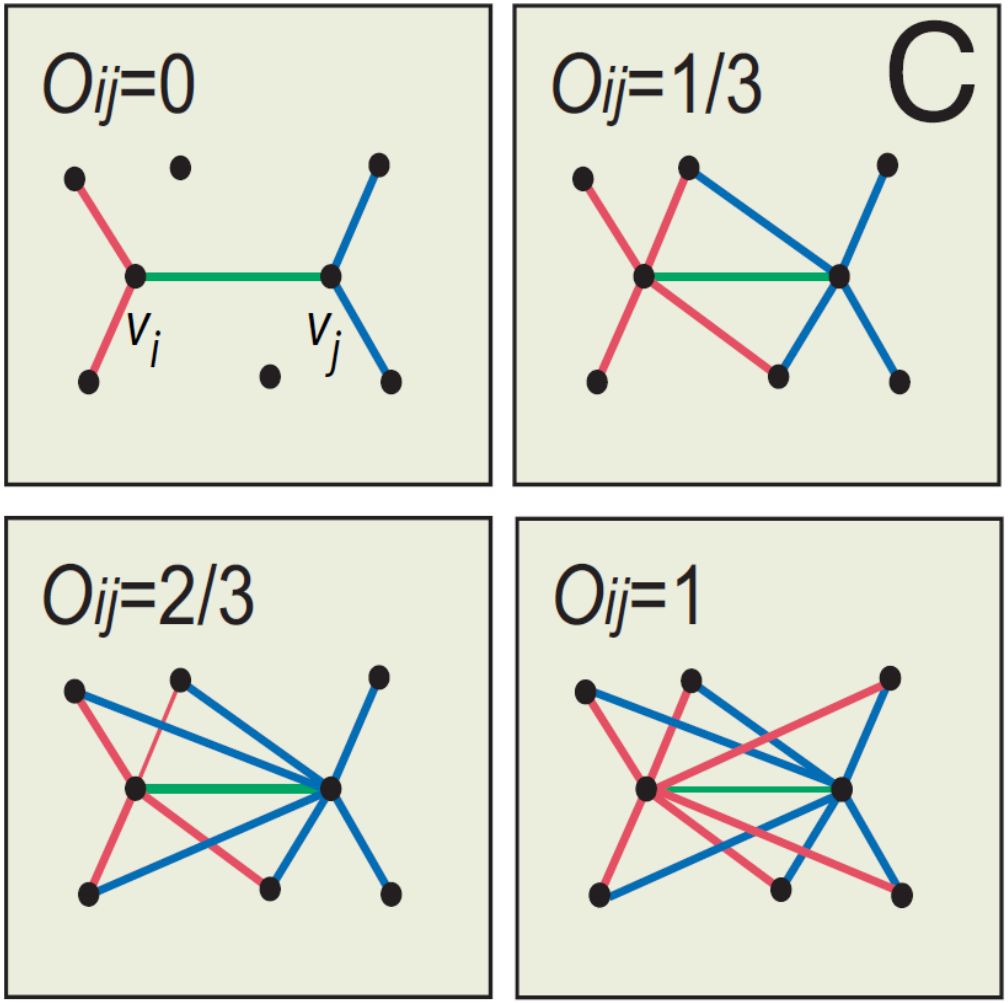
Neighborhood Overlap

- **Edge overlap:**

$$O_{ij} = \frac{N(i) \cap N(j)}{N(i) \cup N(j)}$$

  - $N(i)$ … a set of neighbors of node i

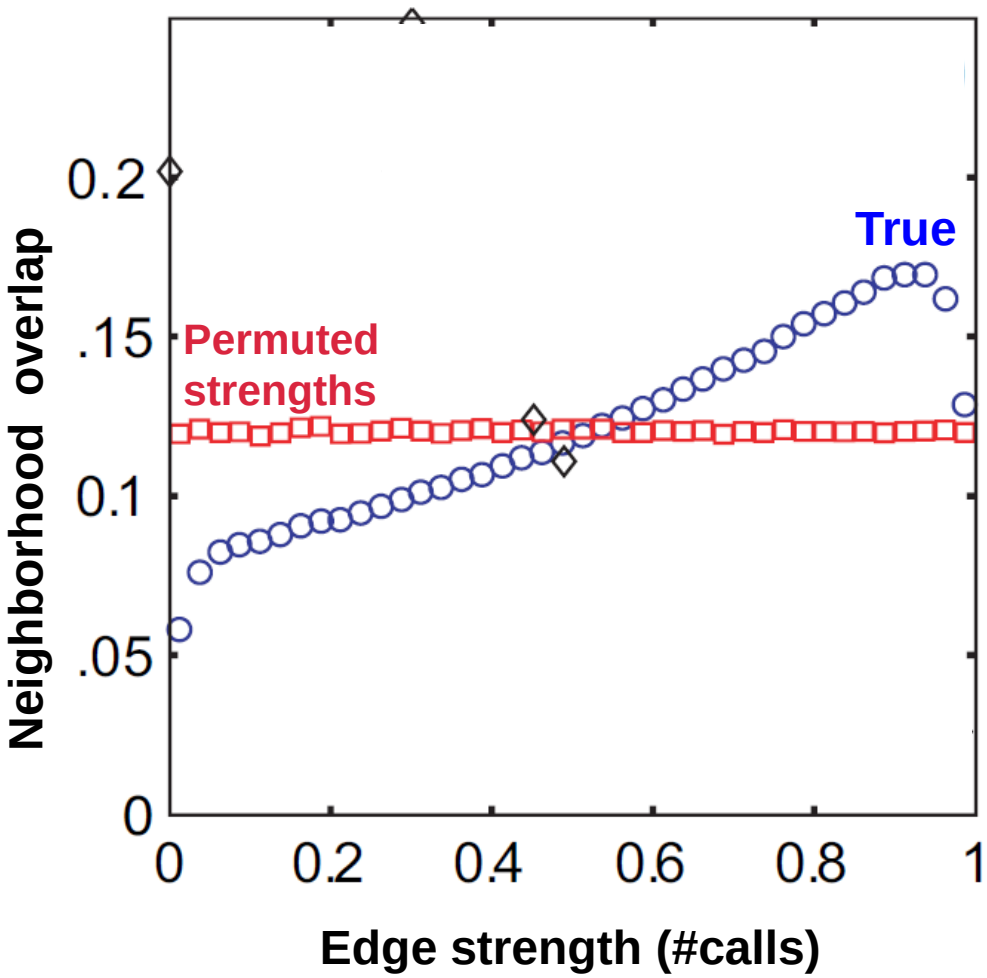
- **Overlap** $= \mathbf{0}$ when an edge is a **local bridge**



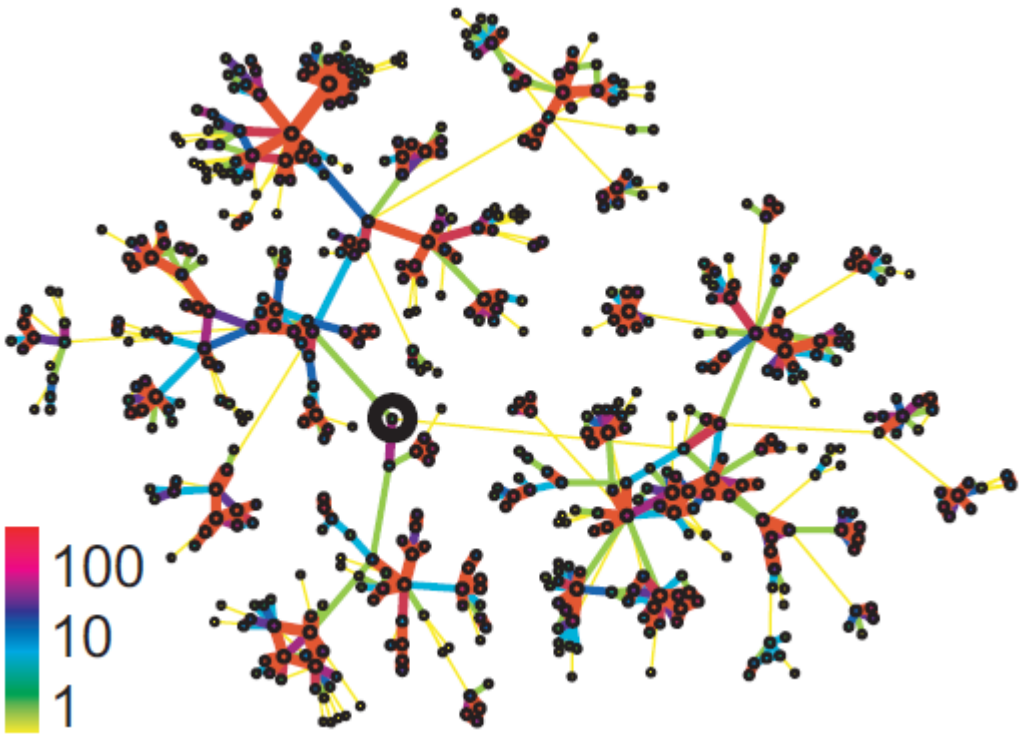
Phones: Edge Overlap vs. Strength

- **Cell-phone network**
- **Observation:**
  - **Highly used links have high overlap!**

- **Legend:**
  - **True:** The data
  - **Permuted strengths:** Keep the network structure but randomly reassign edge strengths

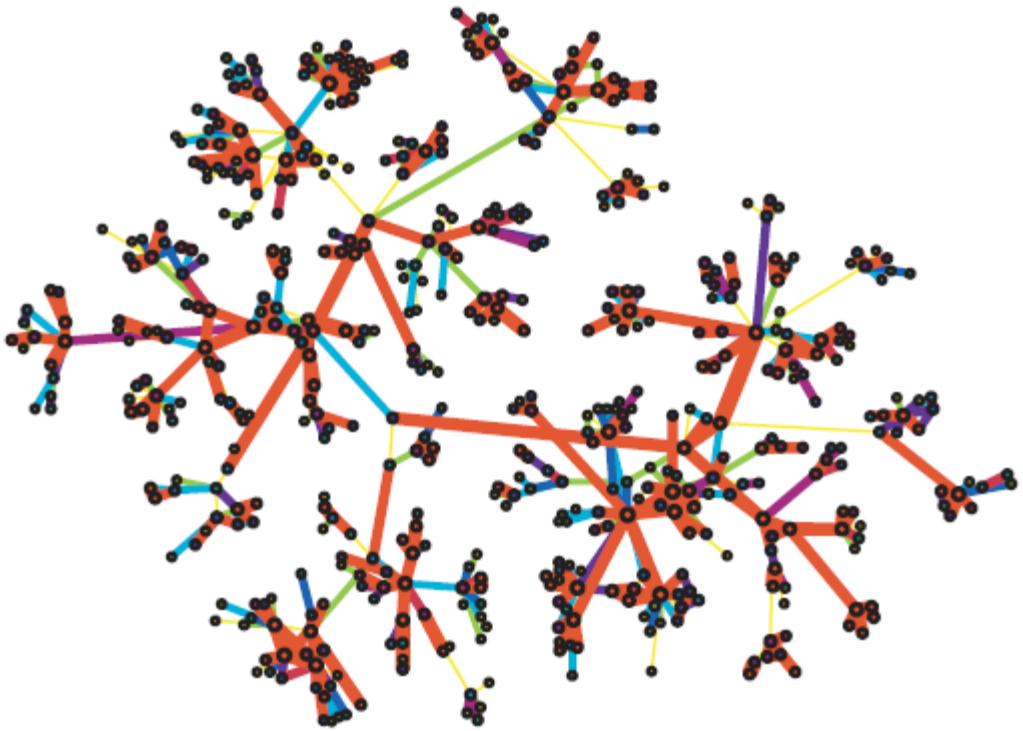


Real Network, Real Tie Strengths



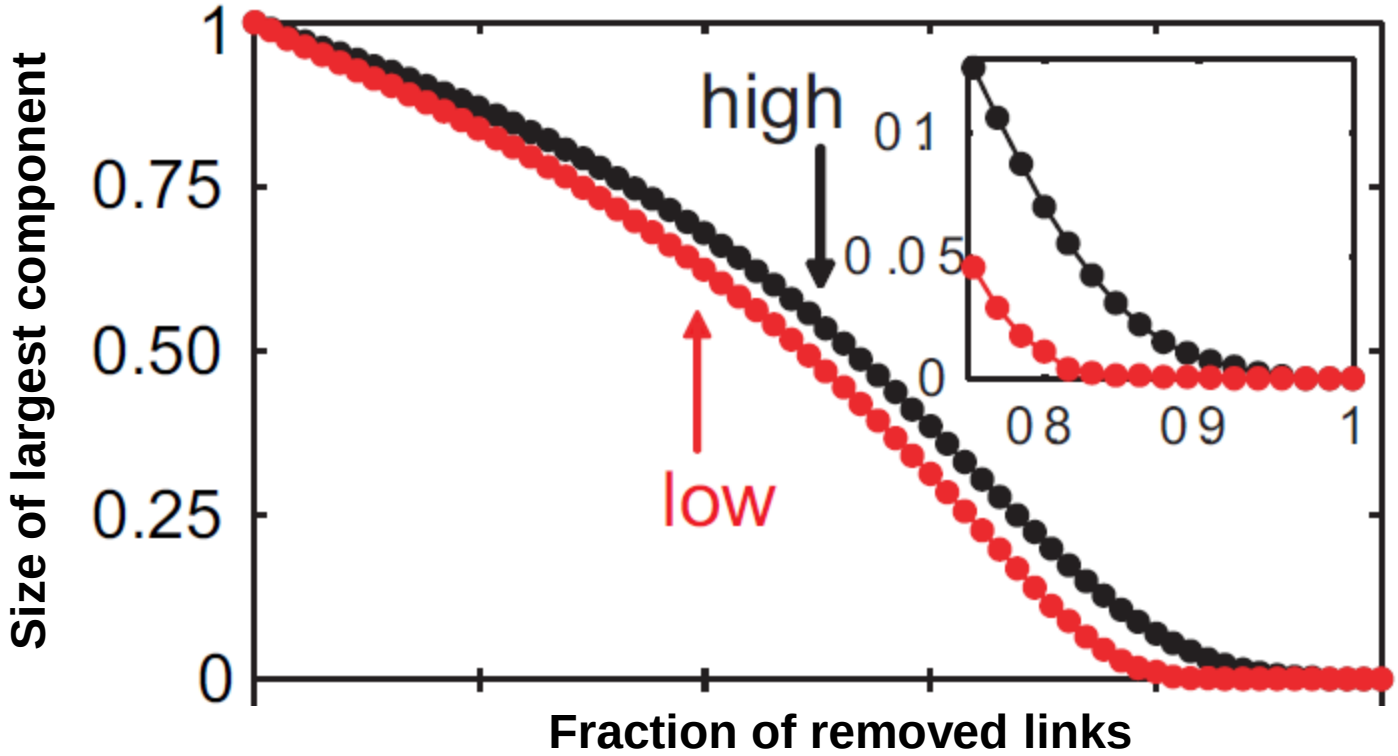
- **Real edge strengths in mobile call graph**
  - Strong ties are more embedded (have higher overlap)

Real Net, Permuted Tie Strengths



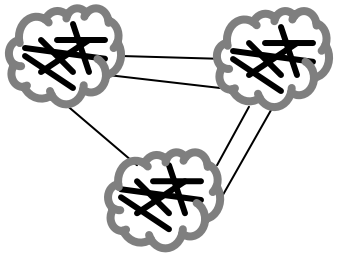
- **Same network, same set of edge strengths** but now **strengths are randomly shuffled**

Link Removal by Strength



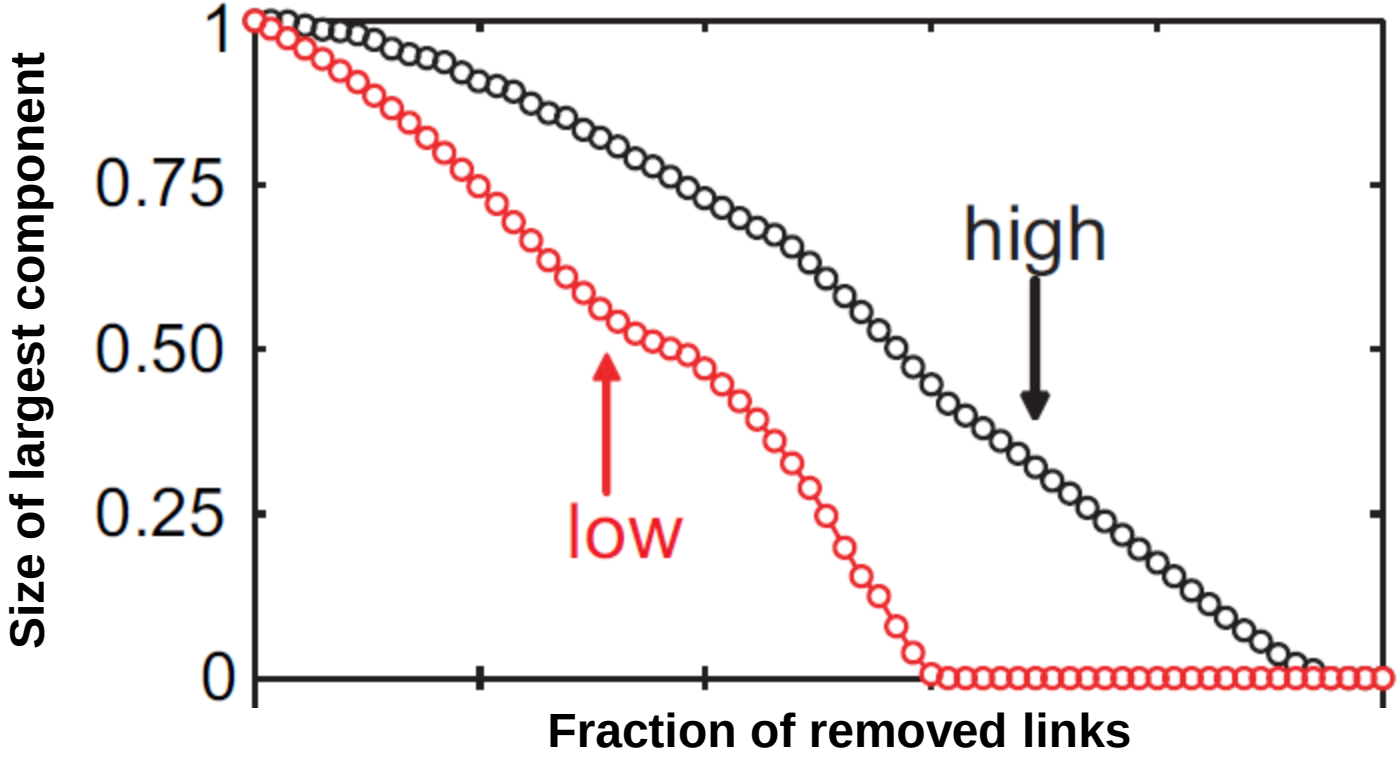
Low disconnects the network sooner

- Removing links by **strength (#calls)**
  - Low to high
  - High to low



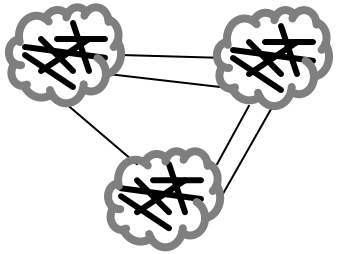
Conceptual picture of network structure

Link Removal by Overlap



Low disconnects the network sooner

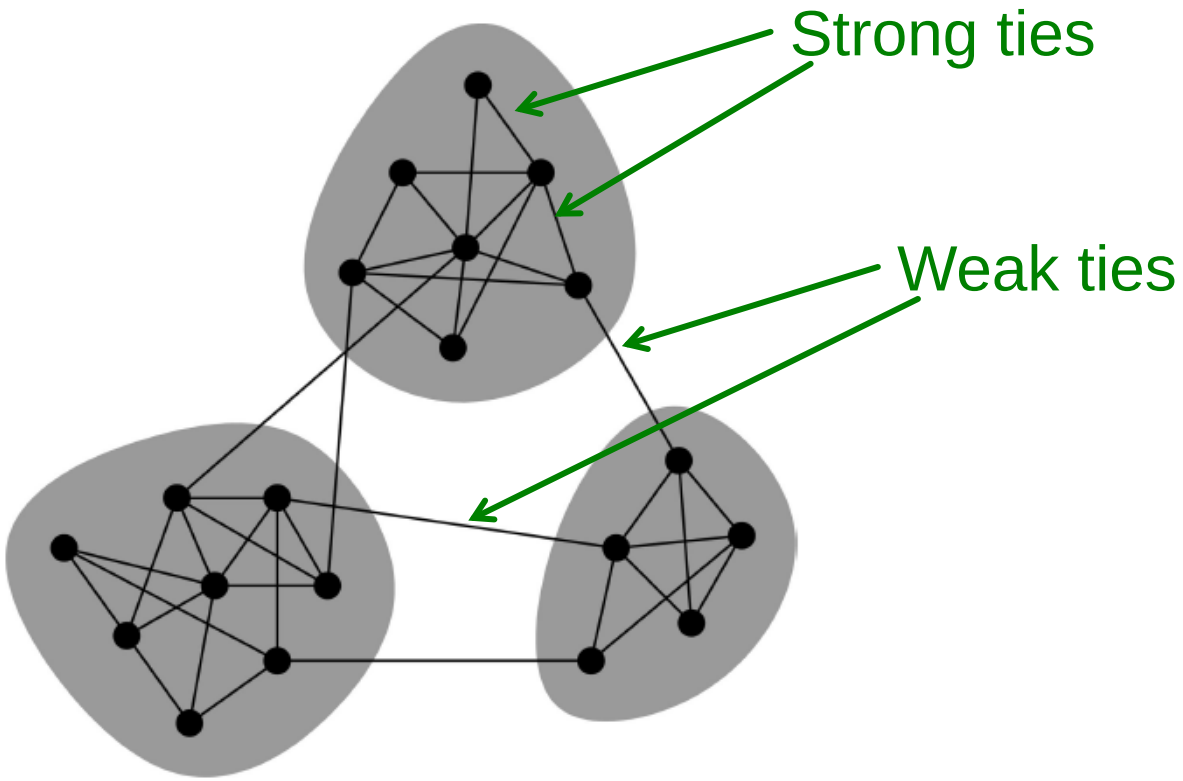
- Removing links based on **overlap**
  - Low to high
  - High to low



Conceptual picture of network structure

Conceptual Picture of Networks

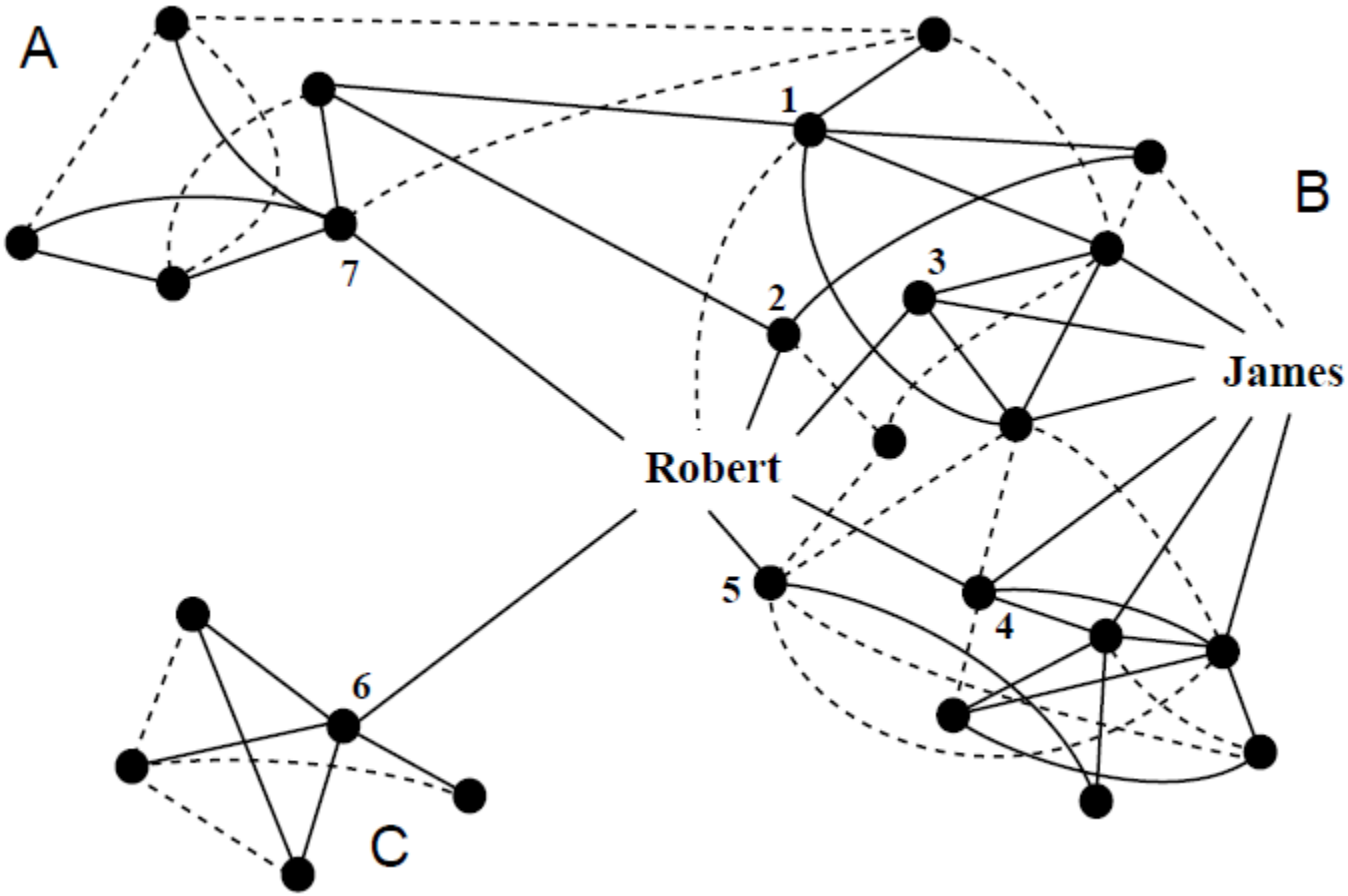
- **Granovetter's theory leads to the following conceptual picture of networks**



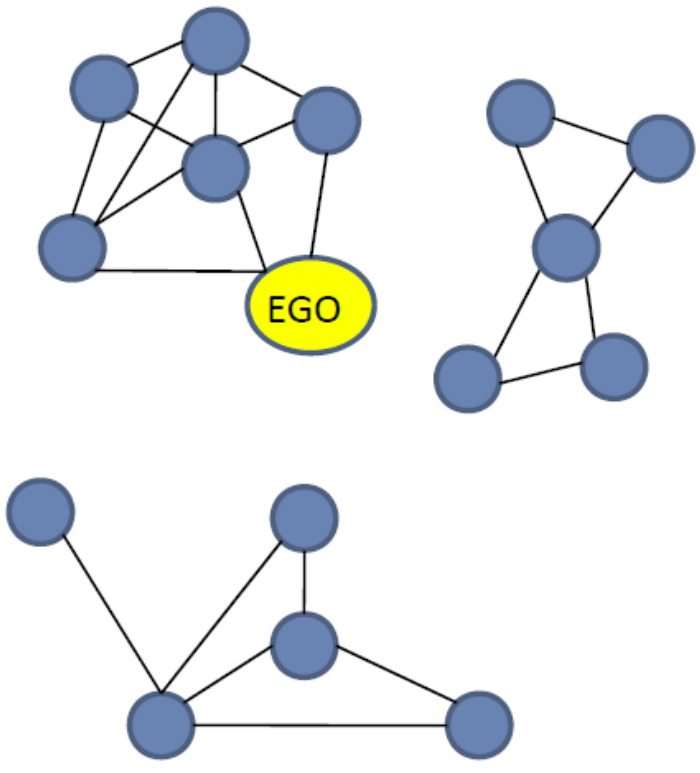
Small Detour: Structural Holes

[Ron Burt]

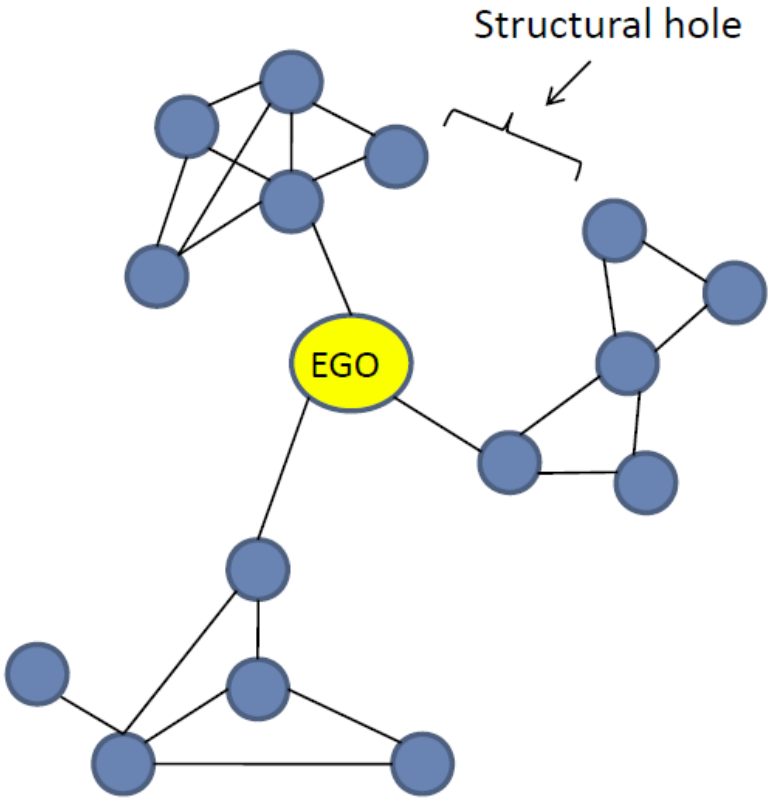
Small Detour: Structural Holes



Structural Holes



Few structural holes

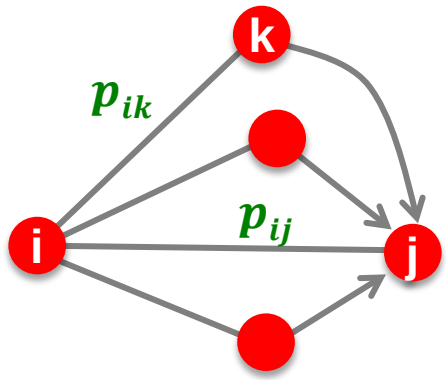


Many structural holes

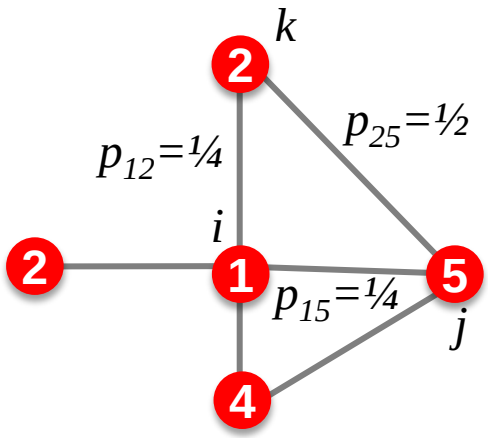
Structural Holes provide ego with access to novel information, power, freedom

Structural Holes: Network Constraint

- **The "network constraint" measure** [Burt]:
  - **To what extent are person's contacts redundant**



$$p_{uv} = 1/d_u$$



p_{uv}

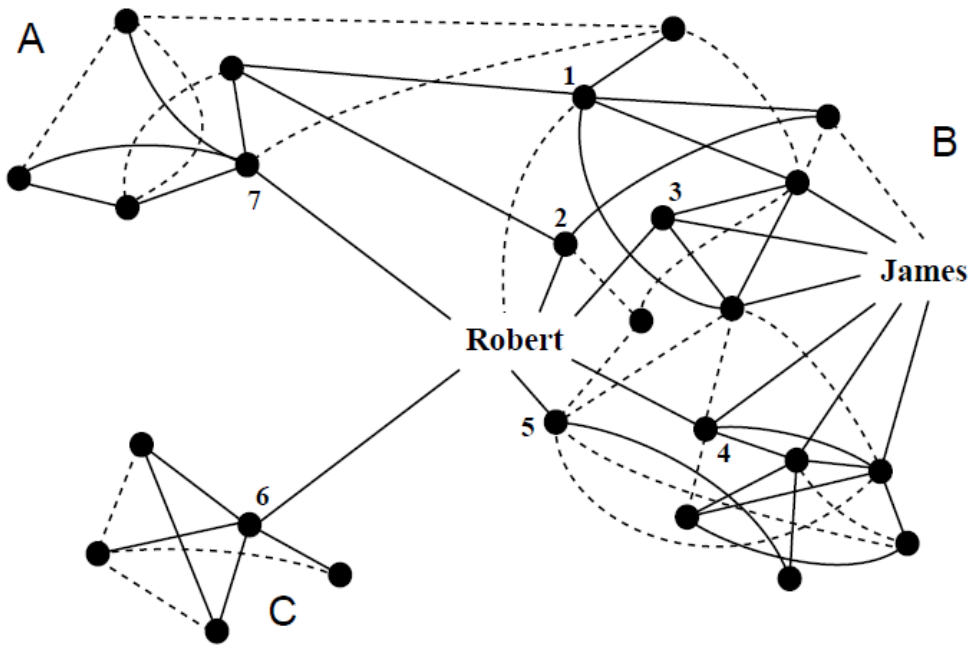
	1	2	3	4	5
1	.00	.25	.25	.25	.25
2	.50	.00	.00	.00	.50
3	1.0	.00	.00	.00	.00
4	.50	.00	.00	.00	.50
5	.33	.33	.00	.33	.00

  - **Low**: disconnected contacts
  - **High**: contacts that are close or strongly tied

$$c_i = \sum_j c_{ij} = \sum_j \left[p_{ij} + \sum_k \left(p_{ik} p_{kj} \right) \right]^2$$

p_{uv} … prop. of u's "energy" invested in relationship with v

Example: Robert vs. James

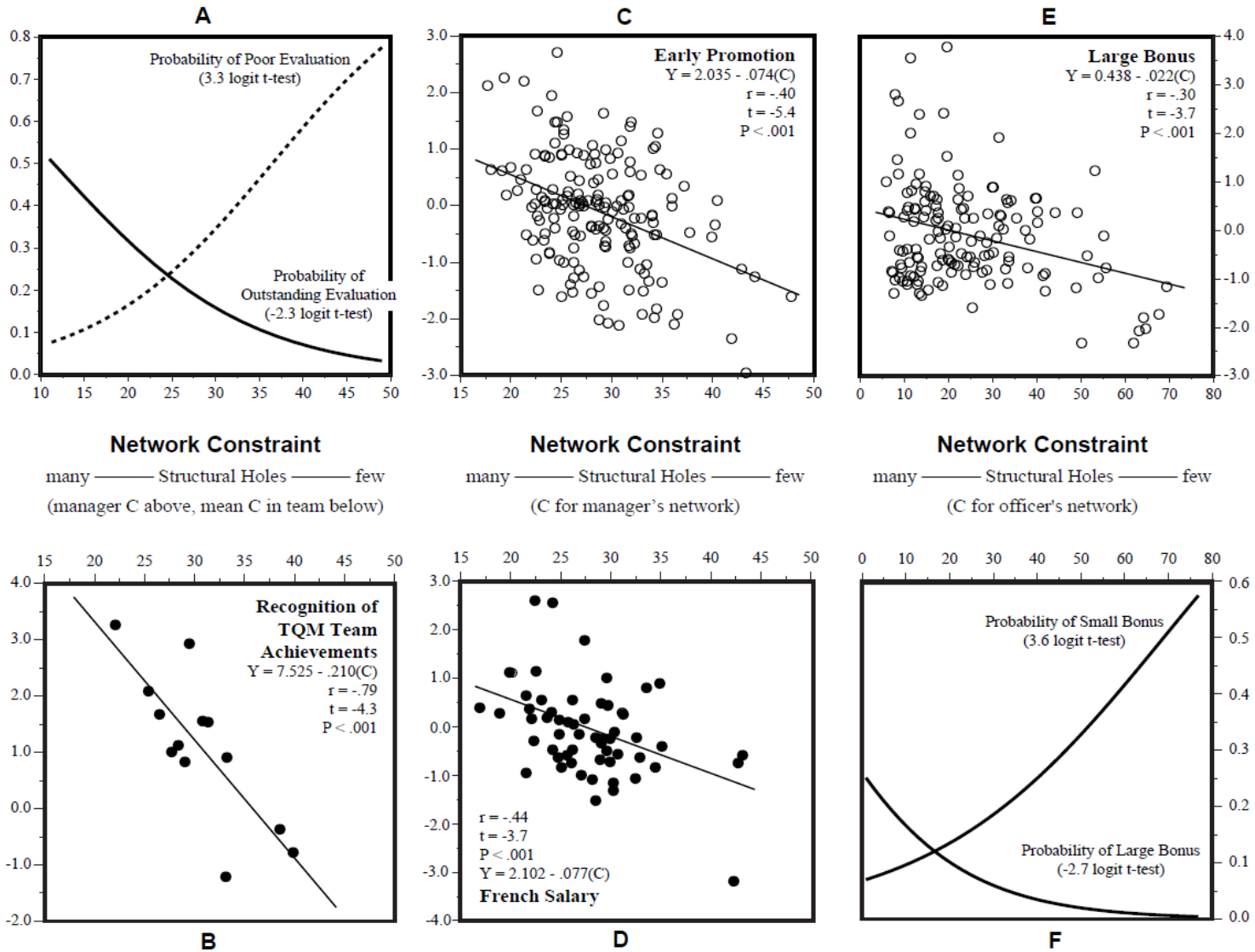


- **Network constraint:**
  - James: $c_J = 0.309$
  - Robert: $c_R = 0.148$

- **Constraint:** To what extent are person's contacts redundant
  - **Low:** disconnected contacts
  - **High:** contacts that are close or strongly tied

[Ron Burt]

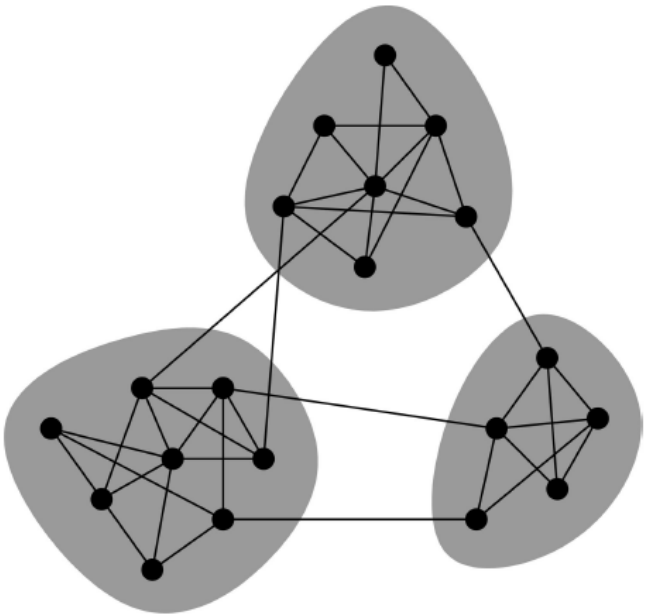
Spanning Holes Matters



Network Communities

Network Communities

- Granovetter's theory (and common sense) suggest that networks are composed of **tightly connected sets of nodes**

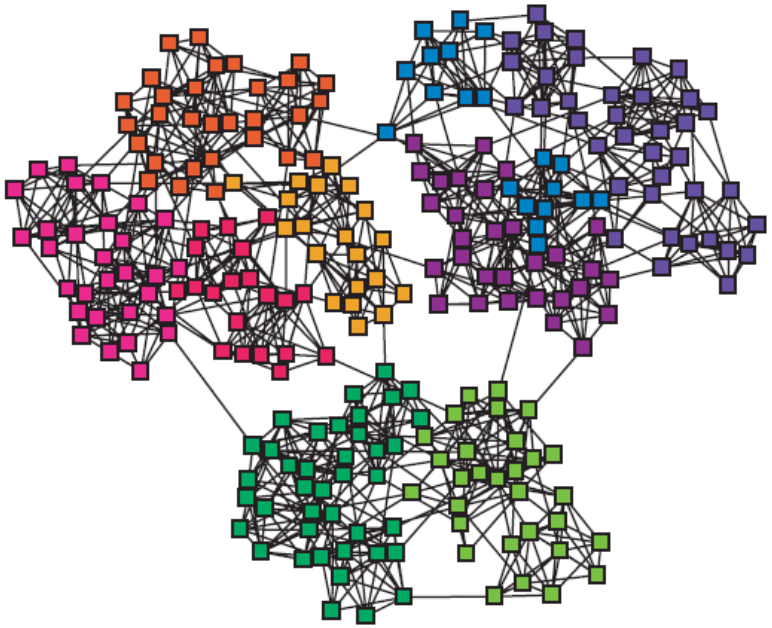


Communities, clusters, groups, modules

- **Network communities:**
  - Sets of nodes with **lots** of connections **inside** and **few** to **outside** (the rest of the network)

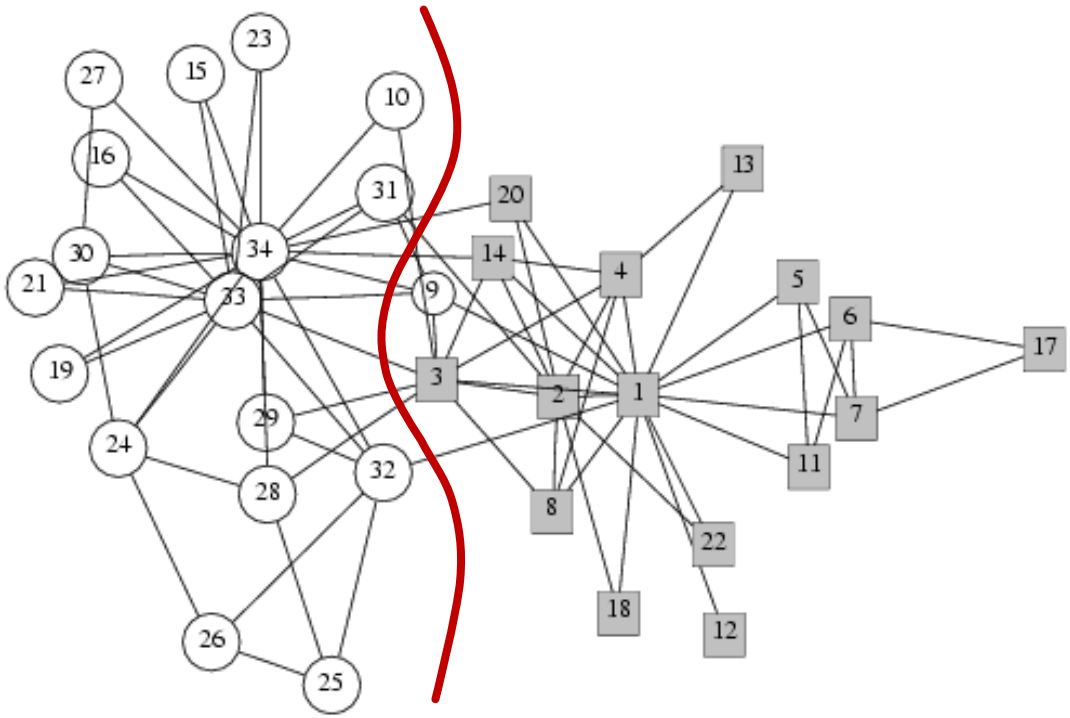
Finding Network Communities

- **How to automatically find such densely connected groups of nodes?**
- Ideally such automatically detected clusters would then correspond to real groups
- For example:



Communities, clusters, groups, modules

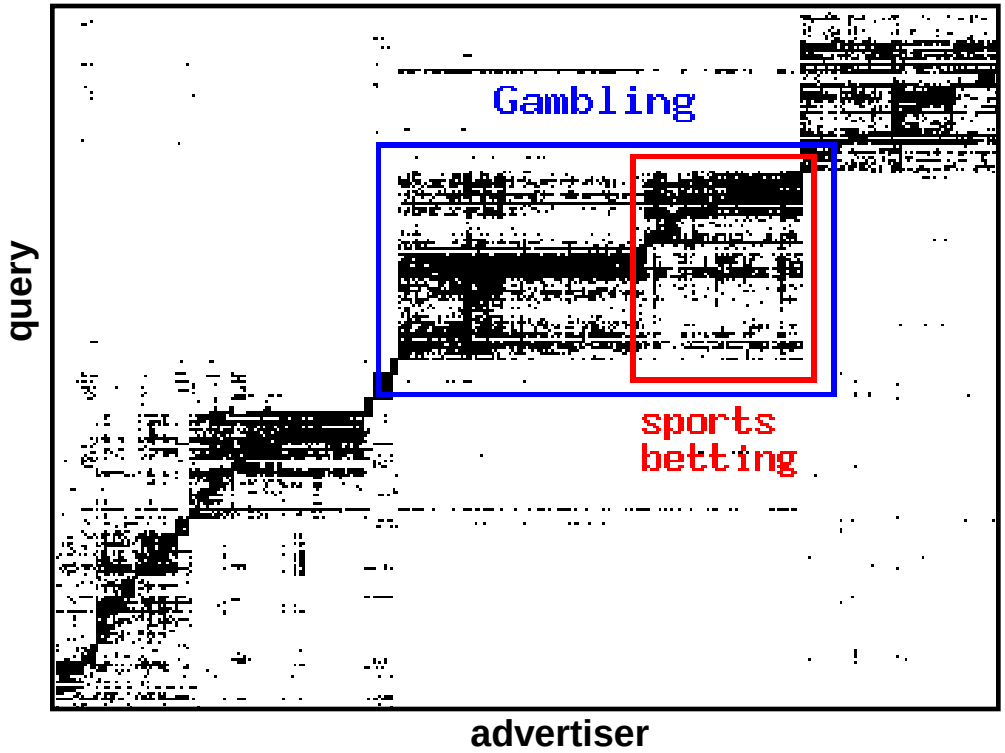
Social Network Data



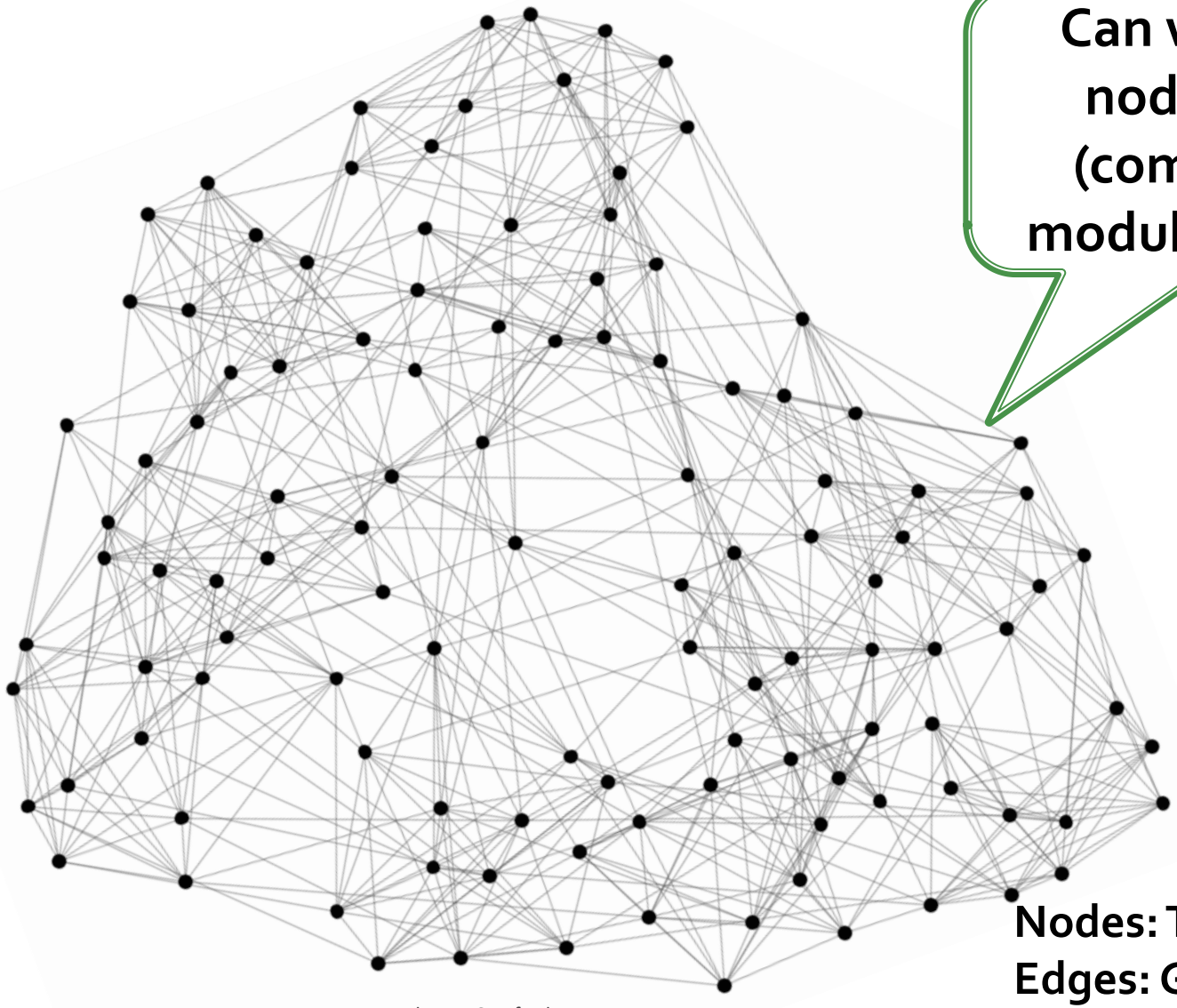
- **Zachary's Karate club network:**
  - Observe social ties and rivalries in a university karate club
  - During his observation, conflicts led the group to split
  - Split could be explained by a minimum cut in the network

Micro-Markets in Sponsored Search

Find micro-markets by partitioning the "query x advertiser" graph:



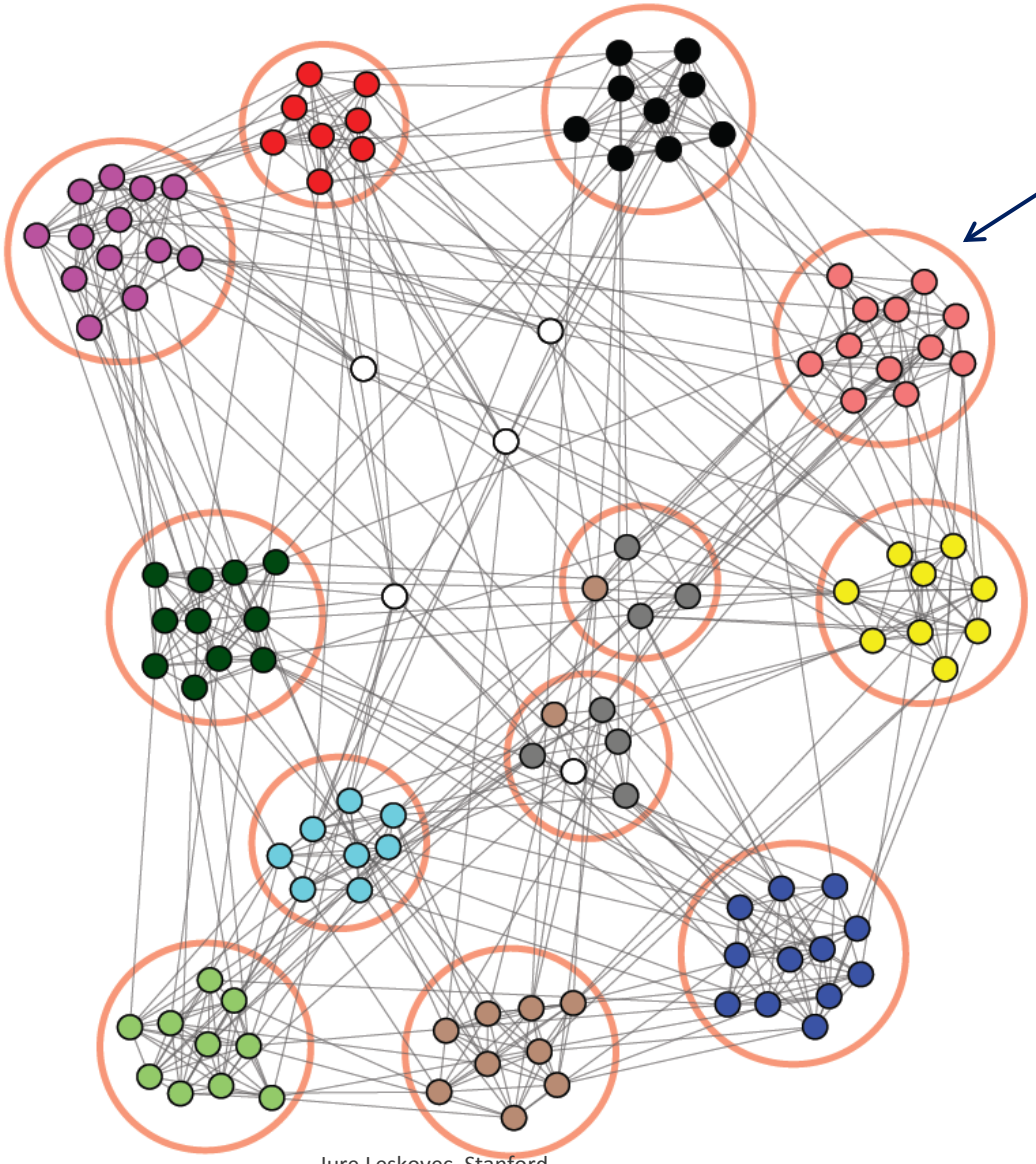
NCAA Football Network



Can we identify node groups? (communities, modules, clusters)

Nodes: Teams
Edges: Games played

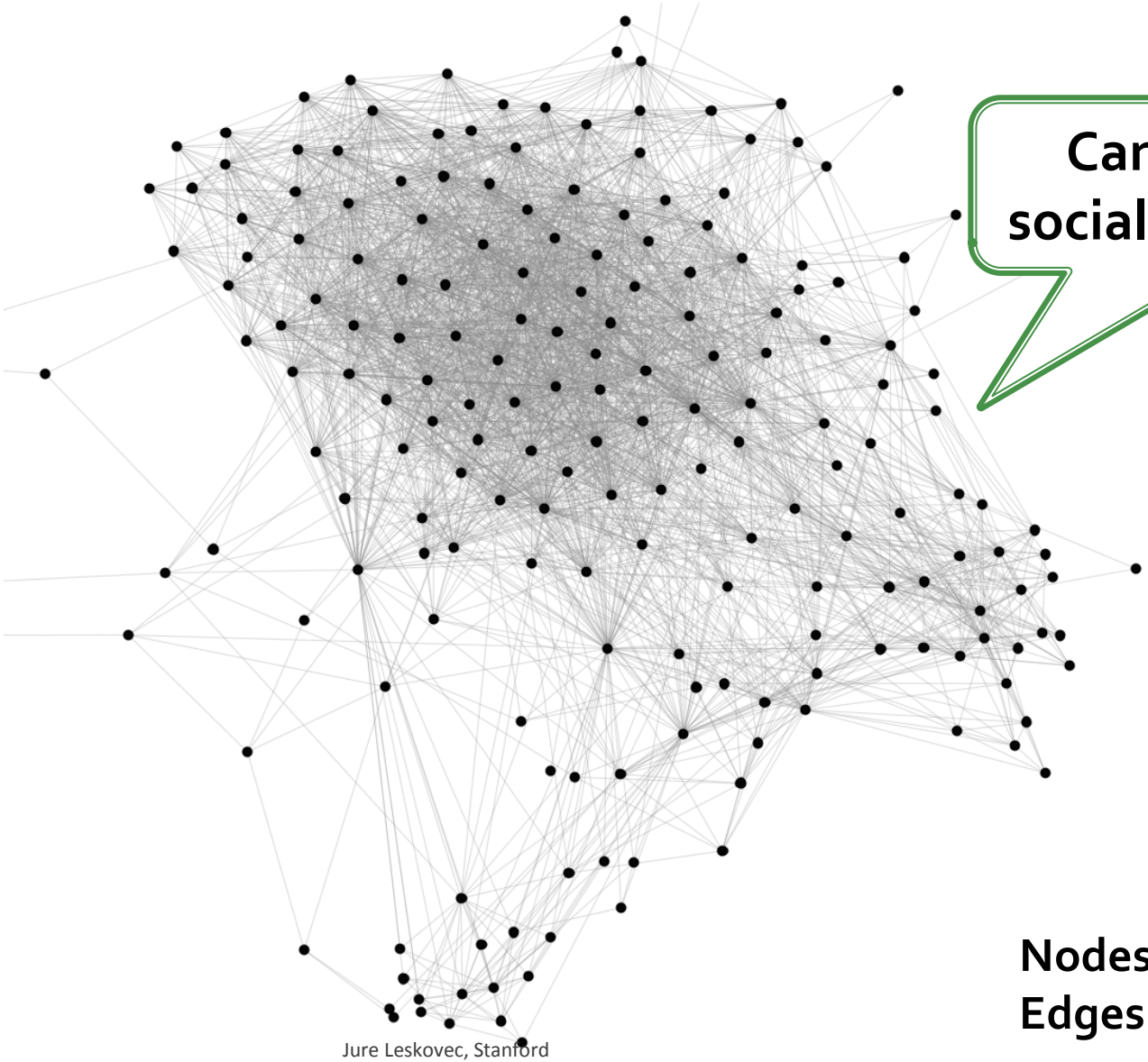
NCAA Football Network



NCAA conferences

Nodes: Teams
Edges: Games played

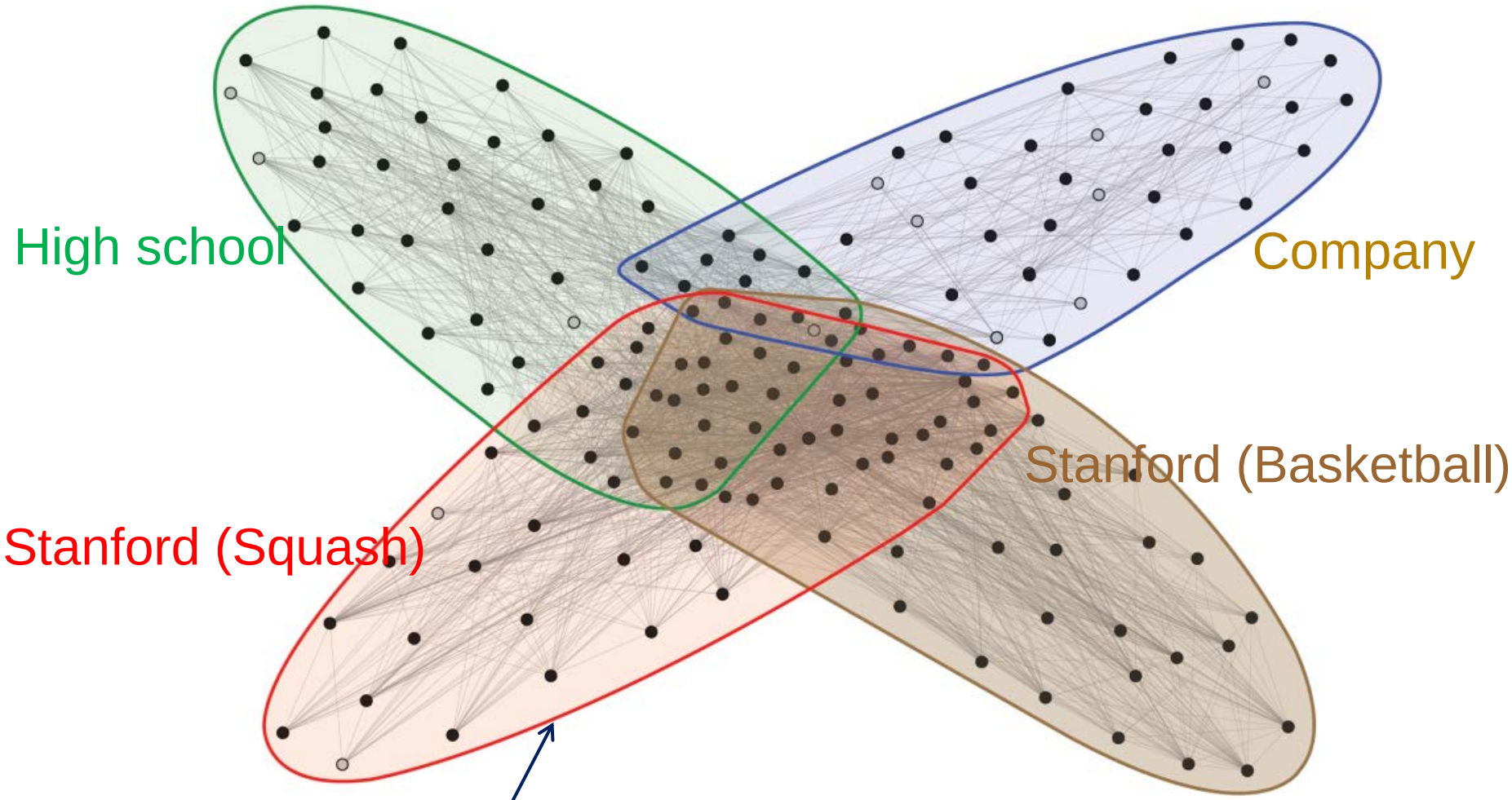
Facebook Ego-network



Can we identify social communities?

Nodes: Users
Edges: Friendships

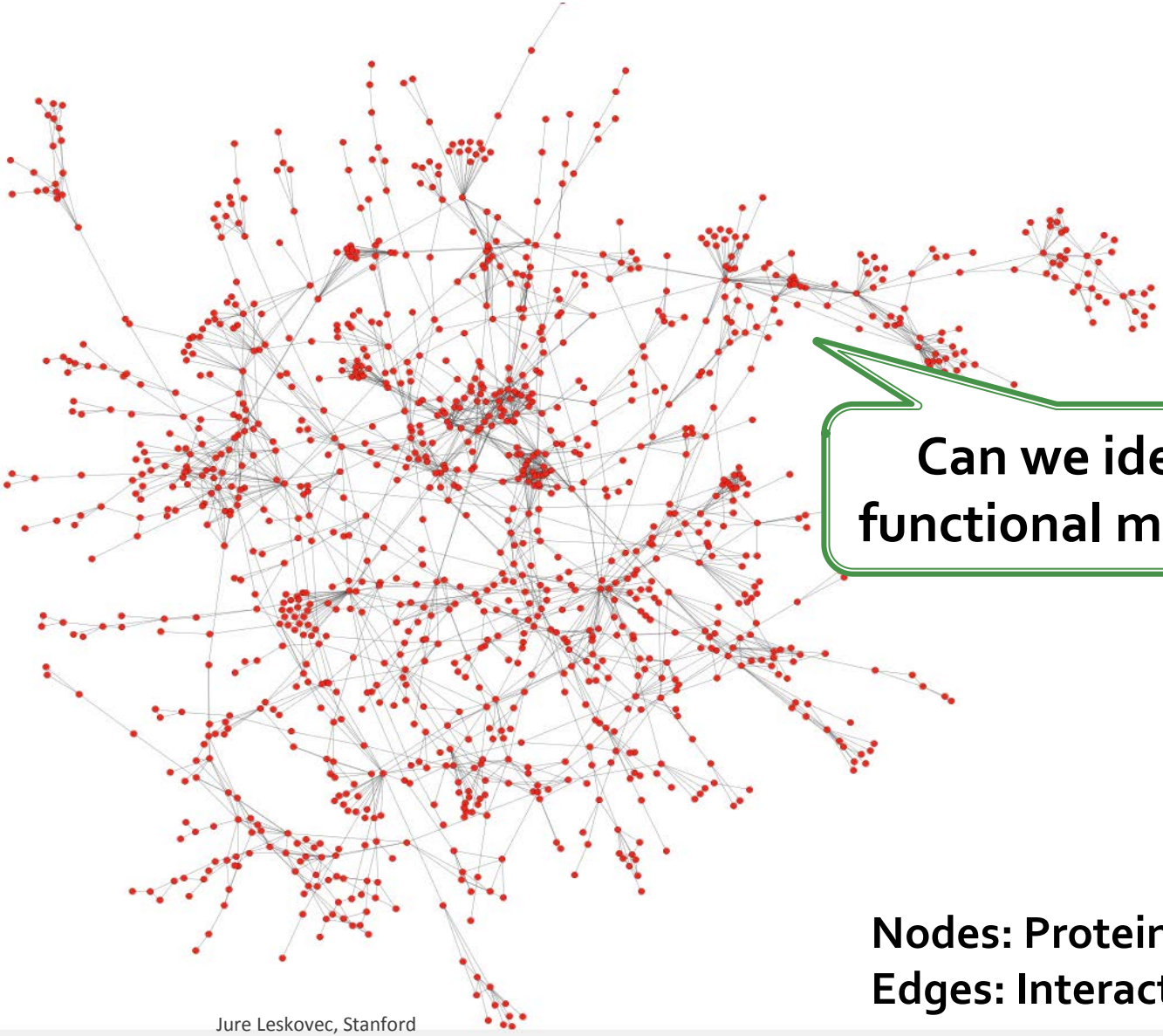
Facebook Ego-network



Social communities

Nodes: Users
Edges: Friendships

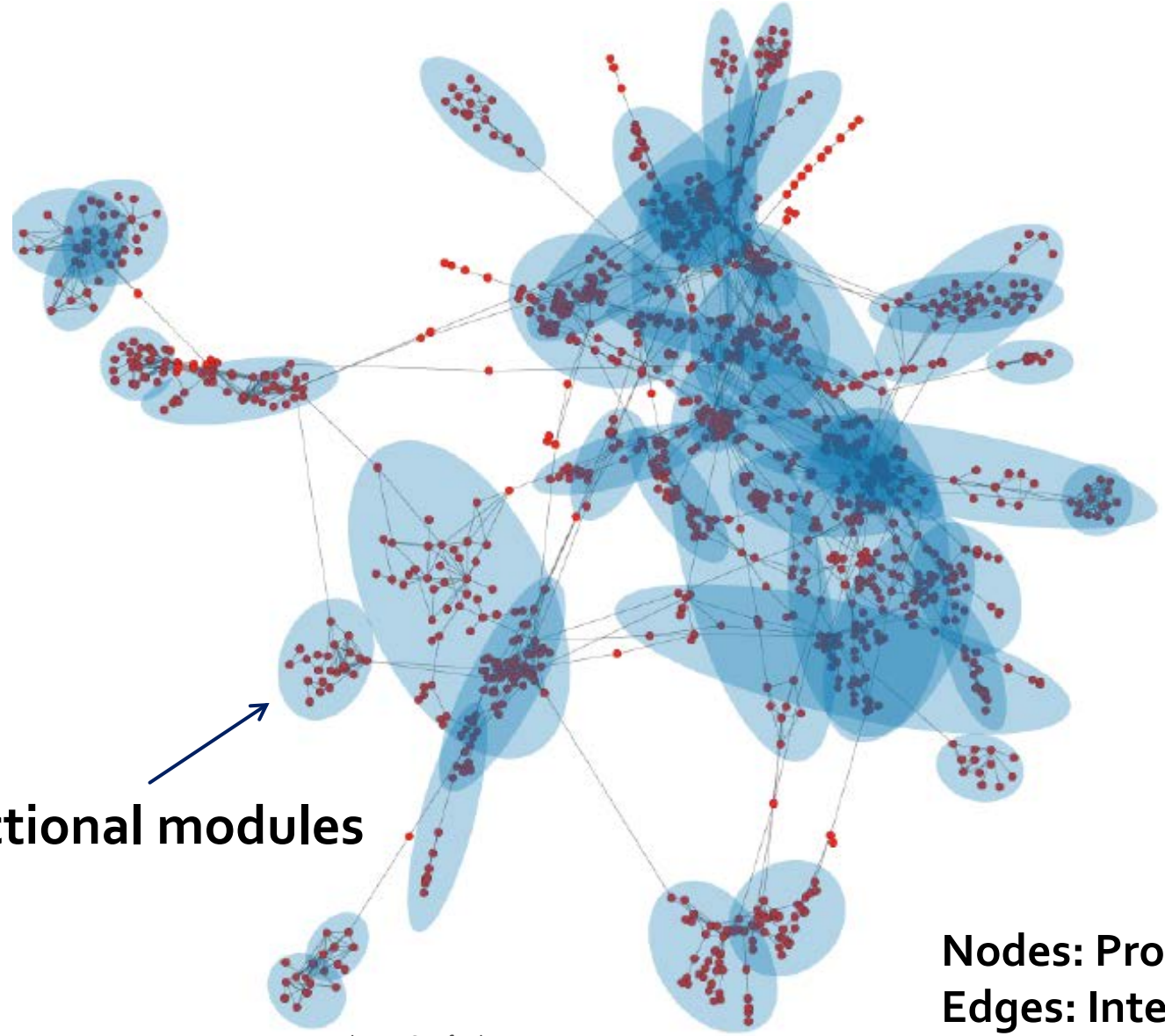
Protein-Protein Interactions



Can we identify functional modules?

Nodes: Proteins
Edges: Interactions

Protein-Protein Interactions

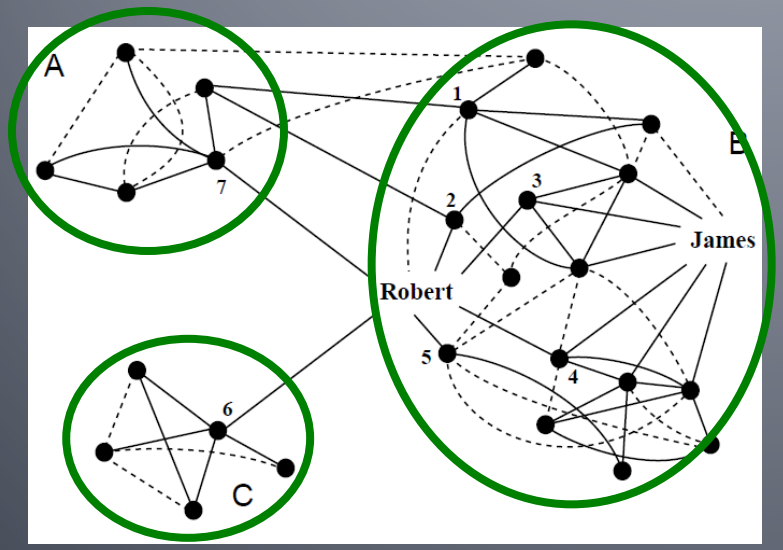


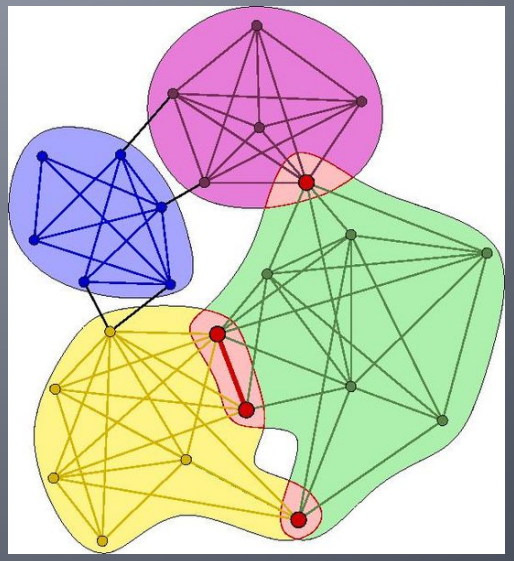
Functional modules

Nodes: Proteins
Edges: Interactions

Community Detection

How to find communities?

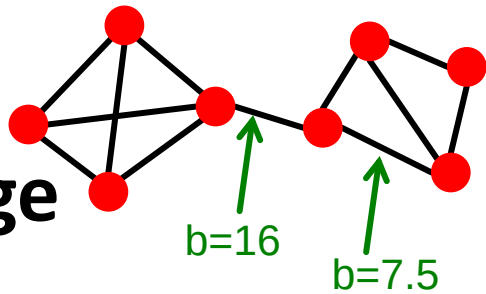


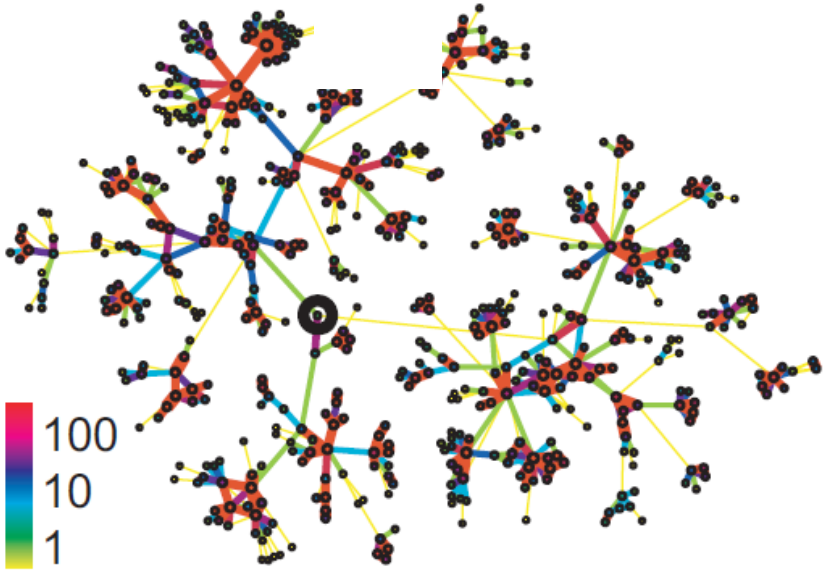


We will work with **undirected** (unweighted) networks

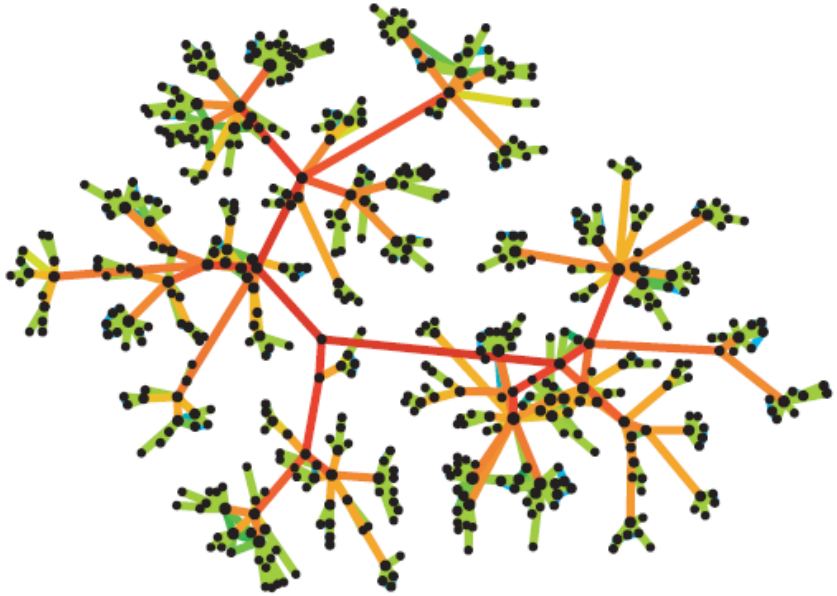
Method 1: Strength of Weak Ties

- **Edge betweenness:** **Number of shortest paths passing over the edge**
- **Intuition:**





Edge strengths (call volume) in real network



Edge betweenness in real network

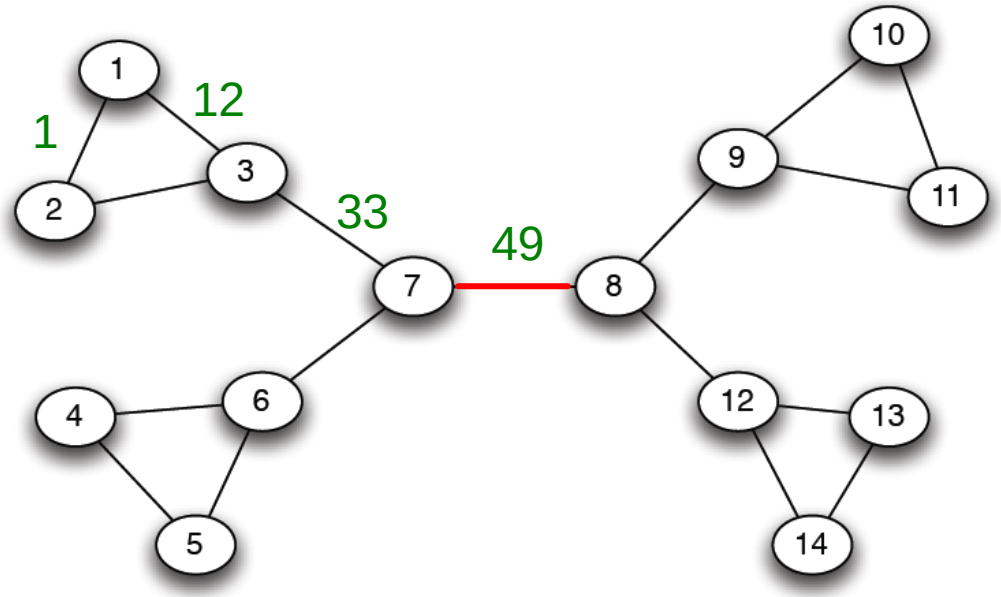
[Girvan-Newman '02]

Method 1: Girvan-Newman

- Divisive hierarchical clustering based on the notion of edge **betweenness**:

  Number of shortest paths passing through the edge
- **Girvan-Newman Algorithm:**
  - **Undirected unweighted networks**
  - **Repeat until no edges are left:**
    - Calculate betweenness of edges
    - Remove edges with highest betweenness
  - Connected components are communities
  - Gives a hierarchical decomposition of the network

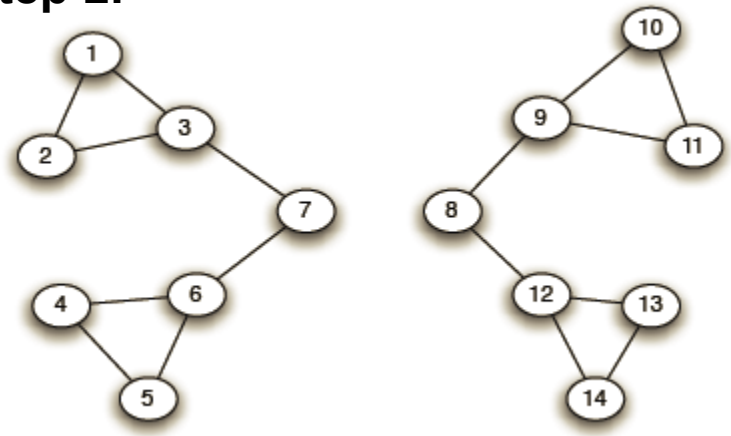
Girvan-Newman: Example



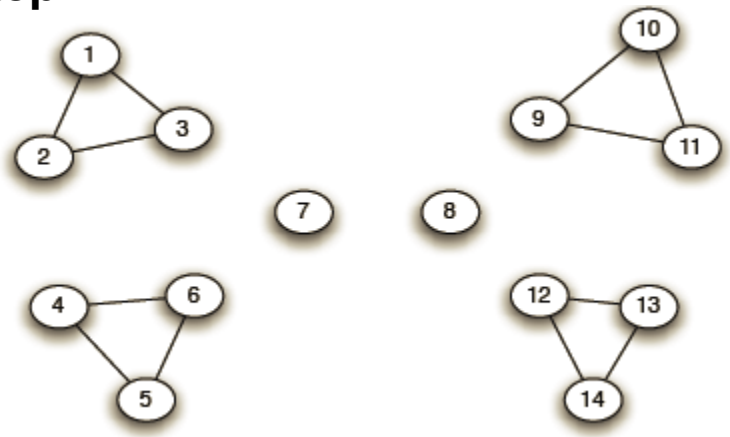
Need to re-compute betweenness at every step

Girvan-Newman: Example

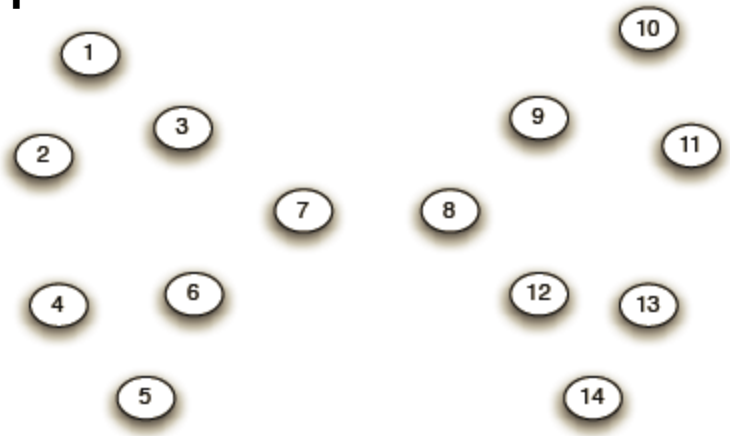
Step 1:



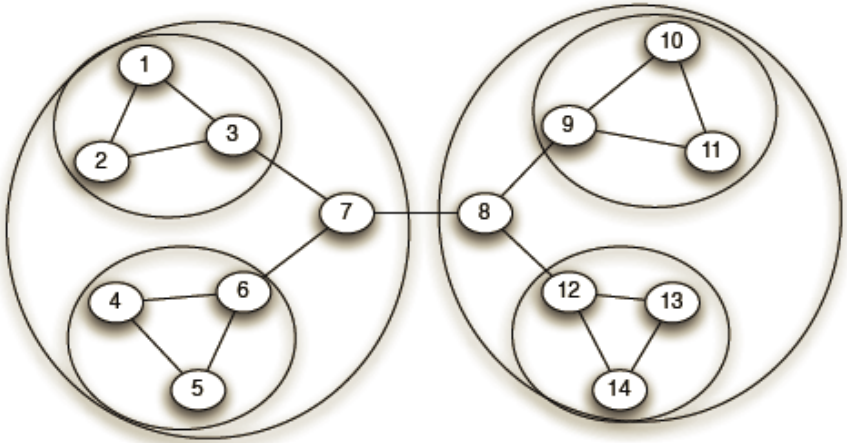
Step 2:



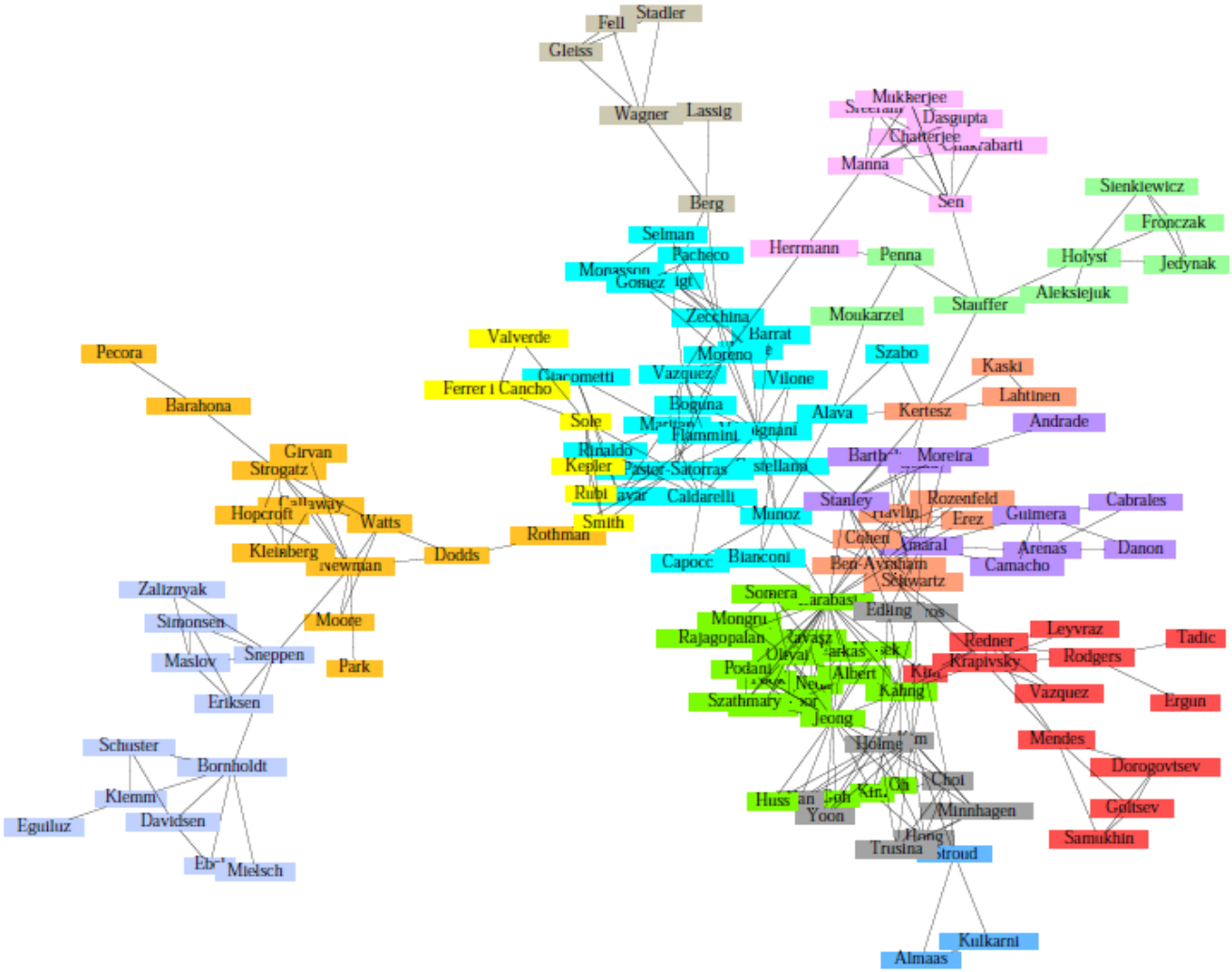
Step 3:



Hierarchical network decomposition:



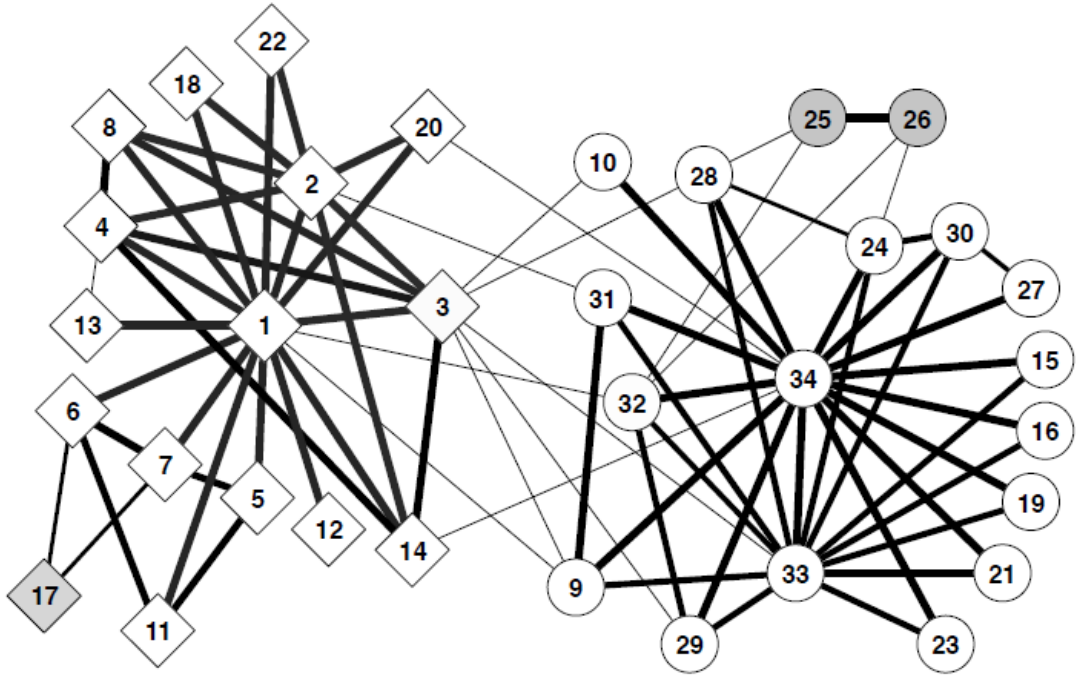
Girvan-Newman: Results

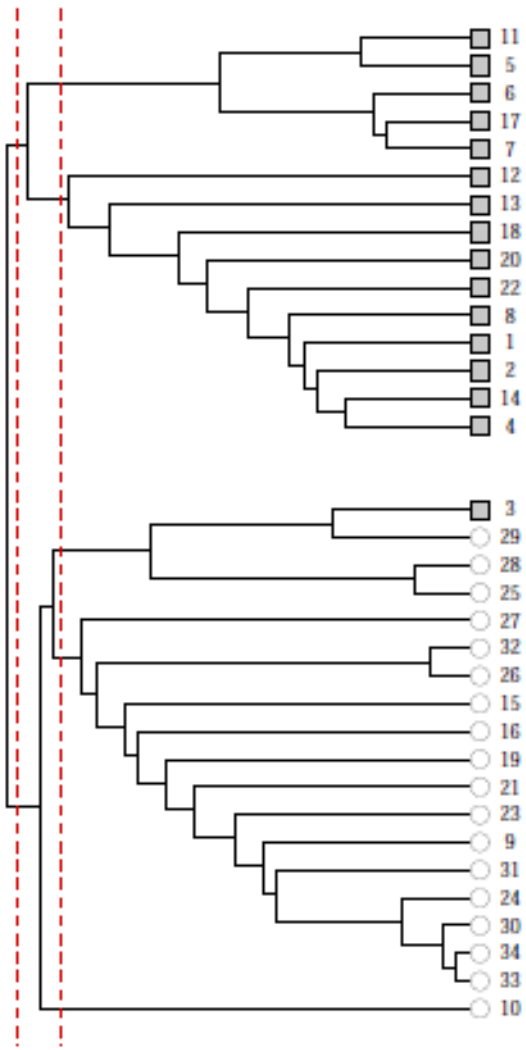


Communities in physics collaborations

Girvan-Newman: Results

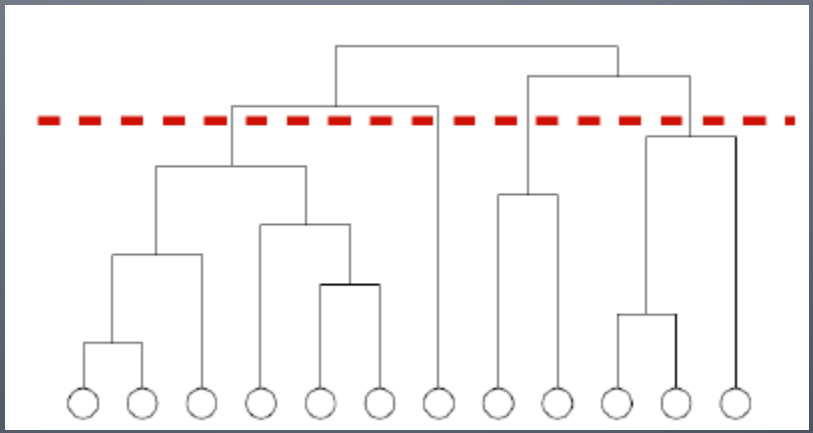
- **Zachary's Karate club:**
  Hierarchical decomposition





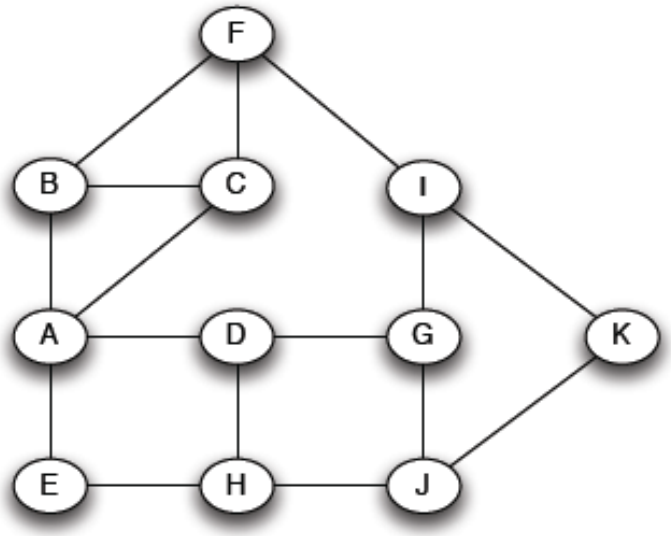
We need to resolve 2 questions

1. How to compute betweenness?
2. How to select the number of clusters?

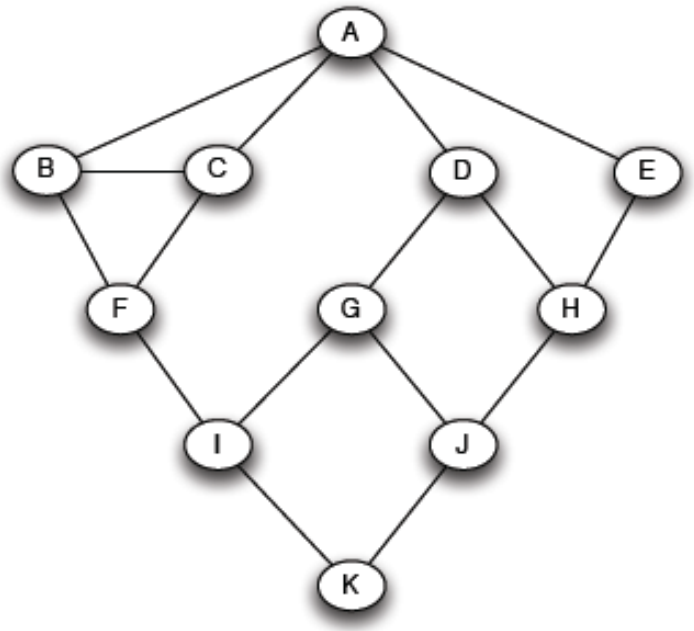


How to Compute Betweenness?

- **Want to compute betweenness of paths starting at node A**



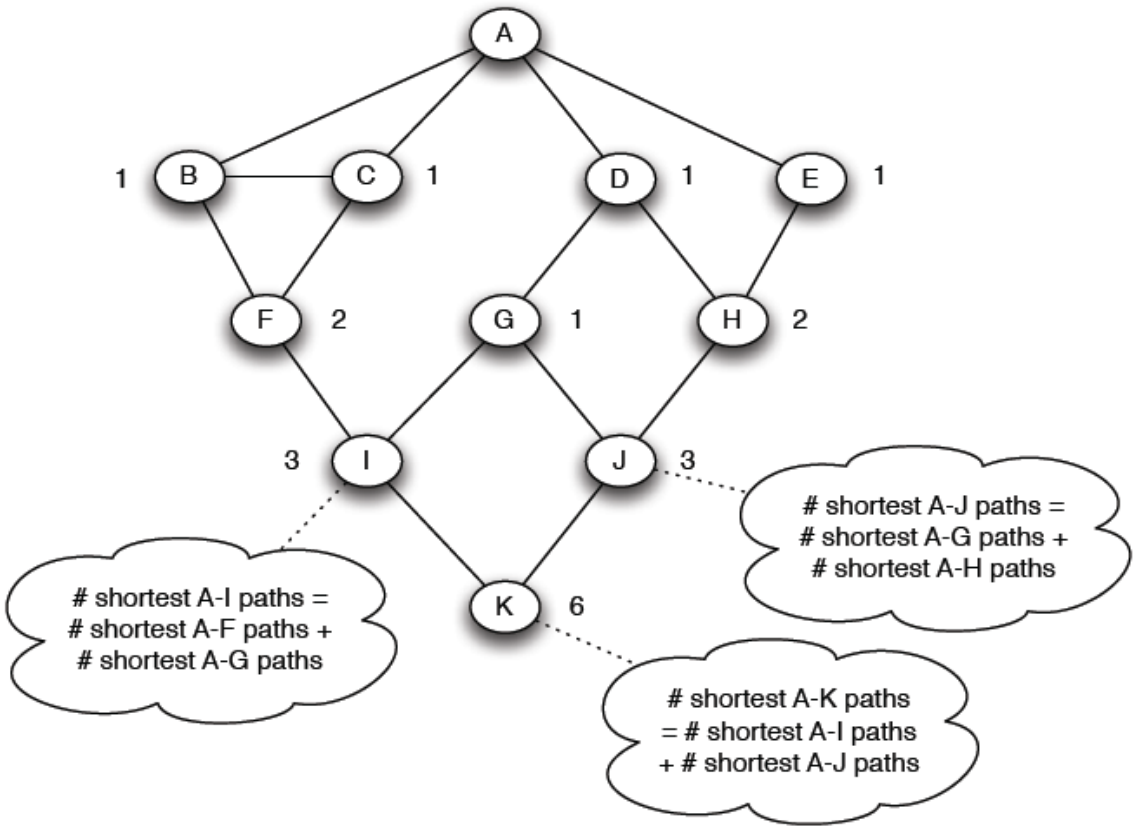
- **Breath first search starting from A:**



0
1
2
3
4

How to Compute Betweenness?

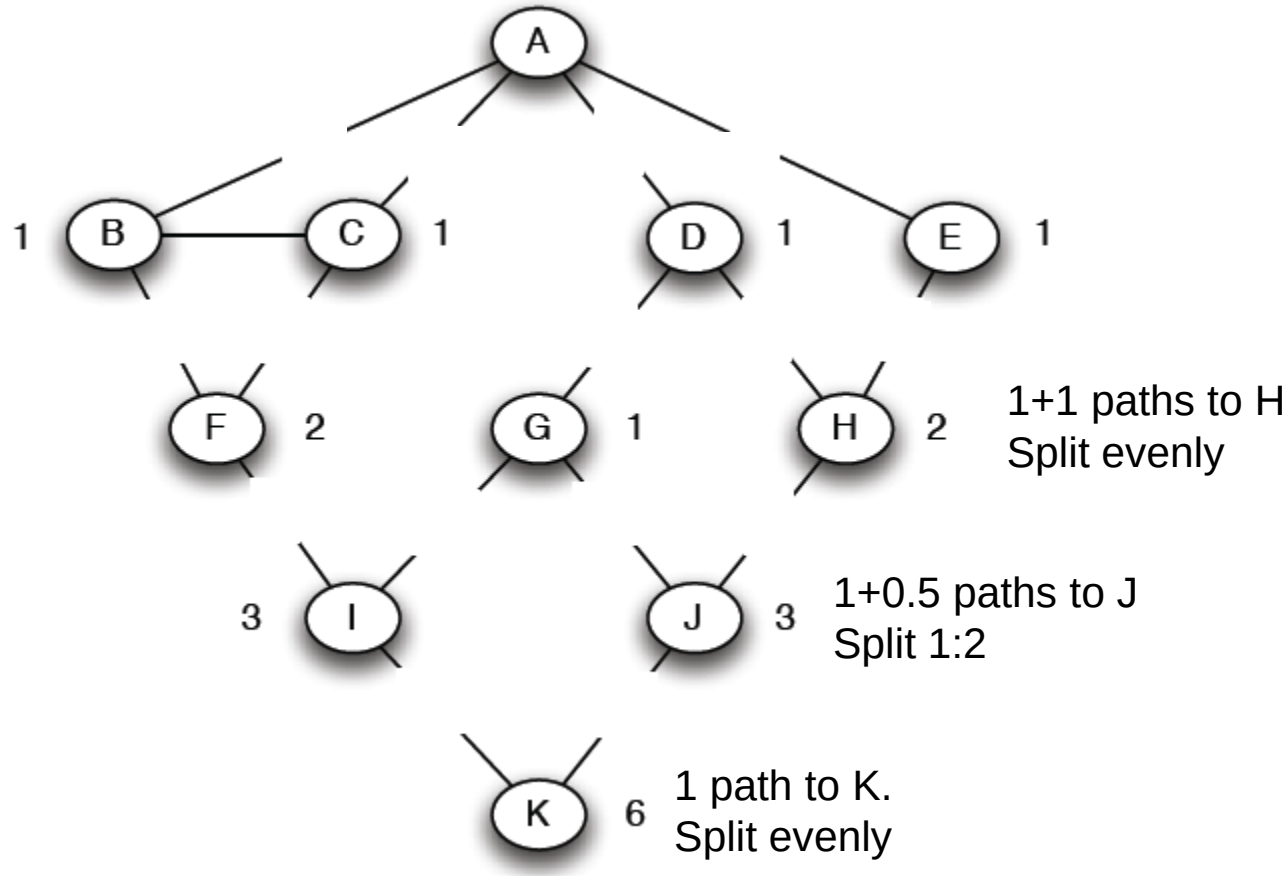
- **Count the number of shortest paths from A to all other nodes of the network:**



How to Compute Betweenness?

- **Compute betweenness by working up the tree:** If there are multiple paths count them fractionally

The algorithm:
•Add edge **flows**:
-- node flow =
1+∑child edges
-- split the flow up based on the parent value
• Repeat the BFS procedure for each starting node U



We need to resolve 2 questions

1. How to compute betweenness?
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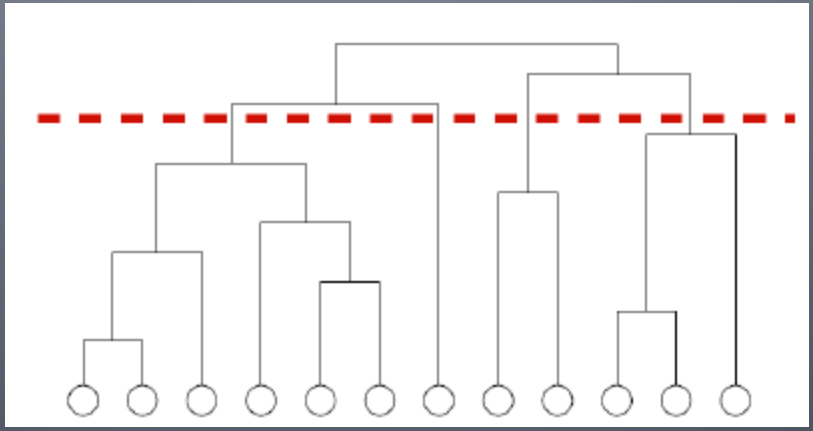
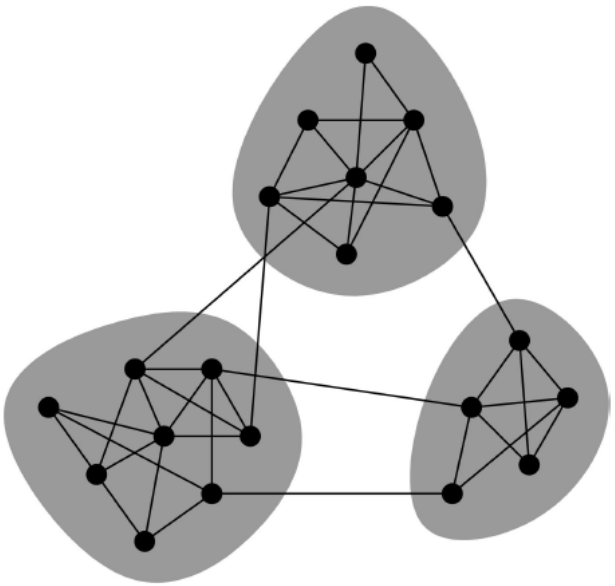


Network Communities

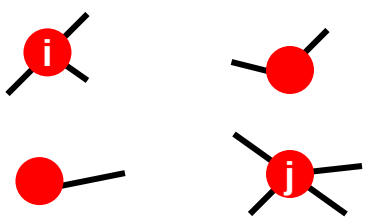
- **Communities:** sets of **tightly connected nodes**
- Define: **Modularity Q**
  - A measure of how well a network is partitioned into communities
  - Given a partitioning of the network into groups $s \in S$:



$$Q \propto \sum_{s \in S} [\ (\#\ \text{edges within group } s) - \underbrace{(\text{expected}\ \#\ \text{edges within group } s)\ ]}_{\text{Need a null model!}}$$

Null Model: Configuration Model

- **Given real G on n nodes and m edges, construct rewired network G'**
  - Same degree distribution but random connections
  - Consider G' as a multigraph



  - **The expected number of edges between nodes i and j** of degrees k_i and k_j equals to: $k_i \cdot \frac{k_j}{2m} = \frac{k_i k_j}{2m}$
    - The expected number of edges in (multigraph) **G'**:
      - $= \frac{1}{2}\sum_{i \in N}\sum_{j \in N}\frac{k_i k_j}{2m} = \frac{1}{2}\cdot\frac{1}{2m}\sum_{i \in N} k_i\left(\sum_{j \in N} k_j\right) =$
      - $= \frac{1}{4m} 2m \cdot 2m = m$

Note:
$$\sum_{u \in N} k_u = 2m$$

Modularity

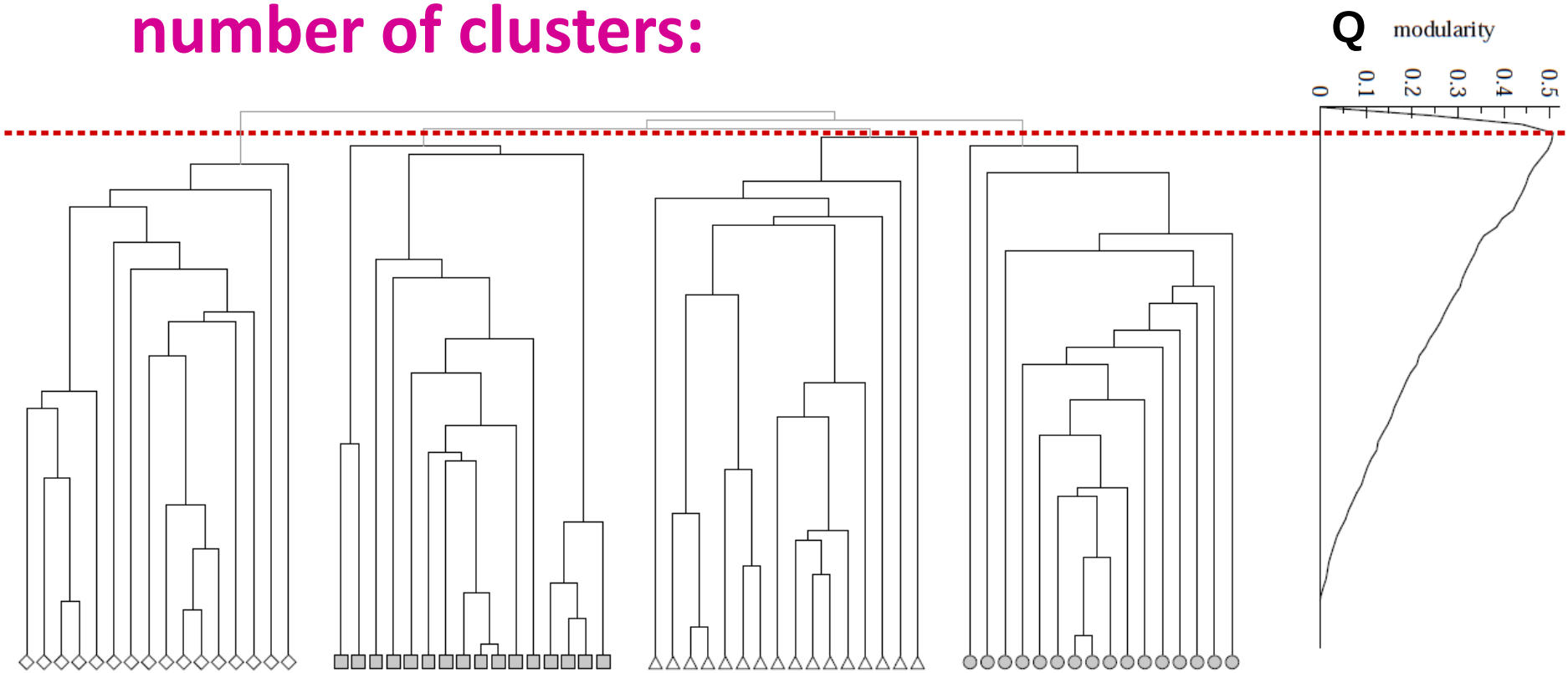
- **Modularity of partitioning S of graph G:**
  - **Q ∝ $\sum_{s \in S}$ [(# edges within group *s*) – (expected # edges within group *s*)]**
  - $$Q(G,S) = \underbrace{\frac{1}{2m}}_{\text{Normalizing cost.: } -1<Q<1} \sum_{s \in S} \sum_{i \in s} \sum_{j \in s} \left(A_{ij} - \frac{k_i k_j}{2m} \right)$$

A_{ij} = 1 if i→j, 0 else

- **Modularity values take range [−1,1]**
  - It is positive if the number of edges within groups exceeds the expected number
  - **0.3<Q<0.7** means significant community structure

Modularity: Number of clusters

- **Modularity is useful for selecting the number of clusters:**



Next time: Why not optimize Modularity directly?